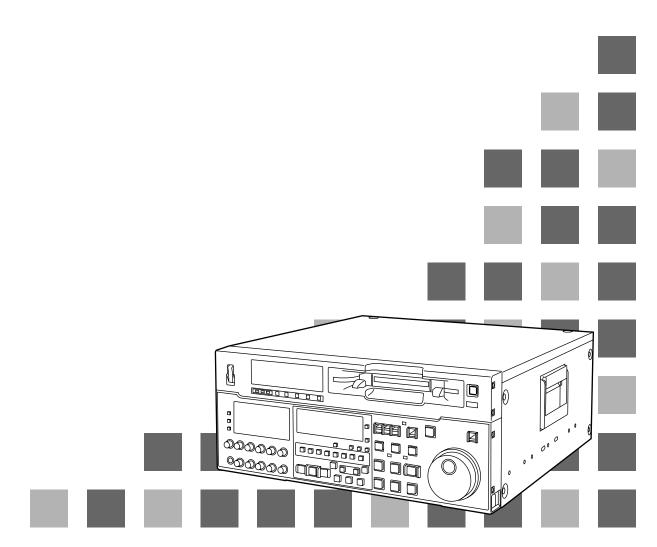
# Panasonic

# 

Digital HD Video Cassette Recorder

# **Operating Instructions**



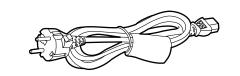
## Caution for AC Mains Lead

#### FOR YOUR SAFETY PLEASE READ THE FOLLOWING TEXT CAREFULLY.

This product is equipped with 2 types of AC mains cable. One is for continental Europe, etc. and the other one is only for U.K.

Appropriate mains cable must be used in each local area, since the other type of mains cable is not suitable.

**FOR CONTINENTAL EUROPE, ETC.** Not to be used in the U.K.



#### FOR U.K. ONLY

This appliance is supplied with a moulded three pin mains plug for your safety and convenience.

A 13 amp fuse is fitted in this plug.

Should the fuse need to be replaced please ensure that the replacement fuse has a rating of 13 amps and that it is approved by ASTA or BSI to BS1362.

Check for the ASTA mark  $\circledast$  or the BSI mark  $\heartsuit$  on the body of the fuse.

If the plug contains a removable fuse cover you must ensure that it is refitted when the fuse is replaced.

If you lose the fuse cover the plug must not be used until a replacement cover is obtained.

A replacement fuse cover can be purchased from your local Panasonic Dealer.

IF THE FITTED MOULDED PLUG IS UNSUITABLE FOR THE SOCKET OUTLET IN YOUR HOME THEN THE FUSE SHOULD BE REMOVED AND THE PLUG CUT OFF AND DISPOSED OF SAFELY. THERE IS A DAN-GER OF SEVERE ELECTRICAL

SHOCK IF THE CUT OFF PLUG IS INSERTED INTO ANY 13 AMP SOCKET.

If a new plug is to be fitted please observe the wiring code as shown below.

If in any doubt please consult a qualified electrician. WARNING: THIS APPLIANCE MUST BE EARTHED.

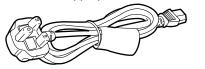
IMPORTANT: The wires in this mains lead are coloured in accordance with the following code:

Green-and-Yellow: Earth

Blue:	Neutral
Brown:	Live

#### FOR U.K. ONLY

If the plug supplied is not suitable for your socket outlet, it should be cut off and appropriate one fitted.

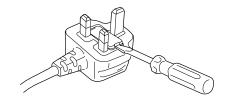


As the colours of the wires in the mains lead of this appliance may not correspond with the coloured markings identifying the terminals in your plug, proceed as follows:

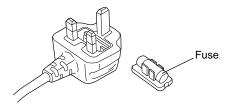
- The wire which is coloured GREEN-AND-YELLOW must be connected to the terminal in the plug which is marked with the letter E or by the Earth symbol  $\perp$  or coloured GREEN or GREEN-AND-YELLOW.
- The wire which is coloured BLUE must be connected to the terminal in the plug which is marked with the letter N or coloured BLACK.
- The wire which is coloured BROWN must be connected to the terminal in the plug which is marked with the letter L or coloured RED.

#### How to replace the fuse

1. Open the fuse compartment with a screwdriver.



2. Replace the fuse.



#### ■ THIS APPARATUS MUST BE EARTHED

To ensure safe operation the three-pin plug must be inserted only into a standard three-pin power point which is effectively earthed through the normal household wiring.

Extension cords used with the equipment must be three-core and be correctly wired to provide connection to earth. Wrongly wired extension cords are a major cause of fatalities.

The fact that the equipment operates satisfactorily does not imply that the power point is earthed and that the installation is completely safe. For your safety, if in any doubt about the effective earthing of the power point, consult a qualified electrician.

#### DO NOT REMOVE PANEL COVER BY UNSCREW-ING

To reduce the risk of electric shock, do not remove cover. No user serviceable parts inside.

#### WARNING:

TO REDUCE THE RISK OF FIRE OR SHOCK HAZARD, KEEP THIS EQUIPMENT AWAY FROM ALL LIQUIDS-USE AND STORE ONLY IN LOCA-TIONS WHICH ARE NOT EXPOSED TO THE RISK OF DRIPPING OR SPLASHING LIQUIDS, AND DO NOT PLACE ANY LIQUID CONTAIN-ERS ON TOP OF THE EQUIPMENT.

#### CAUTION:

TO REDUCE THE RISK OF FIRE OR SHOCK HAZARD, AND ANNOYING INTERFERENCE, USE THE RECOMMENDED ACCESSOIRES ONLY.

#### CAUTION:

TO REDUCE THE RISK OF FIRE OR SHOCK HAZARD, REFER MOUNTING OF THE OP-TIONAL BOARD TO AUTHORISEDSERVICE PERSONNEL.

#### CAUTION:

Do not install or place this unit in a bookcase, built in cabinet or in another confined space in order to keep well ventilated condition. Ensure that curtains and any other materials do not obstruct the ventilation condition to prevent risk of electric shock or fire hazard due to overheating.

#### CAUTION

TO REDUCE THE RISK OF FIRE OR SHOCK HAZARD, REFER CHANGE OF THE SWITCH SETTING INSIDE THE UNIT TO AUTHORIZED SERVICE PERSONNEL.

#### CAUTION:

Even when the Power Switch is in the OFF position, a small current flows the filter circuit.

is the safety information.

#### IMPORTANT

"Unauthorized recording of copyright television programmes, video tapes and other materials may infringe the right of copyright owners and be contrary to copyright law."

- Do not insert fingers or any objects into the video cassette holder.
- Avoid operating or leaving the unit near strong magnetic fields. Be especially careful of large audio speakers.
- Avoid operating or storing the unit in an excessively hot, cold, or damp environment as this may result in damage both to the recorder and to the tape.
- Do not spray any cleaner or wax directly on the unit.
- If the unit is not going to be used for a length of time, protect it from dirt and dust.
- Do not leave a cassette in the recorder when not in use.
- Do not block the ventilation slots of the unit.

#### **Operating precaution**

Operation near any appliance which generates strong magnetic fields may give rise to noise in the video and audio singals. If this should be the case, deal with the situation by, for instance, moving the source of the magnetic fields away from the unit before operation.

- Use this unit horizontally and do not place anything on the top panel.
- Cassette tape can be used only for one-side, one direction recording. Two-way or two-track recordings cannot be made.
- Cassette tape can be used for either Colour or Black & White recording.
- Do not attempt to disassemble the recorder. There are no user serviceable parts inside.
- If any liquid spills inside the recorder, have the recorder examined for possible damage.
- Refer any needed servicing to authorized service personnel.

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#### Before operating this unit, check that all of its accessories are present and accounted for.

Power cord....1 pc

Options

- AJ-MA75P Rack mounting adapter AJ-UDC150AP HD-SD format converter

## **General and Features**

This unit is a DVCPRO HD format HD digital video cassette recorder which is designed to use 1/4-inch wide compact cassette tapes.

It is a studio-use digital VTR which can record, play back and edit HD signals (1080i, 59.94 Hz/60 Hz), and can play back tapes recorded using the existing DVCPRO (25 Mbps/50 Mbps) format. Use of the HD-SD conversion facility of the optional format converter enables interfacing with existing SD systems and development into HD systems. This VTR with its high picture quality uses high-efficiency digital compression technology to reduce by a significant margin the degree of deterioration in the sound and picture quality which accompanies dubbing.

The unit features a compact 4U size and lightweight design to make it easier to carry around. It can also be easily installed in a 19-inch rack.

The settings for the unit's setup are performed interactively while viewing the display tube at the top front of the unit or the screen menus shown on a TV monitor. Both assemble and insert editing facilities are provided as editing functions.

#### Features

#### Compact size and light weight

This is a 4U digital VTR. Using the rack-mounting adapters (optional accessory: AJ-MA75P), it can also be easily housed in a 19-inch rack.

#### Up to 46 minutes of recording

The L-size cassettes (max. 46 minutes) are used for recording. The tape is 1/4-inch in width, which makes for a compact design.

#### High picture quality

The unit's high picture quality is achieved by 4:2:2 HD component signal recording using a recording rate (100 Mbps) which is 4 times higher than that of the existing DVCPRO format.

#### 1080i/720p, 59.94 Hz/60 Hz signal switching

By a process of automatic switching to match the video input signals, each type of signal can be recorded and played back.

#### **SDI** interface

The unit comes with an HD serial digital interface as a standard accessory.

#### Compatibility with DVCPRO

The unit can play back tapes which have been recorded using the existing DVCPRO (25 Mbps/50 Mbps) format.

Furthermore, consumer-use DV tapes (SP) can also be played back on the unit.

#### Digital slow motion/dial jog

Clear playback at speeds of -1× through to +1× are made possible with Panasonic's own digital-slow technology.

#### <Note>

Some noise may occur during slow playback (using the external controller) at speeds almost exactly  $+1 \times$  or  $-1 \times$ .

#### Search speed

Search speed enables the tape to be played back with colour images at a speed of up to 50 times the forward and reverse direction.

#### **Features**

(continued)

#### Time codes

This unit comes with a built-in time code generator (TCG)/time code reader (TCR). In addition to the internal time code, an external time code can also be recorded as the LTC on the unit's tape.

#### **Multi-functional interfaces**

#### • Serial digital input and output connector

The unit features a HD component serial interface input/output connector to enable HD component video signals and 8-channel digital audio signals to be interfaced using just the one BNC connector. (SMPTE292M/BTA S-004)

It is also possible to output SD component serial signals provided that the HD-SD format converter board (optional accessory) is installed. (SMPTE259M-C, 272M, 294M)

- Analogue video output connector Composite output connectors are provided as a standard feature. They output composite signals during DVCPRO reciprocal playback, DV playback or down-conversion. At all other times, they output the black burst signal.
- AES/EBU audio input/output connectors Digital audio input/output connectors for 8 channels are featured as a standard accessory.
- 9-pin RS-422A and RS-232C remote control connectors

In addition to the standard 9-pin serial remote (RS-422A) control connector, the unit is equipped with RS-232C and 50-pin parallel remote control connectors.

The RS-422A facility enables parallel operation if a loop connection has been performed between the unit and another VTR.

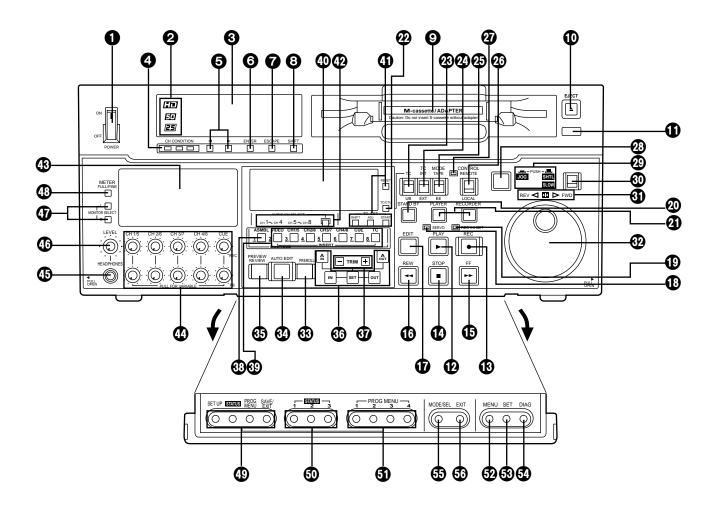
#### 8-channel high-sound-quality digital audio

The 8-channel PCM audio allows for not only independent editing and mixing on all eight channels. One channel is provided for the analogue CUE track.

#### Menu-driven setup

The setup settings, which are conducted prior to operating the unit are performed while viewing the setup menus either on the unit's display or a TV monitor.

## **Front panel**



#### <Front Panel Top Section>

#### **1** POWER switch

#### O TV system/format displays

This shows the format during playback.

- HD: This indicates that the tape is recorded or played back in the DVCPRO HD format.
- **50 M:** This indicates that the tape is played back in the DVCPRO (50 Mbps) format.
- **25 M:** This indicates that the tape is played back in the DV or DVCAM mode of the DVCPRO (25 Mbps) format.

#### **3** VTR status display area

The VTR's statuses, programmable menus and setup menus appear in this display area. **<Status display>** 

This indicates the VTR statuses (format, field frequency, video/audio inputs, time code, etc.) which have been defined by the user on the front sub-panel.

#### <Programmable menu display>

The setup menus which have been defined by the user are displayed on the front subpanel. Settings can be changed using the (5, (6), (7) and (3) buttons.

#### <Setup menu display>

The setup menus are displayed using the MENU 
 button.

#### **4** Channel condition lamps

One of these lamps lights in accordance with the error rate status. (Green→Amber→Red) Green: This lights when the error rates for the video and audio playback signals are both acceptable.

- Amber: This lights when the error rate for the video or audio playback signals has deteriorated.
  - The playback picture will remain normal even when this lamp lights.
- **Red:** This lights when the video or audio signals are subject to rectification or interpolation.

#### **5** Scroll buttons

These are used for left and right scrolling when the status is displayed in the VTR status display area.

They are used for up and down scrolling when the programmable menu is displayed in the VTR status display area.

#### **6** ENTER button

Press this to enter the menu items or the settings when the programmable menu is displayed.

#### ESCAPE button

Press this to ignore or cancel the settings when the programmable menu is displayed.

#### 8 SHIFT button

The values of programmable menu settings can be changed at high speed by pressing the scroll buttons while holding down the SHIFT button.

#### O Cassette insertion slot

#### EJECT button

When this is pressed, the tape is unloaded and several seconds later the cassette is automatically ejected. When the counter display indicates "CTL", the display is reset.

#### AUTO OFF lamp

This lights when trouble has arisen in the deck's operation.

#### PLAY button

Playback commences when this button is pressed.

Recording commences when the button is pressed together with the REC button; manual editing commences when it is pressed together with the EDIT button during playback. However, manual editing will not be initiated if the servo is not locked.

Pressing only the PLAY button during manual editing will cut out the editing and establish the playback mode.

#### REC button

Recording commences when this button is pressed together with the PLAY button.

When it is pressed during playback, search<sup>\*1</sup>, fast forward or rewind, EE mode images and audio signals can be monitored for as long as it is kept depressed.

When it is pressed in the stop mode, EE mode images and sound can be monitored. When the STOP button is pressed, the original picture and sound are restored.

#### **M** STOP button

When this is pressed, the tape stops travelling, and if the TAPE/EE selector switch is at TAPE, still pictures can be monitored.

The drum continues to rotate even in the stop mode, and the tape remains in close contact with the drum.

If the stop mode continues for more than a certain period of time, the unit automatically switches to the standby OFF mode in order to protect the tape.

The stop mode is established immediately after a cassette has been inserted into the unit.

#### FF button\*<sup>2)</sup>

The tape is fast forwarded when this is pressed.

#### BREW button\*2)

The tape is rewound when this is pressed.

#### **D**EDIT button

For manual editing, press both this button and the PLAY button together during playback. When the button is pressed in the stop mode, the input mode signals selected by the ASMBL or INSERT button can be monitored in the EE mode.

The original picture and sound are restored when the STOP button is pressed.

When the button is pressed during playback, search<sup>\*1</sup>, fast forward or rewind, the input signals of the mode selected by the ASMBL or INSERT button can be monitored in the EE mode for as long as the button is held down.

#### SERVO lamp

This lights when the drum servo and capstan servo have locked.

#### REC INHIBIT lamp

In the following situations, this lamp lights up to indicate that recording and editing cannot be performed.

(Related setup menu items No.022, No.023, No.113, No.114, No.117 and No.118)

- 1. When 1 (ON) has been selected as the setup menu item No.113 (REC INH) setting
- 2. When the cassette has been set to the accidental erasure prevention mode
- When MANUAL has been selected as the setup menu No.022 (PB FORMAT), 50M/ 25M/50Mp/DV/DVCAM has been selected as the menu No.023 (FORMAT SEL), ON has been selected as the menu No.118 (SD MODE INH), and the tape has been inserted
- 4. When AUTO has been selected as the setup menu No.022 (PB FORMAT), ON has been selected as the menu No.118 (SD MODE INH), and a DVCPRO, DVCPRO50, DVCPRO50P, DV or DVCAM tape has been inserted.
- 5. When ON has been selected as the setup menu No.117 (M CASSTT INH) and the M cassette tape has been inserted
- \*1) No guarantees are given for the audio playback sound in the search mode.
- \*2) The FF/REW speed can be selected on the setup menu No. 102 (FF. REW MAX), and it is set to the same speed.

#### **O STAND BY button**

When this is pressed, the same tension as in the regular stop mode is applied to the tape, and while the head drum continues to rotate, the button's lamp lights to indicate that the standby ON mode is established.

In the standby OFF mode, the half-loading mode is established.

When this button is pressed in the stop mode, the standby OFF mode is established, the half-loading mode is established. The lamp in the button now goes off. When the unit remains in the stop mode for longer than a predetermined period, the standby OFF mode is automatically established in order to protect the tape.

When this button or the STOP button is pressed in the standby OFF mode, the standby ON mode is established.

When a button other than the STOP button is pressed, the mode corresponding to the button pressed is established.

On-screen settings are available for the transfer time to the standby OFF mode.

#### PLAYER/RECORDER buttons

These buttons are operated when editing operations are conducted using the unit as the recorder and a VTR equipped with an RS-422A serial interface remote control connector (9 pins). Neither button functions when the unit is used on its own.

**PLAYER button:** When this button is pressed, its lamp lights, and the player connected to the unit can be operated by remote control. The unit's editing and tape transport buttons now control the player's functions.

**RECORDER button:** When this button is pressed, its lamp lights, and the editing and tape transport buttons control the recorder's (= the unit's) functions.

Both lamps light, and the recorder functions as the master unit for Parallel Run operations if the PLAYER or RECORDER button is pressed while "ENA" has been selected for setup menu No. 200 (PARA RUN). [However, external control can no longer be exercised from the REMOTE connector (9-pin) when this setting has been made.]

#### TC/CTL switch

By pressing this switch, what appears on the counter display is changed between TC and CTL.

When TC is selected, either the TC or UB value is displayed depending on the position selected by the TC/UB switch.

#### TC/UB switch

This selector switch determines whether the value of TC or UB appears on the counter display when the TC/CTL switch has been set to TC.

#### INT/EXT switch

- **INT:** For using the built-in time code generator.
- **EXT:** At this position, the external time code which is input from the time code input connector is used.

#### TAPE/EE switch

#### <In the stop mode>

**TAPE:** For outputting the signals played back from the tape.

**EE:** For outputting the input signals selected by the setup menus No. 600 (VIDEO IN SEL) and No. 700 (AUDIO IN SEL).

#### <In the editing\*/recording mode>

**TAPE:** For outputting the simultaneous playback signals.

- **EE:** For outputting the input signals selected by the setup menus No. 600 (VIDEO IN SEL) and No. 700 (AUDIO IN SEL).
- \* The SETUP menu No. 302 (CONFI EDIT) setting is required.

#### REMOTE/LOCAL switch

This switch is set when the unit is to be controlled from an external source using the REMOTE connector, RS-232C connector or parallel connector.

- **REMOTE:** Set to this position when controlling the unit by a device connected using the 9-pin REMOTE connector or RS-232C/parallel connector.
- **LOCAL:** Set to this position when controlling the unit using the controls on its own operation panel.

#### REMOTE lamp

This lights when the REMOTE/LOCAL switch has been set to the REMOTE position.

#### Bearch button

This button is pressed to establish the search mode.

When the search dial is set to the shuttle mode and turned to a particular position, and this button is pressed, playback commences at the speed set by the search dial.

#### JOG/SHTL/SLOW lamps

These indicate the present status of the search dial and SHTL/SLOW switch.

**JOG:** This lights when the unit is in the JOG mode.

- **SHTL:** This lights when the unit is in the SHTL mode.
- **SLOW:** This lights when the unit is in the SLOW mode.

#### SHTL/SLOW switch

This selector switch is set when the search dial is used for SHTL or SLOW applications.

#### BEV/STILL/FWD lamps

One of these lamps lights depending on the operation of the search dial.

- **REV:** This lights when the dial is turned counterclockwise and the tape travels in the REV direction provided that the lamp in the search button has lit.
- **STILL:** This lights in the JOG mode while the dial is kept stationary, and the tape stops travelling provided that the lamp in the search button has lit.
- FWD: It lights in the SHTL mode provided that the dial is at the STILL position.FWD: This lights when the dial is turned clockwise, and the tape travels in the FWD direction provided that the lamp in the search button has lit.

#### Search dial

This is used to search for the edit points.

Each time it is pressed, the mode is alternately set to shuttle or jog, and one of the JOG, SHTL and SLOW lamps lights. When the power has been turned on, the dial will not function until it has first returned to the STILL position.

- **Shuttle mode:** When the dial is turned and stopped at a particular position while the SHTL/SLOW switch is at SHTL, the tape can be played back at the speed corresponding to the dial's rotary angle position. A still picture appears at the dial's centre position.
- **Slow mode:** When the dial is turned all the way counterclockwise with the SHTL/SLOW switch at SLOW, the tape speed is set to -4.1× normal speed, when it is set to the centre position, a still picture is produced, and when it is turned all the way clockwise, the tape speed is set to +4.1× normal speed. The speed for SLOW can be set using setup menu No. 308 (VAR FWD MAX) and No. 309 (VAR REV MAX).
- **Jog mode:** The dial clickstops are cleared, and the tape is played back at the speed  $(-1 \times to +1 \times normal speed)$  corresponding to the speed at which the dial is turned.

#### OPREROLL button

This is used for feeding and cueing the tape for manual editing.

When it is pressed, the tape travels to the preroll point where it stops.

The preroll time can be set on the setup menu No. 000 (P-ROLL TIME).

When this button is pressed together with the IN or OUT button, the tape can be cued to the IN or OUT point entered.

When the AUTO ENTRY on the setup menu No. 305 is set to "ENA", IN point has been entered at the point where the PREROLL button is pressed even if the IN point has not been entered.

#### **4 AUTO EDIT button**

Automatic editing is executed when this is pressed after an edit point has been entered. When the AUTO EDIT button is pressed though the IN point has not been entered, automatic editing is executed using the point at which the button was pressed as the IN point.

#### PREVIEW/REVIEW buttons

**PREVIEW:** When this is pressed after an edit point has been entered, the tape travels, editing is not performed, and the preview can be activated on the screen connected to the recorder.

If it is pressed when the IN point has not been entered, the point at which the button was pressed is entered as the IN point, and preview is executed accordingly.

**REVIEW:** If this is pressed after a block has been edited, the now edited block can be played back and monitored on the screen connected to the recorder.

#### IN (A IN)/SET/OUT (A OUT) buttons

When IN (A IN) or OUT (A OUT) button is pressed together with the SET button, the IN (A IN) or OUT (A OUT) point is entered.

A IN and A OUT are used during audio split editing to enter an audio IN or OUT point that differs from the video In or OUT point.

While an IN (A IN) or OUT (A OUT) point is selected, the IN (A IN) or OUT (A OUT) button corresponding to the point entered lights. When this button is pressed after a point has been entered, the IN (A IN) /OUT (A OUT) point value appears on the counter display. When the IN (A IN) or OUT (A OUT) button is pressed together with the RESET button, the IN (A IN) or OUT (A OUT) point is cleared.

#### TRIM buttons

These buttons are used to trim IN or OUT point finely.

When the "+" or "-" button is pressed while the IN or OUT button is held down, the entered edit point can be trimmed in 1-frame increments. When the "+" button is pressed, the tape is advanced by one frame; when the "-" button is pressed, it is rewound by one frame.

#### ASMBL button

This is pressed for assemble editing.

The button is self-illuminating, and it is set ON (lamp lights) when it is pressed once and OFF (lamp goes off) when it is pressed again.

#### INSERT buttons

Press one of these seven buttons to select the input signals to be edited during insert editing.

The buttons are self-illuminating, and they are set ON (lamp lights) when they are pressed once and OFF (lamp goes off) when they are pressed again.

The audio channels (CH1 to CH8) are allocated to CH1-4 or CH5-8 using the AUDIO CH SELECT button  $\mathcal{Q}$ .

#### Counter display area

The TC and CTL count values, UB and messages are displayed in this area. **Cassette inserted display lamp:** 

This lamp lights when a cassette has been inserted into the unit.

DVCPRO format (25 Mbps/50 Mbps) cassette play display lamp:

This lights when a cassette which was recorded using the DVCPRO (25 Mbps/50 Mbps) format is being played back.

#### SCH lamp:

This lights when the SCH phase of the SD REF signal is within a fixed range.

#### CF lamp:

This lights when the colour framing is locked.

#### TC/UB lamp:

This flashes when the TC or UB information cannot be read during tape playback; it remains lit while the information is being read properly.

#### Time code buttons

These are used to set the TC or UB value.

**SHIFT:** When setting the TC or UB value, first press this button to stop the data running. Change the digit now flashing on the display.

Each time the button is pressed, the flashing moves to the right by one digit, and when it reaches the right-most digit, it returns to the left-most digit. When it is kept depressed, the flashing moves consecutively.

**ADJ:** This is used to change the numeral of the digit now flashing on the display.

When the button is pressed once, the number is incremented by 1, and when it is kept depressed, the number is incremented consecutively.

- **START:** This enters the data which has been changed by the SHIFT and ADJ buttons. Also, Pressing this button when the TC or UB value are not set enables the TCG or UBG setting values to be confirmed.
- **RESET:** When this button is pressed in the CTL mode, the display is reset to "00:00:00:00". In the CTL mode, the entered edit points are cleared. In the TC/UB mode, the generator is reset when the button is pressed together with the SHIFT button.

#### Audio channel selector button

This button is used to switch the display and control of the CH1-CH4 or CH5-CH8 audio metre and volume and insert buttons.

#### 48 Level metre

This displays the levels of the PCM audio signals for CH1, CH2, CH3 and CH4 (or for CH5, CH6, CH7 and CH8) and CUE track signals.

During recording and E-E selection, it displays the levels of the audio input signals; during playback, it displays the levels of the audio output signals.

#### Audio input/output level controls

These controls are used to adjust the recording and playback levels of the PCM audio signals (CH1/CH2/CH3/CH4/CH5/CH6/CH7/CH8) and the CUE track signal.

The upper controls are for adjusting the recording levels.

The lower controls are for adjusting the playback levels.

Each control is a "pull for variable" control, meaning that the level can be adjusted only when the control has been pulled up. The signal levels are set to the unity value (preset value) when the controls have been pushed down.

Furthermore, when the channels have been switched between CH1-4 and CH5-8 using the AUDIO CH SELECT button (2), the previous information is retained until the controls are next operated.

#### Headphones jack

The sound being recorded, played back or edited can be monitored on stereo headphones when they are connected to this jack.

#### **46** Volume control

This is used to adjust the headphones volume and the monitor output volume.

Whether the headphones output and monitor output volumes are to be linked or kept separate can be set on the setup menu No. 713 (MONI OUT). (Note that the headphones output volume is normally linked.)

When the volumes are kept separate, the monitor output is set to the unity value (preset value).

#### **MONITOR SELECT switches**

These are used to select the audio signals output to the monitor L/R channels.

Each time the "L" button is pressed, the signals output to the monitor L channel are selected in turn in the following order: CH1, CH2, CH3, CH4, CH5, CH6, CH7, CH8, CUE and back to CH1.

[However, this switching is disabled when the channel except OFF has been selected for setup menu No. 734 (MONITOR MIX L).]

Each time the "R" button is pressed, the signals output to the monitor R channel are selected in turn in the following order: CH1, CH2, CH3, CH4, CH5, CH6, CH7, CH8, CUE and back to CH1.

[However, this switching is disabled when the channel except OFF has been selected for setup menu No. 735 (MONITOR MIX R).]

The L or R lamp on the level metre display lights to indicate which signal is now being selected. (When the unit is set to "AUTO" in No. 745 (MONI CH SEL) on the setup menu, then the display will change according to the monitor output.)

The lamp flashes if the channels selected by AUDIO CH SELECT do not appear on the display screen.

#### METRE (FULL/FINE) selector switch

This is used to change the scale display (graduations) of the audio level metres. **FULL mode:** Standard scale (from  $-\infty$  to 0 dB) **FINE mode:** The scale changes every 0.5 dB.

#### User assignment switch

This enables the VTR statuses and programmable menus to be registered. Refer to page 18 for details.

#### **50** Status selector switch

This enables the statuses to be registered by the user assignment switch in 3 ways. Refer to page 18 for details.

#### **5** Programmable menu selector switch

This enables the programmable menus to be registered by the user assignment switch in 4 ways.

Refer to page 18 for details.

#### MENU button

When this is pressed, the setup menu appears on the TV monitor (when the HD SDI OUT3, SD SDI OUT3 and VIDEO OUT3 connectors are being used).

The setup menu numbers and items are displayed on the unit's top front display area. Press the button again to exit the setup menu settings and return to the original status.

#### <Front Panel Bottom Section>

#### **69** SET button

When this is pressed, the data which has been set on the setup menu is entered. After data entry, the setup menu setting mode is exited and the original operating mode is restored.

#### **60** DIAG button

When this is pressed, VTR information is displayed on-screen. When it is pressed again, the original display is restored.

There are two types of VTR information: "HOURS METER" information and "WARNING" information. Switching between these types is enabled by pressing the search button. Indicated on the "HOURS METER" screen are the power-on time, drum rotation time, tape travel time, loading count and power ON/OFF time, etc.

Indicated on the "WARNING" screen are the warning.

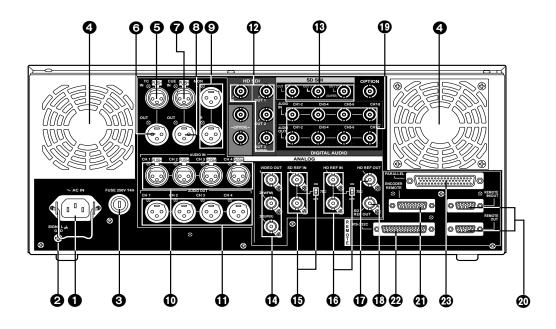
#### MODE/SEL button

This is used to initiate a MULTI CUE operation or other expansion mode operation. For details, refer to page 47.

#### EXIT button

This is used to exit from the MULTI CUE operation or other expansion mode operation and return to the original mode.

## **Connector area**



#### • Power mains socket

This is for connecting the unit to the power mains socket using the power cord provided.

#### **O** SIGNAL GND terminal

This terminal is connected to the signal ground terminal of the connected unit in order to reduce noise. It is not connected to ground for safety purposes.

#### **③** Fuse holder

This contains a fuse.

#### Fan motor

This is for cooling the unit.

The **(b)** lamp lights when trouble has caused the fan motor to stop. If the unit is still operated in the warning status, the temperature inside the deck will rise, and when it exceeds the safety temperature, all the unit's operations will be shut down.

#### <Connector area>

#### **TIME CODE IN connector**

This is the connector for recording the external time code on the tape.

#### **TIME CODE OUT connector**

The playback time code is output from this connector during playback. During recording, the time code generated by the internal time code generator is output.

#### **O**CUE IN connector

The analogue signal to be recorded on the CUE track is supplied to this connector. The audio signals from a microphone can also be recorded by selecting the –60dB input mode on the setup menu No. 705 (CUE IN LV).

#### **③** CUE OUT connector

The analogue signal recorded on the CUE track is output from this connector.

#### MONITOR OUT connector

During playback, the playback signals from the CUE track or PCM audio signal CH1, CH2, CH3, CH4, CH5, CH6, CH7 and CH8 are output from this connector.

#### ANALOG AUDIO IN connectors

These are the input connectors for the analogue audio signals (CH1, CH2, CH3, CH4).

#### ANALOG AUDIO OUT connectors

These are the output connectors for the analogue audio signals (CH1, CH2, CH3, CH4).

#### HD SERIAL DIGITAL COMPONENT AUDIO VIDEO IN/OUT connectors

These are the input and output connectors for the HD digital component audio and video signals that comply with the SMPTE 292M standard.

The TC, menu or other information is output from the HD SDI OUT3 connector with the information superimposed onto the signals.

#### **B** SD SERIAL DIGITAL COMPONENT AUDIO VIDEO OUT connectors

These are the output connectors for the digital component audio and video signals that comply with the SMPTE 259M-C, 272M and 294M standards.

The signals are output during the playback of compatible DVCPRO25M, 50M, DV or DVCAM format tapes or during down-conversion output (optional accessory).

The TC, menu or other information is output from the SD SDI OUT3 connector with the information superimposed onto the signals.

#### ANALOG COMPOSITE VIDEO OUT connectors

These are the output connectors for the analogue composite video signals.

The signals are output during the playback of compatible DVCPRO25M, 50M, DV or DVCAM format tapes or during down-conversion output (optional accessory).

Video signals with information superimposed onto them can be output from the VIDEO OUT3 connector.

Whether information is to be superimposed or not (ON/OFF) is selected by setting the setup menu No.005 (SUPER) item.

The VIDEO OUT2 connector can also be used as the WFM (waveform) OUT connector. TC, CTL, VIDEO, RF L/R and ENV L/R are the signals which can be selected on the menu.

#### <Connector area>

#### **(B)** SD REF IN connectors and 75-ohm termination switch

These are the input connectors for the SD reference video signals. Input the NTSC signals with colour burst. To terminate, set the switch to ON.

#### **(B)** HD REF IN connectors and 75-ohm termination switch

This is the input connectors for the HD reference video signals. Input tri-level sync signals with positive and negative polarities. To terminate, set the switch to ON.

#### **1** HD REF OUT connector

This is the output connector for the HD reference video signals used for external synchronization.

It outputs tri-level sync signals with positive and negative polarities.

The field frequency is synchronized with the input signals. (If no signals are input, the frequency follows the menu setting.)

#### B SD REF OUT connector

This is the output connector for the NTSC external synchronization signal (black burst signal).

#### DIGITAL AUDIO IN/OUT connector

This I/O connector is for digital audio signals which comply with the AES/EBU standard.

#### Remote control connectors

The unit can be controlled from an external source by connecting the unit with another unit or an external controller.

There are two remote control connectors, one for IN/OUT uses and the other for OUT uses.

**IN/OUT:** For connection with an external controller.

For connection with deck-to-deck operation.

**OUT:** For connection with parallel running operations. For use in a loop-through configuration.

#### ENCODER REMOTE connector

The external encoder/controller is hooked up to this connector when the video output signal and other settings are to be adjusted from an external source.

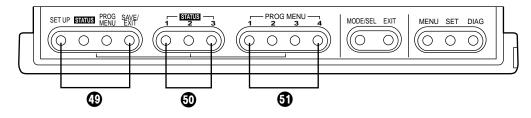
#### RS-232C connector

#### PARALLEL REMOTE connector

This is used when operating the unit from an external source.

## Operations using the front panel bottom controls

The desired status information and setup menu items can registered in the STATUS 1 to 3 buttons 
 and PROG MENU 1 to 4 buttons 
 by using the SETUP, STATUS, PROG MENU and SAVE/EXIT buttons (). Once the information has been registered, it can be indicated on the VTR status display area 3 by pressing the STATUS 1 to 3 buttons 3 or PROG MENU 1 to 4 buttons **(f)** concerned.



## Items which can be registered

The following items can be registered in the buttons.

- Up to 9 items including the recording format and playback format can be • STATUS: registered in these buttons. (Refer to the VTR status item table for descriptions of the items and contents.)
- •PROG MENU: Up to 9 items from setup menus in the 000 range to 700 range can be registered in these buttons. However, the submenus of setup menu item No.680 (BLANK LINE) cannot be registered.

## **Registration method**

The items are registered as they are selected by the menu-driven system. Connect the TV monitor to the VIDEO OUT3 connector in the unit's connector area and display the registration menu.



Press the SETUP button.

The message indicating that the registration steps can now be commenced appears on the TV monitor.

```
-ASSIGNMENT MODE-
select any key!
        :<PROG MENU>
MENU
STATUS :<STATUS>
EXIT
        :<SETUP>
```



Select the button which corresponds to the objective.

- PROG MENU buttons: The registration menu for registering the setup menu items in the PROG MENU 1 to 4 buttons is displayed.
- STATUS buttons: The registration menu for registering the VTR status information in the STATUS 1 to 3 buttons is displayed. This cancels the registration operation.
- SETUP buttons:

3

Turn the search dial and select the item to be registered. The cursor (\*) on the menu screen now moves.

Example of the menu displayed for registering setup menu items

ASSIC	GN-MENU BASIC	
<useh< td=""><td>R&gt; N0.000 -</td><td>1</td></useh<>	R> N0.000 -	1
*000	P-ROLL TIME	1
001	LOCAL ENA	-2
002	TAPE TIMER	3-
003	REMAIN SEL	
004	SYNCHRONIZE	
005	SUPER	
006	DISPLAY SEL	
007	CHARA H-POS	
008	CHARA V-POS	

Example of the menu displayed for registering VTR statuses

ASSIGN-MENU	
<status> N0.000 -</status>	1
*000 REC FORMAT	1
001 REF OUT	-2
002 PB FLD RATE	3-
003 REC FLD RATE	
004 HD OUT	
005 SD OUT	
006 UFC	
END	

**4** When registering setup menu items: At the position of the item to be registered, select the PROG MENU button (1, 2, 3 or 4) in which the information is to be registered, and press it.

When registering VTR statuses:

At the position of the item to be registered, select the STATUS button (1, 2 or 3) in which the information is to be registered, and press it.

The number of the button corresponding to the button that was pressed is now displayed. When the same button is pressed again, the button number display is released.

**5** To register more items, repeat steps 3 and 4.

**6** Press the SAVE/EXIT button.

The registered information is now saved in the memory. (When more than one item has been registered, the information will be stored in sequence starting with the lowest item number.)

To return the registered information to the state prior to registration, press the STOP button.

- ■To return the registered information to the factory settings (initial settings), press the RESET button while the registered menu item is displayed. The following message will appear.
  - Example of the menu displayed for resetting setup menu items which have been registered

ASSIGN-ME	NU INIT SET
select a	any key!
ALL	<play></play>
MENU1	<menu1></menu1>
MENU2	<menu2></menu2>
MWNU3	<menu3></menu3>
MENU4	<menu4></menu4>
CANCEL	<stop></stop>

PLAY button:	Whatever items have been registered in the PROG MENU 1 to 4 buttons ③ are reset to the factory settings.
PROG MENU 1 to 4 buttons:	The button which was pressed is returned to the non-registration status.
CANCEL button:	This is for cancelling the reset operation.

Example of the operation menu displayed for resetting VTR statuses which have been registered

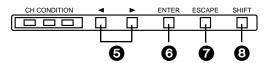
```
ASSIGN-MENU INIT SET
select any key!
ALL <PLAY>
STATUS1 <STATUS1>
STATUS2 <STATUS2>
STATUS3 <STATUS3>
CANCEL <STOP>
```

PLAY button:	Whatever statuses have been registered in the STATUS 1 to 3
	buttons 🗿 are reset to the factory settings.
STATUS 1 to 3 buttons:	The button which was pressed is returned to the non-registration status.
CANCEL button:	This is for cancelling the reset operation.

## Operations using the front panel top controls

What has been registered in the STATUS 1 to 3 buttons ③ and PROG MENU 1 to 4 buttons ④ located at the bottom of the panel can be called to the VTR status display area ③ by pressing the button concerned.

The called item can be operated using the buttons shown below.



#### 1-1 VTR status displays

When the power is turned on, the information registered in the STATUS 1 button appears on the display, and after this point what is displayed can be switched by pressing the STATUS 1 to 3 buttons <sup>(1)</sup>/<sub>(2)</sub>.

[Example of status display]

R	Е	С	F	R	Μ	R	Е	F	0	U	Т					
Ι	0	8	0	i		Ι	Ν	Т	5	9				•	•	

- Each item consists of 6 characters. Three items can be displayed at the same time. The names of the items appear on the first line, and their statuses on the second line.
- When the number of registered items is 4 or more, press the SCROLL buttons (5) to scroll the display to the left or right.
- When the number of registered items is less than 3, "...." appears in the sections where items have not been registered.

#### 2-1 Registered menu item displays

The registered setup menu items are displayed by pressing the PROG MENU 1 to 4 buttons **(j**).

[Example of registered menu item display]

*	Ρ	_	R	0	L	L		Т	Ι	Μ	Е					5	s
	Γ	0	С	А	L		Е	Ν	А				S	Т	&	Е	J

Digit 1: Cursor (\*) for selecting items/mark (!) indicating that a setting is being changed

Digits 2 to 13: Name of the menu item (12-character display)

Digit 14: Cursor for selecting item

Digits 15 to 20: Setting (6-character display)

• Two registered menu items can be displayed at the same time.

- When the number of registered items is 3 or more, press the SCROLL buttons 6 to scroll the display up or down.
- The data in the currently selected user file (USER1 to USER5) is reflected in the settings.

2-2 How to change a registe	ered menu setting
Selecting the menu item:	Press the SCROLL buttons (5) to move the item
	selection cursor ( $*$ ) up or down, and select the menu
	item.
Transferring to the change mode:	Press the ENTER button (6) to transfer to the setting
	change mode. Whether operation has transferred to
	the change mode is confirmed by the movement of the
	item selection marker to digit 14.
Changing the setting:	Press the scroll buttons 6 to change the setting.
	When a change has been made to the current setting,
	the mark (!) indicating that a setting is being changed
	appears at digit 1 to indicate the status.

!	Ρ		R	0	L	L		Т	Ι	Μ	Е	*				7	s
	L	0	С	Α	L		Е	Ν	А				S	Т	&	Е	J

If the item allows for a wide range of variation in its setting, continue to press one of the SCROLL buttons
while holding down the SHIFT button (3), and the setting can be incremented or decremented at a higher speed.

Press the ENTER button () to enter the setting change and return to the menu selection status.

Press the ESCAPE button **7** to cancel the setting change and return to the menu selection status.

## <Note>

Entering the setting:

**Cancelling the change:** 

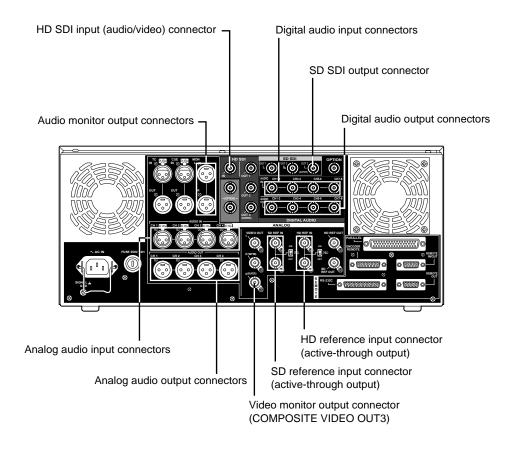
When the user file now selected is one of USER2~USER5, the setup menu No. 403 (MENU LOCK) selection is 1 (lock setting), you cannot go to the set-value change mode.

## VTR status item table

Name of registration menu item		Item as it ap- pears on VTR status display	Description of display	
000	REC FORMAT	REC FMT	This indicates the recording format.1080i:The tape is recorded using the 1080i format.720p:The tape is recorded using the 720p format.	
001	REF OUT	REFOUT	<ul> <li>This displays the output reference status.</li> <li>HD_59: The HD REF input signal has been selected as the reference. The field frequency is 59.94 Hz.</li> <li>HD_60: The HD REF input signal has been selected as the reference. The field frequency is 60 Hz.</li> <li>IN_59: The HD serial input signal has been selected as the reference. The field frequency is 59.94 Hz.</li> <li>IN_60: The HD serial input signal has been selected as the reference. The field frequency is 60 Hz.</li> <li>IN_60: The HD serial input signal has been selected as the reference. The field frequency is 60 Hz.</li> <li>IN_60: The HD serial input signal has been selected as the reference. The field frequency is 60 Hz.</li> <li>INT59: The signal from the internal generator (59.94 Hz) is selected as the reference.</li> <li>INT60: The signal from the internal generator (60 Hz) is selected as the reference.</li> <li>INT60: The SD REF input signal has been selected as the reference.</li> <li>INTSC59: The SD REF input signal has been selected as the reference.</li> <li>INT59N: SD REF has been selected by the OUT REF setting. Since the SD REF signal is not input, the signal from the internal generator (59.94 Hz) is used.</li> </ul>	
002	PB FLD RATE	PB_FLD	<ul> <li>This indicates the field frequency at which the recording was made on the tape as ascertained from the tape's playback signals.</li> <li>59.94: The tape has been recorded at a field frequency of 59.94 Hz.</li> <li>60: The tape has been recorded with at a field frequency of 60 Hz.</li> </ul>	
003	REC FLD RATE	RECFLD	<ul> <li>This indicates the field frequency at which the recording is to be made on the tape.</li> <li>59.94: The recording will be made on the tape at a field frequency of 59.94 Hz.</li> <li>60: The recording will be made on the tape at a field frequency of 60 Hz.</li> </ul>	
004	HD OUT	HD_OUT	<ul> <li>This indicates the format of the HD serial output.</li> <li>1080i: The HD serial output uses the 1080i format.</li> <li>720P: The HD serial output uses the 720p format.</li> <li>NONE: Output is in a state of mute according to the setting of the setup menu No. 626 - No. 630.</li> </ul>	
005	SD OUT	SD_OUT	This indicates the format of the SD output.480i:The SD output is in the 480i format.480P:The SD output is in the 480p format.NONE:Output is in a state of mute according to the setting of the setup menu No. 626 - No. 630.	
006	UFC	UFC	This indicates the status of HD-SD format converter board (AJ-UDC150AP, sold separately). LN_CON: The line converter is operating. UP_CON: The up-converter is operating. DW_CON: The down-converter is operating. NONE: HD-SD format converter board (AJ- UDC150AP, sold separately) is not installed.	

## VTR status item table

Name of registration menu item		Item as it ap- pears on VTR status display	Description of display
007	SETUP NUMBER	SETUP	This indicates the user file No. of the setup menu.USER1:USER1 is selected.USER2:USER2 is selected.USER3:USER3 is selected.USER4:USER4 is selected.USER5:USER5 is selected.
008	TAPE SPEED	SPEED	This indicates the tape speed in JOG/SLOW/SHTL mode.JOG mode:REV (reverse)/STILL (stop)/FWD (forward) is indicated.SLOW mode:Current speed is indicated.SHTL mode:Current speed is indicated.Other than above:Indication is blank.

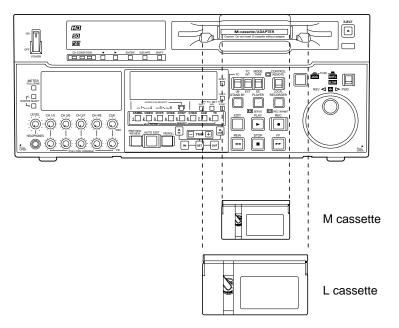


Set the CONTROL switch on the front panel to LOCAL.

## Tapes

Туре		Description	
Consumer DV/DVCAM cassette (S size cassette)		These tapes are exclusively used with general consumer DV/DVCAMcamera/ recorder. They can be played back on the unit if a cassette adapter AJ-CS750P available as an optional accessory) is used. However, bear in mind that long-playing cassette tapes (80 minutes in the standard mode; 120 minutes in the LP mode.) cannot be used. It is recommended that Panasonic's consumer-use DV tapes for general consumer applications be used. Bear in mind that inserting one of these tapes without first installing the cassette adapter will cause malfunctioning.	
M size cassette		Tapes with a maximum playback time of maximum of 33 minutes. (AJ-5P23MP, AJ-5P33MP)	
	DVCPROHD (100 Mbps)	Tapes with a maximum recording/playback time of maximum of 46 minutes. (AJ-HP32LP, AJ-HP46LP)	
L size cassette	For consumer use DV/DVCAM	Standard playback cassette tapes for consumer use DV/DVCAM. For playback, set the setup menu No.022 (PB FORMAT) to AUTO or setup menu No.023 (FORMAT SEL) to DV or DVCAM. Use of Panasonic's consumer-use DV tapes is recommended.	

Align the cassette tape with the centre of the insertion slot, and gently push it inside. The cassette tape is automatically loaded.



#### <Notes>

- General consumer tapes recorded in the LP mode cannot be played back.
- The maximum speed at which general consumer DV/DVCAM tapes can be advanced is 32 times the normal tape speed.
- The maximum STILL mode time for general consumer DV/DVCAM tapes is set to 10 seconds...
- Cueing up a general consumer DV/DVCAM tape at the same position should be kept to the minimum in order to protect the tape from damage.
- The maximum time for STILL TIMER when a general consumer DV/DVCAM tape is used is set to 10 seconds, and the total time during which such a tape may be left standing in the STILL mode is set to 1 minutes.

## Switching on the power/inserting the cassette

Before starting to operate the unit, check whether the equipment has been connected properly.

- 1 Turn on the power.
- 2 Check that the AUTO OFF lamp is off.

When condensation has formed or some other trouble has occurred, the AUTO OFF lamp lights, and all operations are disabled.

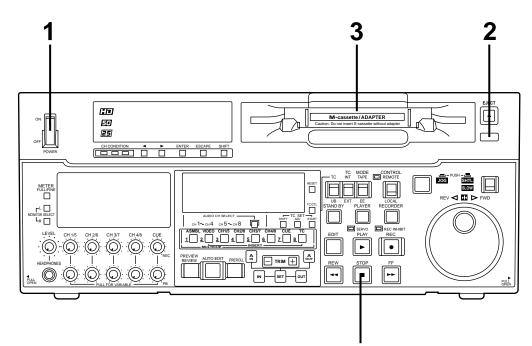


**3** Insert the cassette tape.

Insert the tape at its proper position without force.

4 Check that the STOP lamp is on.

When the tape is inserted, the cylinder rotates automatically, the tape is loaded and the unit goes into the stop mode. The EJECT lamp goes off.



Δ

1 When the STOP button is pressed, the unit goes into the stop mode. The STOP lamp lights and the tape stops travelling.

• In order to protect the tape, the unit goes into the standby OFF mode after the time set by setup menu No. 400 (STILL TIMER) has elapsed. When the STOP, REW, FF or PLAY button is pressed, the unit will go into the appropriate mode.

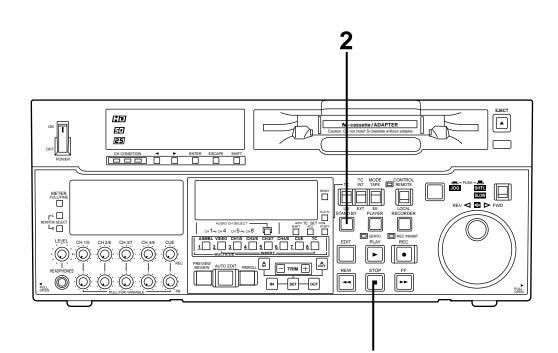
2 When the STAND BY button is pressed, the unit goes into the standby ON/OFF mode. When the button's lamp is lit, the unit is in the standby ON mode.

When the button is pressed during the stop mode, the unit goes into the standby OFF mode and half-loading mode and the lamp goes off.

When the button is pressed during the standby OFF mode, the unit goes to the standby ON mode.

#### Still Timer Setting

Page 81 indicates the settings for menu item 400-Still Timer set. Still Timer settings 4 and below will best protect the tape.



## Recording

- 1 Set the accidental erasure prevention tab on the cassette tape to the "recording" position and insert the tape.
- 2 Press the STOP button to place the unit in the stop mode.
- **3** Set the TAPE/EE switch to EE. EE images now appear on the TV monitor.

4 Check that the REC INHIBIT lamp is off. When this lamp is lit, select "0 (OFF)" as the setup menu item No.113 (REC INH) setting.



**5** Select the video and audio input signals and adjust their levels.

#### 5-1 Selecting video/audio input signals

- 1 Connect the signals to be recorded.
- 2 Select the input signals on the setup menus No. 600 (VIDEO IN SEL) and NO.700 (AUDIO IN SEL).

#### 5-2 Adjusting the audio level

- 1 Adjust the levels of the audio input signals in the audio CH1, CH2, CH3, CH4, CH5, CH6, CH7, CH8 and analogue cue channels selected by the setup menu item No.700 setting. Normally, keep the audio input/output level controls @ pushed in (unity value).
  - The audio signals will be recorded at the proper level.
- 2 To adjust the recording level, pull out the controls @ and adjust them. With the CUE signal, adjust the control in such a way that -20 dB will not be exceeded.

#### <Note>

When "CH1-CH4 (CH5-CH8)" is lit at the audio channel selector display (2), the audio input/output level controls @ and level metre @ will operate for CH1-CH4 (CH5-CH8).



6 Press the PLAY button while holding down the REC button. The REC and PLAY lamps light, and recording commences.



**T** o end the recording, press the STOP button.

Recording is ended, and the unit goes into the stop mode.

#### <Note>

• Check that the SERVO lamp is lit during recording. If it flashes or if it is off, the images played back will be disturbed.

**1** Insert the cassette tape, and place the unit in the stop mode.

- 2 Press the PLAY button. Regular playback is now commenced.
- **3** Adjust the audio playback level. Pull out the audio level controls and turn them clockwise or counterclockwise to adjust the levels. Normally, they are kept in the pushed-in state (unity value).

**4** To end playback, press the STOP button. The VTR now goes into the stop mode.

#### <Note>

• Check that the SERVO lamp is lit during playback. If it flashes or if it is off, the images played back will be disturbed.

## Jog/shuttle

Jog mode		
	1	Push the search dial to the "in" position. Be sure that the JOG lamp lights.
	2	Rotate the search dial. The dial's clickstops are cleared, and the tape is played back at the speed ( $-1 \times$ to $+1 \times$ normal speed) corresponding to the speed at which the dial is turned. When the dial rotation is stopped, a still picture appears. The playback picture is noise-free.
	3	To transfer from the jog mode to another mode, press the appropriate button.
Shuttle mode	1	<ul><li>Push the search dial to release it from the "in" position. The SHTL lamp lights, and the unit goes into the shuttle mode.</li><li>Immediately after the power has been turned on, rotate the search dial and set it to the centre position.</li></ul>
	2	Set the SHTL/SLOW switch to SHTL or SLOW.
	3	Rotate the search dial. When the SHTL/SLOW switch has been set to SHTL, the playback picture speed is varied from 0 to $\pm 32 \times$ normal speed depending on the position of the dial. The playback picture speed can be switched to $\pm 8.4 \times$ , $\pm 16 \times$ and $\pm 32 \times$ normal speed with setting menu No. 101 (SHTL MAX). The dial's centre position is a clickstop where a still picture appears as the playback image. When the SHTL/SLOW switch has been set to SLOW, the playback picture speed is varied from -4.1 to +4.1 × normal speed depending on the position of the dial. The maximum speed can be selected using the setup menu No. 308 (VAR FWD MAX) and No. 309 (VAR REV MAX). However, noise appears at speeds other than -1 to +1 × normal speed. The dial's centre position is a clickstop where a still picture appears as the playback image. The playback picture is noise-free.
	4	To transfer from the shuttle mode to another mode, press the STOP button or other button.
		te> nen the unit leaves the factory, its operation is set up so that it will be transferred to the

shuttle or jog mode when the search dial is rotated. If it is inconvenient for operation to be transferred to the variable-speed mode directly, it can also be transferred through the search button.

Set setup menu No. 100 (SEARCH ENA) to KEY.

 Select the editing mode. ASSEMBLE: For assemble editing. INSERT: For insert editing.
 Select the editing channel. In the case of insert editing, press the channel button corresponding to the signals to be edited, and check that its lamp is on.
 Press the PLAY button.
 Search for the position where the editing is to be commenced (IN point) while viewing the TV monitor, and press the PLAY and EDIT buttons together at the IN point.
 Press the STOP or PLAY button at the position where editing is to be completed (OUT point) while viewing the TV monitor. The unit goes into the stop mode, and editing is completed. **1** Press the PREROLL button.

- The VTR now performs the preroll operation.
- When the edit IN point has been entered, the tape is rewound from the edit IN point for the duration set by setup menu "000," and the unit then goes into the stop mode.
- When the edit IN point has not been entered, the tape is rewound for the duration set by setup menu "000" from the position where the button was pressed, and the unit then goes into the stop mode.

#### <Notes>

- The time code or CTL signal must be continuously recorded between the edit IN point and preroll point.
- When the IN point has not been entered, whether to enter the IN point and perform preroll or to perform preroll without entering the IN point can be selected at setup menu No. 305 (AUTO ENTRY).

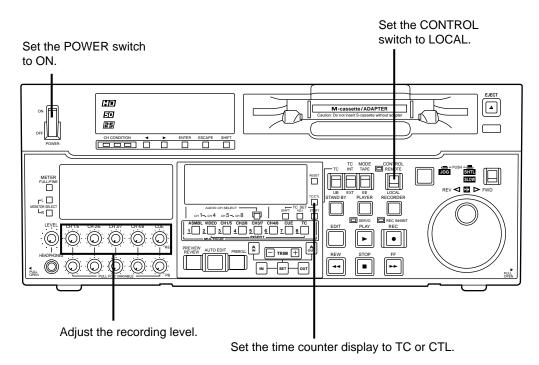
Editing refers to the job of using a prerecorded tape to produce a complete recording by joining together separate cuts and deleting unnecessary parts.

The basic steps taken for editing are as follows.

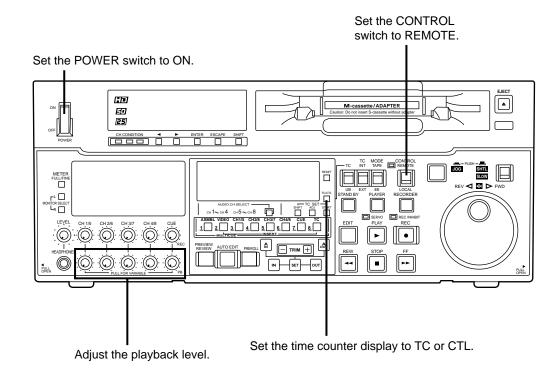
- 1 Set the CONTROL switch to REMOTE on the player and to LOCAL on the recorder.
- **2** Select the editing mode.
- **3** Enter the edit points of the recorder and player.
- **4** Check and modify the edit points.
- **5** Check (Preview) before proceeding with the editing.
- **6** Proceed with the editing.
- **7** Check (Review) the recording that has resulted from the editing.

## Switch settings and adjustments

#### When the unit is used as the recorder:



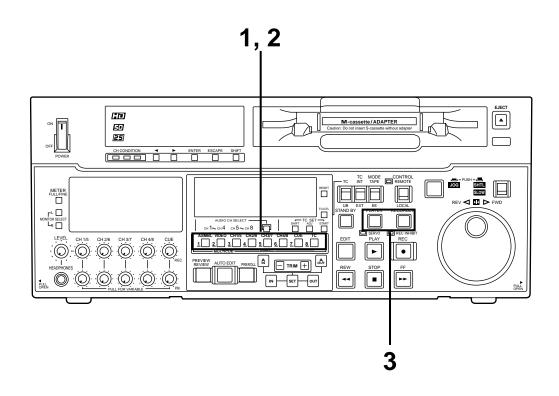
#### When the unit is used as the player:



- 36 -

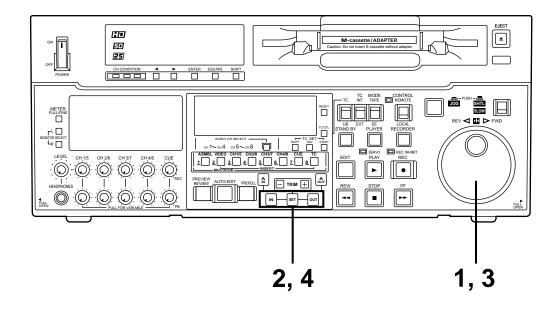
# Selecting the editing mode

- Select the editing mode. For assemble editing, press the ASMBL button. For insert editing, press the INSERT button. ASSEMBLE: The assemble editing mode (in which cuts are joined together) is established. INSERT: The insert editing mode (in which cuts are inserted) is established.
   Select the editing channel. With assemble editing, the ASMBL lamp lights. With insert editing, press the button of the channel whose signals are to be edited and light its lamp.
- 3 Select the VTR to be operated (this setting is performed when editing with 2 VTRs). Press the PLAYER or RECORDER button to select the VTR. PLAYER: Press this button to operate the player VTR and enter the edit points. RECORDER: Press this button to operate the recorder VTR (this unit) and enter the edit points.



# Entering the edit points

- 1 Search for the edit IN point by performing the jog or shuttle operation. Establish the still picture mode at the desired position. Refer to page 32 for details on the jog/shuttle operations.
- **2** Press the IN and SET buttons together. The edit IN point is now entered. The edit IN point value now appears on the display.
- 3 Search for the edit OUT point by performing the jog or shuttle operation. Establish the still picture mode at the desired position. Refer to page 32 for details on the jog/shuttle operations.
- **4** Press the OUT and SET buttons together. The edit OUT point is now entered. The edit OUT point value now appears on the display.



#### Match frame processing function

When using two VTRs for editing, a total of four edit points—namely, the player's IN and OUT points and the recorder's IN and OUT points—need to be entered. However, since the last edit point is calculated automatically, only three of these edit points must be entered.

#### **Negative duration function**

This function is used by combining setup menu No. 300 (IN/OUT DEL) and No. 301 (NEGA FLASH).

# Checking the edit points

Press the IN (or OUT) button to check the edit point. The value of the entered edit point appears on the display.

2 Press the PREROLL button while holding down the IN (or OUT) button to check the image at the edit point.

The tape is cued at the edit IN (or OUT) point, and the still picture mode at that point is displayed.

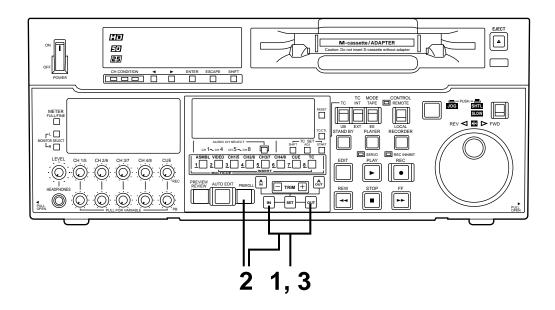
• The EE mode is established if the TAPE/EE switch has been set to the "EE" position when "STOP" has been selected for the setup menu No. 307 (AFTER CUE-UP).



**3** Press the IN and OUT buttons together to check the edit duration. The duration time appears on the display.

#### Calculating the duration

- When both edit points have been set, the duration between the two edit points.
- When only one edit point has been set, the duration between the set data and the current tape address.
- When neither edit point has been set, the duration of the previously edited interval.



# Modifying the edit points

1 Re-entering the edit points Search for the new edit point by performing the jog or shuttle operation, and press the IN (or OUT) and SET buttons together to re-enter the edit point.

2 Modifying the edit point in frame units (trim function) Press the TRIM button while holding down the IN (or OUT) button. The edit point is put ahead by 1 frame each time the + button is pressed. The edit point is put back by 1 frame each time the – button is pressed.

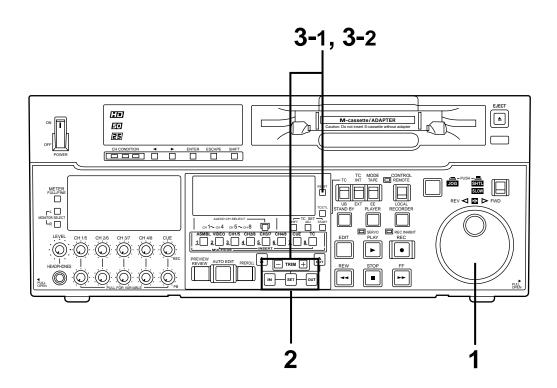
- **3** Resetting the edit points
  - **3-1** Resetting both the edit IN and OUT points
    - Press the RESET button.

### 3-2 Resetting either the edit IN or OUT point

• Press the RESET button while holding down the IN (or OUT) button.

#### <Notes>

- Edit points can be reset only in the CTL mode.
- An edit OUT point can be reset even while editing is in progress.
- The IN and OUT points are automatically reset during the eject mode.

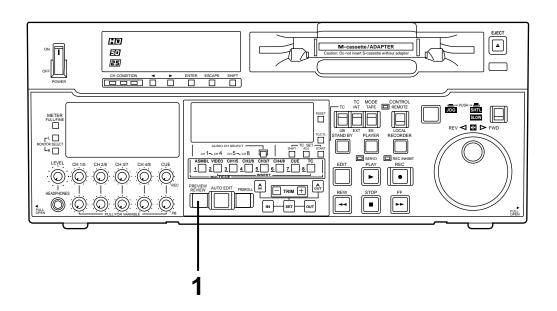


# **Preview**

After the edit points have been entered, press the PREVIEW button. Normal preview is now performed.

#### <Notes>

- If the edit IN point has not been entered, the position where the PREVIEW button was pressed will be entered at the edit IN point.
- To stop the preview at any time, press the STOP button.
- If the PREVIEW button is pressed again while preview is in progress after the IN point, preview will start again from the beginning.
- When the edit OUT point is reached, the unit automatically goes into the stop mode.



# Executing automatic editing

Press the AUTO EDIT button.

Automatic editing is now performed.

- To stop the editing at any time, press the STOP button.
- When the edit OUT point is reached, the unit goes into the stop mode after postrolling.

#### Postroll

With assemble editing, editing continues for approx. 2 seconds even after the edit OUT point has been passed, the tape is rewound to the OUT point, and the unit goes into the stop mode.

With insert editing, the unit goes into the play mode after the edit OUT point has been passed, the tape is rewound to the OUT point, and the unit goes into the stop mode.

#### **Retry function**

If the AUTO EDIT button is pressed again after the STOP button has been pressed to stop the editing, editing will start again from the beginning.

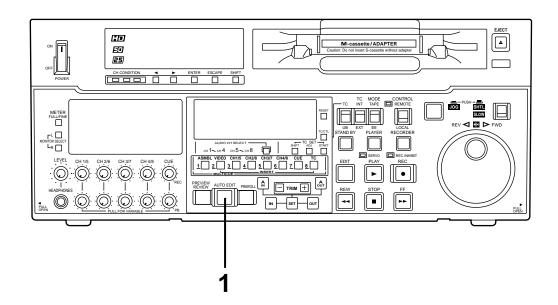
#### Auto tag editing

If the AUTO EDIT button is pressed when the next edit point has not yet been entered upon completion of editing, the previous edit OUT point will be entered as the IN point, and editing is performed accordingly.

To release the auto tag mode, press one of the tape transport buttons (PLAY, etc.).

#### <Note>

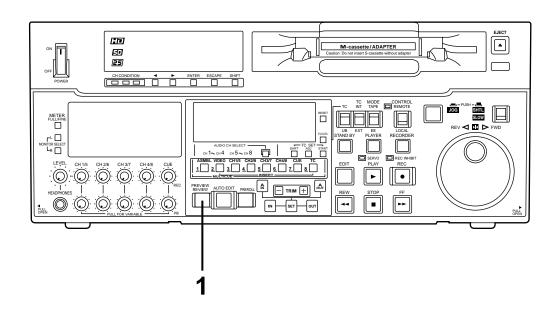
•The entered points are automatically cleared after editing is executed. However, the previous editing points can be recalled by pressing the TRIM+ (or TRIM-) and SET buttons together.



# Review

**1** Upon completion of the editing, press the REVIEW button. The review is started in the recorder.

- To stop the review at any time, press the STOP button.
- When the edit OUT point is reached, the unit goes into the stop mode after postrolling.



The video edit points and audio edit points can be entered separately, and they can be offset from each other and edited.

The audio edit points cannot be entered when the assemble editing mode has been selected. After the edit points have been entered, follow the same operating procedure as that for insert editing.

### Entering the edit points

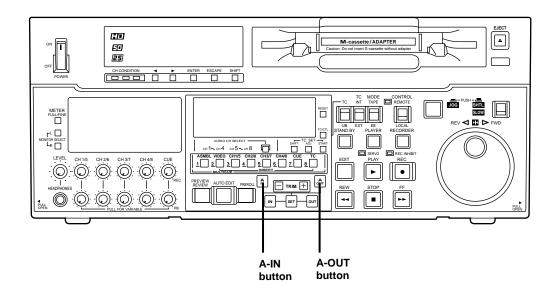
Video IN point:Press the SET button while holding down the IN button.Video OUT point:Press the SET button while holding down the OUT button.Audio IN point:Press the SET button while holding down the A-IN button.Audio OUT point:Press the SET button while holding down the A-OUT button.

#### Deleting the edit points

Video IN point:	Press the RESET button while holding down the IN button.
Video OUT point:	Press the RESET button while holding down the OUT button.
Audio IN point:	Press the RESET button while holding down the A-IN button.
Audio OUT point:	Press the RESET button while holding down the A-OUT button.

#### Modifying the edit points

Video IN point:Press the TRIM+ or TRIM- button while holding down the IN button.Video OUT point:Press the TRIM+ or TRIM- button while holding down the OUT button.Audio IN point:Press the TRIM+ or TRIM- button while holding down the A-IN button.Audio OUT point:Press the TRIM+ or TRIM- button while holding down the A-OUT button.



### Displaying the audio split edit points

The edit points are displayed on the front panel as shown below. (The figure shows an audio IN point.)

#### Operations

Video IN point:Press the IN button.Video OUT point:Press the OUT button.Audio IN point:Press the A-IN button.Audio OUT point:Press the A-OUT button.

#### <Note>

If the editing mode is switched to assemble editing after audio edit points have entered, these points will be deleted.

### Cueing up the tape to the edit points

Cue-up to video IN point:Press the PREROLL button while holding down the IN button.Cue-up to video OUT point:Press the PREROLL button while holding down the OUT button.Cue-up to audio IN point:Press the PREROLL button while holding down the A-IN button.Cue-up to audio OUT point:Press the PREROLL button while holding down the A-IN button.Cue-up to audio OUT point:Press the PREROLL button while holding down the A-IN button.

### Duration display

The duration can be displayed on the front panel only.

Duration from video IN point to OUT point: Press the IN and OUT buttons simultaneously. Duration from audio IN point to OUT point: Press the A-IN and A-OUT buttons simultaneously.

#### Match frame processing mechanism

When two VTRs are used for audio split editing operations, there will be a total of eight edit points: two pairs of video IN and OUT points, one for the player and the other for the recorder, and two pairs of audio IN and OUT points, one for the player and the other for the recorder. Since the remaining three points are automatically calculated when five of these eight edit points are entered, up to five edit points can be entered.

### When a VTR without a split editing function is to be used as the player

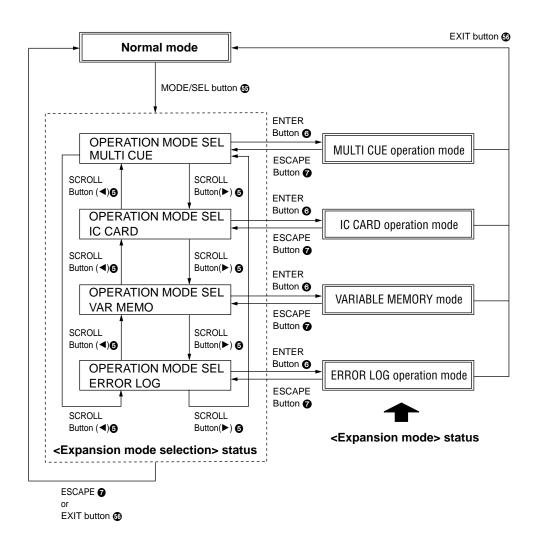
When a VTR which does not have the ability to set the video and audio edit points separately is used as the player, split editing can still be performed by setting the audio In and OUT points using the recorder and setting the data of three points as the video edit points.

#### <Note>

If, during audio split editing, only the video OUT point (or audio OUT point) is entered and automatic editing is executed without the audio OUT point (or video OUT point) having been entered, editing will continue until the audio OUT point (or video OUT point) is entered or the STOP button is pressed to suspend operation.

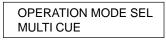
# Expansion mode execution using the MODE/SEL button

When the MODE/SEL button 🚯 is pressed, the MULTI CUE operation mode which is an expansion mode can be established as shown in the diagram below.



#### <Expansion mode selection> status

When the MODE/SEL button 🚯 is pressed in the normal mode, the following appears on the front top display.



When SCROLL button S is pressed, it causes IC CARD  $\rightarrow$  VAR MEMO ... change in order. Select a desired mode and press ENTER button S.

### Selecting the MULTI CUE mode

The MULTI CUE mode can be selected from the <Expansion mode selection> status established by pressing the MODE/SEL button .

When the EXIT button 
 is pressed, the MULTI CUE mode is released, and the normal mode is restored.

#### **Editing channels**

In handling the cue points, the edit CH selection buttons (ASMBL, VIDEO, CH1/5, CH2/6, CH3/7, CH4/8, CUE, TC) can be used for  $CUE \pm 1$  through  $CUE \pm 8$ , respectively.

CUEAB



<u>A</u>: Indicates the page (page 0 to 9). <u>B</u>: Indicates the cue point (point 1 to 8).

### **Registering the cue points**

A total of 80 cue points can be registered on a maximum of 10 pages. By deciding on the setting for setup menu item No.131 (PAGE MODE: AUTO/MANU), the following operation modes for registering the cue points can be selected.

- Operation where 8 cue points can be registered on the same page which has been selected
- Operation where the next page is automatically selected as soon as the page on which cue points are now being registered becomes full, registration is continued and a total of 80 cue points can be registered on a maximum of 10 pages

Furthermore, by deciding on the setting for setup menu item No.132 (ROTA MODE: ON/OFF) setting, the following operation modes can be selected when all the cue points have been registered.

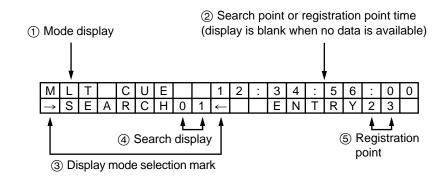
- Operation where the registration operation is not performed
- Operation where the registration operation is performed (if MANU has been selected as the setup menu item No.131 (PAGE MODE) setting, a cue point is registered in CUE\*1 on the page concerned; if AUTO has been selected, it is registered in CUE01 on page 0.

When the MULTI CUE mode has been selected, the following functions are established.

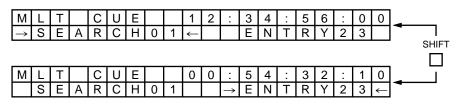
- No editing can be performed in the MULTI CUE mode.
- When operation has been transferred to the MULTI CUE mode in the edit mode selection status, the edit CH selection buttons (ASMBL, VIDEO, CH1/5, CH2/6, CH3/7, CH4/8, CUE, TC) are released automatically.
- The MULTI CUE function cannot be used for deck-to-deck operations in the MULTI CUE mode.

# **Description of displays**

When MULTI CUE is selected using the MODE/SEL button (5), the following appears on the front top panel display (6).



- () Mode display: This indicates that the unit is now operating in the MULTI CUE mode.
- (2) **Time display:** This indicates the time of the search point or registration point. (This display is blank when no data is available.)
- ③ Display mode selection mark: This shows whether the current LED and time data indicate the search point or registration point. (As shown in the figure below, the display is switched using the SHIFT button ③ on the top panel.)



- (a) Search point: This indicates the search point which has currently been selected. (SEARCH01  $\rightarrow$  CUE1 on page 0)
- (5) Registration point: This indicates the point to be registered when the SET button is next pressed. (ENTRY23 → CUE3 on page 2)

## **Page operations**

- The page can be scrolled forward or backward using the scroll buttons (3) on the front top panel.
- Page scrolling in the forward direction is performed as follows depending on the setting selected for setup menu item No.132 (ROTA MODE).
  - When OFF is selected: It is not possible to move from page 9 to page 0.
  - When ON is selected: It is possible to move from page 9 to page 0.
- In scrolling the pages in the reverse direction, it is not possible to move from page 0 to page 9.

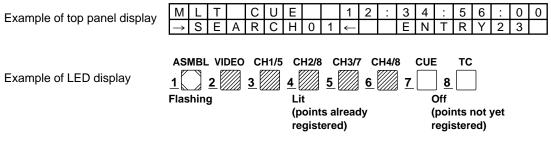
# Search point and registration point operations

Each time the SHIFT button ③ is pressed, the search point display mode and registration point display mode are selected alternately. Perform the search point operations in the search point display mode and the registration point operations in the registration point display mode.

- When the power is turned on, the search and registration points established are the ones which were in place when the power was last turned off.
- When the setup menu item No.131 (PAGE MODE) or No.132 (ROTA MODE) setting is changed, CUE01 (CUE1 on page 0) applies as both the search and registration pointer.

### Search point operations

When the following display has appeared on the front top panel, search pointer operations can be performed. The LED corresponding to the search point selected flashes, and the number of the point is displayed on the top panel.



- The search pointer position is changed directly on the same page by pressing the CUE<u>\*1</u> through <u>\*8</u> (ASMBL through TC) buttons.
- When the display page has been changed using the scroll buttons (5), operation is as follows depending on the setup menu item No.131 (PAGE MODE) setting.
- When MANU has been set: Both the search and registration pointers move to  $CUE \pm 1$  on the page which has been changed.
- When AUTO has been set: Only the search pointer moves to  $CUE \times 1$  on the page which has been changed: the registration pointer does not move.

### **Registration point operations**

Registration pointer operations can be performed when the following display appears on the front top panel. When the SET button ③ has been pressed, the LED corresponding to the point that has been registered will start flashing.

ASMBL VIDEO CH1/5 CH2/8 CH3/7 CH4/8 CUE тс Example of LED display 2 4 3 5 6 7 8 Flashing Off Lit (points already (points not yet registered) registered)

# **MULTI CUE function**

Example of top panel display: One of the following two displays appears depending on the registration conditions.

When a point has not been	М	L	Т		С	U	Е					:			:			:		
registered yet		S	Е	A	R	С	Η	0	1			$\rightarrow$	Е	Ν	Т	R	Y	1	6	←
When a point has already	Μ	L	Т		С	U	Е			0	0	:	5	4	:	3	2	:	1	0
been registered		S	Е	А	R	С	Н	0	1			$\rightarrow$	Ε	Ν	Т	R	Υ	1	6	$\leftarrow$

- The registration pointer position is changed directly on the same page by pressing the CUE<u>\*1</u> through <u>\*8</u> (ASMBL through TC) buttons.
- When the display page has been changed using the scroll buttons, operation is as follows depending on the setup menu item No.131 (PAGE MODE) setting.

When MANU has been set: Both the search and registration pointers move to  $CUE \pm 1$  on the page which has been changed.

When AUTO has been set: Only the registration pointer moves to CUE<u>\*1</u> on the page which has been changed: the search pointer does not move.

# **Registering cue points**

Operation is as follows depending on the setup menu item No.131 (PAGE MODE) setting.

### **Operations on the same selected page (PAGE MODE = MANU)**

- Operations are performed on the selected page.
- The page is selected using the scroll buttons (3).
- When the SET button 
  alone is pressed, the cue points are registered in the sequence shown below on the selected page.

 $\mathsf{CUE}\underline{\ast1} \rightarrow \mathsf{CUE}\underline{\ast2} \rightarrow \cdots \cdots \rightarrow \mathsf{CUE}\underline{\ast7} \rightarrow \mathsf{CUE}\underline{\ast8}$ 

• Operation is automatically ended when CUE <u>\*8</u> is registered on the page. When the next cue point is to be registered, the registration pointer must be moved.\*

Check that the registration display mode is established, and change the page to automatically change the registration pointer. In this case, the search pointer also moves automatically to the top (CUE $\pm$ 1) of the new page. To change the pointer on the same page, press the CUE button directly.

\* When ON has been selected as the setup menu item No.132 (ROTA MODE) setting, a rotation operation is performed for the cue points on the same page as follows.

$$\vdash \rightarrow \mathsf{CUE}\underline{*1} \rightarrow \mathsf{CUE}\underline{*2} \rightarrow \cdots \rightarrow \mathsf{CUE}\underline{*7} \rightarrow \mathsf{CUE}\underline{*8} \rightarrow \top$$

### Operation for automatically moving to the next page and continuing with registration when the cue point registration page has become full (PAGE MODE = AUTO)

• When the page on which the cue points are being registered has become full, operation automatically moves to the next page, and registration is continued. When CUE98 on the last page is reached, operation is automatically ended.\*

When the next cue point is to be registered, the registration pointer must be moved.

Check that the registration display mode is established, and change the page to automatically change the registration pointer. In this case, the search pointer does not change.

To change the pointer on the same page, press the CUE button directly.

\* When ON has been selected as the setup menu item No.132 (ROTA MODE) setting, a rotation operation for the cue points from page 9 (CUE98) to page 0 (CUE01) is performed.

# When no more cue points can be registered in either of the above two operation modes

- "\*\*" appears as the registration pointer display.
- In the registration display mode, the FULL MEMORY message appears when a registration point display operation (when the SET button is pressed) has been performed.
- Any LEDs which are flashing now stop flashing.
  - (Even if some of the points have not been registered, the FULL MEMORY message will appear.)

М	L	Т		С	U	Е			F	U	L	L		Μ	Е	Μ	0	R	Υ
	S	Е	А	R	С	Н	0	1			$\uparrow$	Е	Ν	Т	R	Υ	*	*	←

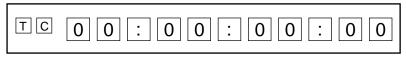
#### <Note>

When ON has been selected as the setup menu item No.132 (ROTA MODE) setting, there is never a time when it is not possible for registration points to be registered.

# When registering cue points using numbers

While holding down the ADJ button () among the time code buttons on the front panel, press the SHIFT button () to establish the cue point registration mode. After setting the duration to be registered on the bottom panel using the SHIFT button and ADJ button (same operation as the TCG registration operation), the setting can be registered by pressing the SET button ().

#### **Bottom panel**



When the SET button is pressed, the setting is registered.

# **Deleting registered points**

### Deleting all the points

• By pressing the ESCAPE button 🕜 while holding down the SET button 😨, all the LEDs of the buttons in which cue points have been registered go off, and the registered points are released. The range of the pointers which are deleted is as follows depending on the setup menu item No.131 (PAGE MODE) setting.

When MANU has been set: All the pointers on the current page are deleted.

When AUTO has been set: All the pointers on all the pages are deleted.

• The search and registration pointers are set as follows depending on the setup menu item No.131 (PAGE MODE) setting.

When MANU has been set: The pointers automatically return to the top  $(CUE \pm 1)$  of the same page.

- When AUTO has been set: The pointers automatically return to the top (CUE01) of the first page.
- These operations are acknowledged regardless of whether the search point or registration point display mode is established.

### Resetting the registration points individually

- By pressing the ESCAPE button 🕢 while holding down the button among the CUE1 to 8 buttons that corresponds to the particular point to be deleted, the button (LED) corresponding to the point registered goes off, and the registered point is deleted.
- This operation is acknowledged only in the registration point display mode.
   (When the search point display mode is established, the registered point is not deleted even when the ESCAPE button is pressed.)

## **Search operations**

By pressing the PREROLL button ③, prerolling can be performed for the cue point whose LED is flashing in the search point display mode.

The tape will not be prerolled if the cue point is not registered.

Since the tape is not prerolled even if the PREROLL button 🚯 is pressed in the registration point display mode, be absolutely sure to check that the search point display mode has been established.

[Aside from the regular preroll time, the time selected by the setup menu item No.011 (CU-ROLL TIME) is valid as the preroll time in this mode.]

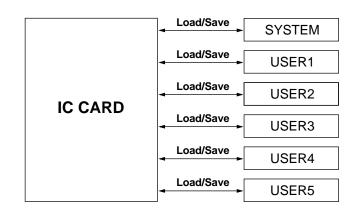
### IC CARD mode selection

In <Expansion mode selection> status with MODE/SEL button 
pressed, IC CARD mode can be selected.

When EXIT button  ${\ensuremath{\mathfrak O}}$  is pressed, the mode changes from IC CARD to normal mode.

# Outline

The management of the setup menu using IC CARD, and system file and user file (USER1~USER5) loading (reading from IC card)/saving (storing into IC card) can be performed.



#### <Note>

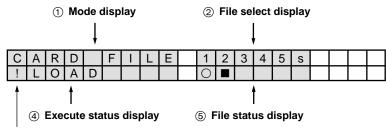
The system file and user file (USER2-USER5) are provided with a lock mode to protect the settings. The system file can be set by the setup menu No. 30 (MENU LOCK), and the user file, by the setup menu No. A03 (MENU LOCK).

In the above menu, loading (reading from IC card) is executed even when the lock mode has been set.

\* Usable cards are battery replaceable SRAM cards (64KB or over) of 68-pin two-piece type. It is recommended to use Model BN-064HSR.

# **Description of Display**

When IC CARD function is selected, the following information will be displayed at the VTR status display 3.



③ Battery display

- (1) **Mode display:** It indicates that the unit is operating in IC CARD mode.
- ② File select display: All the relevant file names are displayed, and when an intended file is selected, the file name will be displayed blinking. (In a state of default, 1 blinks, showing that USER1 is to be operated.)

File name	Description
1	It stands for user file (USER1).
2	It stands for user file (USER2).
3	It stands for user file (USER3).
4	It stands for user file (USER4).
5	It stands for user file (USER5).
S	It stands for system file.

#### ③ Battery display:

It indicates the state of exhaustion of the battery built in IC card.

Status display	Description of operation
Blank	Battery is not exhausted.
!	Battery is exhausted. (Replace with new one.)

### ④ Execute status

display:

When it is operated with respect to the intended file, the execute status will be displayed during the period of execution.

Status display	Description of operation
SAVE	It reads the intended file from VTR and stores it in IC card.
LOAD	It reads the intended file from IC CARD and stores it in VTR.
LOCK	It makes the file stored in IC card write inhibited or write permitted.
DELETE	It deletes the file stored in IC card.
FORMAT	It formats the IC card.

(5) File status display: It indicates the state of the file stored in IC card.

Status display	Description
Blank	No file is stored.
0	File is stored.
	File stored is in a state of being write inhibited.

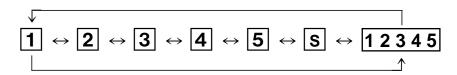
# **Description of Operation**

Function	Key operation	Description of operation
File selection	TRIM button 🕢	It selects the intended file.
SAVE	SET button 🚯 + IN button 🚯	It reads the intended file from VTR and stores it in IC card.
LOAD	SET button 🚯 + OUT button	It reads the intended file from IC CARD and stores it in VTR.
LOCK	SET button 🚯 + SHIFT button 🚯	It makes the file stored in IC CARD write inhibited or write permitted.
DELETE	SET button 🚯 + RESET button 🚯	It deletes the file stored in IC card.
FORMAT	SET button 3 + REC button 3	It formats the IC card.

The following key operation is possible with respect to IC CARD function.

### **File selection**

With TRIM button pressed, the file selected changes as follows:



TRIM button +: File changes from  $1 \rightarrow 2$  ... in order. TRIM button -: File change from  $5 \rightarrow 4$  ... in order.

#### <Note>

Do not take out the IC card during operation on IC card. It may otherwise cause damage to the content of the IC card.

#### Warning Message

When IC CARD mode is selected, the following warning message is sometimes displayed at the VTR status display ③.

In that case, cancel the warning according to the instruction.

IC card is not inserted: Insert the IC card.

Ν	0	С	Α	R	D							

IC card is not formatted: Format the IC card according to the instruction.

U	Ν	F	0	Μ	А	Т	Т	Е	D	С	Α	R	D			

**Operation on IC card is inhibited:** When REMOTE/LOCAL switch ③ is set at "REMOTE," the following warning message will appear and it is inhibited to operate on IC card. Shift the switch to "LOCAL".

I	С	С	а	r	d	i	s	i	n	v	а	Ι	i	d	

# Variable memory function

### Variable memory mode selection

When EXIT button 6 is pressed, variable mode is cancelled and changed to normal mode.

# Outline

The unit is provided with two variable memory functions as follows. These functions can be used in variable memory mode.

Variable memory playback: The tape is played back in VAR mode within a specific range, and the change in speed is stored in the memory. The tape can be played back at the memorized speed.
Variable memory editing: Using the unit as a controller (deck to deck mode recorder) to control the playback speed of the player, editing can be performed in speed

# Variable memory playback operation procedure

Variable memory playback operation can be performed according to the following procedure in variable memory mode.

 Register IN point by using SET button 
 and IN button
 It is not needed to set OUT point for variable memory playback.

variable mode.

- **2** Set the initial speed (– 1.0 to + 1.0) by the search dial 0 while pressing SET button 0.
- 3 Simultaneously pressing both SET button ③ and PREVIEW/REVIEW button ④ results in automatic profiling, then the tape is played back at the set initial speed up to the IN point.

**4** After passing the IN point, turn the search dial **1** to memorize the playback speed.

- 5
- Press STOP button (1) to stop the tape.
- **6**

When PREVIEW/REVIEW button 
 is pressed, variable memory playback is performed at the memorized speed.

#### <Notes>

- After passing the IN point, the tape is played back reproducing the content of memory and keeps running at the final speed of the content until STOP button () is pressed.
- The content stored in the memory will be cleared in a mode other than the variable memory mode. Also, the memory will be cleared with power switch ① turned OFF.

# Variable memory editing operation procedure

Variable memory editing operation can be performed according to the following procedure, setting the unit connected as a recorder to variable memory mode.

- **1** Select the edit mode by pressing ASMBL button **(3)** or desired INSERT button **(3)**.
- 2 Select VTR to be operated by pressing RECORDER or PLAYER button 3.
- **3** Register IN/OUT point by using SET button **(**) and IN/OUT button **(**). The OUT point of PLAYER cannot be registered.
- **4** After selecting VTR of PLAYER by pressing PLAYER button **3**, set the initial speed by the search dial **3** while pressing SET button **3**.
- 5 Simultaneously pressing both SET button ③ and PREVIEW/REVIEW button ④ results in automatic profiling for both PLAYER and RECORDER, then the VTR of PLAYER is operated at the set initial speed up to the IN point.
- 6 After passing the IN point, turn the search dial 29 to memorize the playback speed of VTR.
- **7** When the tape has passed the OUT point set by RECORDER, the memory of the playback speed will terminate.
- **8** When AUTO EDIT button **3** is pressed, variable memory editing is executed. Once editing has been executed, the memorized speed will be cleared. The initial speed will not be cleared however.
- **9** The result of editing can be checked by pressing PREVIEW/REVIEW button (B).

#### <Notes>

- The content stored in the memory will be cleared in a mode other than the variable memory mode. Also, the memory will be cleared with power switch ① turned OFF.
- Phase adjustment is not made during playback to the IN point of variable memory editing.

### **ERROR LOG mode selection**

In <Expansion mode selection> status with MODE/SEL button 
pressed, ERROR LOG mode can be selected.

When EXIT button of is pressed, ERROR LOG mode is cancelled and changed to normal mode.

### Outline

In case the following warning message is given during tape running, the time code and operation mode as well as the warning message will be stored, which can be read in the form of a list at VTR status display ③.

It is possible to store up to 99 warnings. Also, in case of more than 99 warnings, it will be processed according to the setting of setup menu No. 015 (AUTO STEP).

Warning message to be stored	Description
NO RF	Blank portion of tape was detected more than 1 sec. (Normal playback mode)
SV NOT LOCKED	Servo was unlocked for over 3 sec. (Record/Normal playback/Edit mode)
LOW RF	Envelop level detected was about 1/3 of the normal level for over 1 sec. (Record/Normal playback/Edit mode)
HIGH ERROR RATE	Error rate worsened, and video or audio playback signal was subjected to correction/calibration. (Normal playback mode)

### <Description of Menu>

Setup menu No.015 (AUTO STEP) (Default setting is OFF)

In ERROR LOG function, warning can be stored up to 99 messages. If it exceeds the capacity, processing mode will be selected for storage.

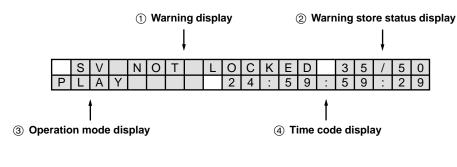
- OFF: Upper limit is 99 messages. Warning messages generated after that are not stored.
- **ON**: 99 messages are stored. Warning messages given after that are stored in the place of 99th message. Warning messages already stored are then shifted down in the direction of smaller numbers in order.
- The image of storage with it set to ON is illustrated below.

Store No.	Warning stored		Store N
1/99	Warning 1		1/99
2/99	Warning 2	Stored up to 99	2/99
:	:	messages, and	:
: :		100th message was given.	:
99/99	Warning 99	was given.	99/99

Store No.	Warning stored
1/99	Warning 2
2/99	Warning 3
:	:
:	:
99/99	Warning 100

# **Description of Display**

When ERROR LOG function is selected, the following information will be displayed at the VTR status display **3**.



① Warning display:

Warning message stored is displayed.

② Warning store status display: Store No. of warnings displayed and the number of all warnings are displayed.

- (3) **Operation mode display:** Operation mode with warning stored is displayed.
- ④ Time code display:

Time code with warning stored is displayed.

# **Description of Operations**

The following key operations are possible with respect to ERROR LOG function.

Function	Key operation	Description of operation
Selection	SCROLL button 5	Warning message stored can be scrolled up and down.
ALL CLEAR	RESET button ()	Warning message stored can be cleared all together.
CUE UP	PREROLL button	Cueing up to the relevant point can be made with respect to the warning selectively displayed.

The unit's major settings are performed by making selections on menus. The setting menus appear on the TV monitor when the TV monitor and VIDEO OUT 3 connector in the unit's connector area are hooked up.

### Changing the settings

**1** Press the MENU button.

The setup menu appears on the TV monitor and setup menu No. appears on the counter display. (If the setup has already been performed, the screen showing the changes made last will appear.)



**2** Rotate the search dial and select the item to be set.

The cursor (\*) on the menu screen moves and the item No. on the display flashes.

- •When the dial is rotated clockwise, the item No. is incremented from  $001 \rightarrow 002 \rightarrow$ 003-004 and so on; when it is rotated counterclockwise, the item No. is decremented.
- The search dial should be used in jog mode if at all possible.
- Hold down the PLAY button and press the FF (next major item) or REW (previous major item) buttons to select the menu by major item.
- 3 While holding down the search button, rotate the search dial at the position where the change is to be made.

The setting No. now flashes.

When the dial is rotated clockwise, the setting value is incremented; when it is rotated counterclockwise, it is decremented.

4 Release the search button when the setting is completed.

The setting value on the menu screen and display flashes.

During the SHTL mode, the item moves if the search dial is not at the STILL position.



**5** Repeat steps 2 through 4 to change another item.

**6** Press the SET button.

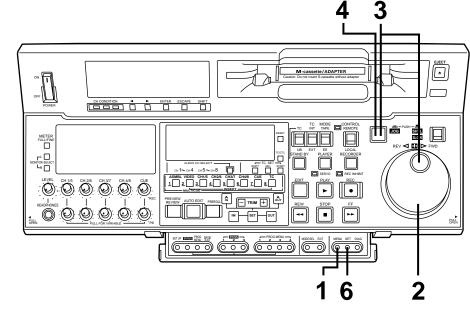
The changes are now stored in the memory.

 To return the items to the settings established before the changes were made, press the MENU button.

To return the setup settings to the factory (default) settings, press the RESET button while the menu is displayed. The following message will now appear:

SETUP-MENU INIT SET YES<PLAY>/NO<STOP>

When the PLAY button is pressed, the factory settings are restored.



#### <Note>

- When the RESET button is pressed to return to the factory settings, the factory settings are restored only for the user file currently being used and other user files are not affected.
- changed SYSTEM The menu contents are recorded even if the MENU button is pressed.

This unit can store up to 5 user files (user 1 to user 5) containing different menu settings, and these files can be selected and used.

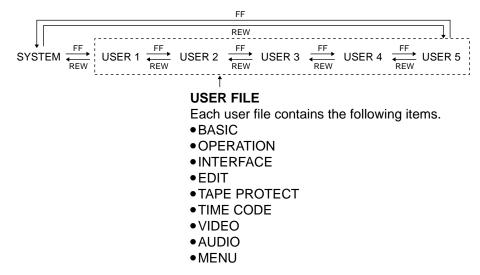
### Changing the file



2

Press the MENU button.

Hold down the STAND BY button and press the FF button to switch to the next user file. Hold down the STAND BY button and press the REW button to switch to the previous user file.



**3** Repeat the operation in step 2 to select the user file to be used and press the SET button. The user file is changed and stored in the memory.

#### <Note>

SYSTEM menu items are not included in user files 1 to 5.

Therefore, after selecting the user file, switch to the SYSTEM file and set the SYSTEM menu items.

Lock mode can be set to protect the settings in the system files and user files (USER2 -USER5). Settings can no longer be changed when this mode is set. To set and release the lock mode for the system files and user files use setup item No. 30 (MENU LOCK) and setup menu item No. A03 (MENU LOCK), respectively.

### Setting and releasing the lock mode.

- 1 Press the MENU button.
- 2 While holding down the STAND BY button, press the REW or FF button, and select the file for which the lock mode is to be set or released.
- **3** Turn the search dial and move the cursor (\*) on the menu screen to setup item No. 30 (MENU LOCK) or setup menu item No. A03 (MENU LOCK) for the system or user file.
- **4** While holding down the search button, turn the search dial and select lock mode setting or release.

Select the 0001 (ON) setting. To set the lock: To release the lock: Select the 0000 (OFF) setting.

When the lock has been set, "LOCKED" flashes on the menu screen.

SETUI	P-MENU LOCKEI	)
<usei< td=""><td>R2&gt; No.800</td><td>- 0005</td></usei<>	R2> No.800	- 0005
*000	P-ROLL TIME	5s
001	LOCAL ENA	ST&EJ
002	TAPE TIMER	±12h
003	REMAIN SEL	OFF
004	SYNCHRONIZE	OFF
005	SUPER	ON
006	DISPLAY SEL	T&STA
007	CHARA H-POS	6
008	CHARA V-POS	23



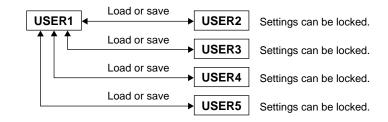
**5** Press the SET button. The setting is now stored in the memory.

#### <Note>

- The lock mode cannot be set for the USER1 file settings.
- Even if the RESET button is pressed, the files which has been set to the lock mode cannot be reset to the factory settings.

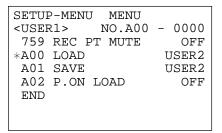
# Setup menus

The contents of the USER2 - USER5 files can be copied (loaded) into the USER1 file. In addition, the contents of the USER1 file can be copied (saved) to the USER2 - USER5 files.



### Loading a user file

- 1 Press the MENU button.
- 2 While holding down the STANDBY button, press the REW or FF button, and select USER1.
- 3 Turn the search dial and move the cursor (\*) on the menu screen to setup item No. A00 (LOAD).



4 While holding down the search button, turn the search dial and select the user file whose contents are to be loaded into USER1.

5 Press the SET button. The following messages appear on the menu screen and counter display.

Menu screen

SETUP-MENU LOAD USER2  $\rightarrow$  USER1 OK? YES<PLAY>/NO<STOP>

The user file number selected in step 4 is displayed in the shaded area.

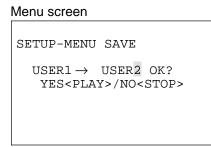
- 6 Press the PLAY button. The settings of the user file selected in step 4 are loaded, and the USER1 menu display appears. When the STOP button is pressed, the USER1 menu display appears while the settings remain unchanged.
- 7 Turn the search dial and move the cursor (\*) on the menu screen to any setup item except No. A00 (LOAD) and No. A01 (SAVE).
- 8 Press the SET button. The USER1 settings are now stored in the memory. If the USER1 settings are not going to be stored in the memory, do not press the SET button but press the MENU button.

### Saving a user file

- 1 Press the MENU button.
- 2 While holding down the STAND BY button, press the REW or FF button, and select USER1.
- **3** Turn the search dial and move the cursor (\*) on the menu screen to setup item No. A01 (SAVE).

SETUP-MENU MENU								
<pre><user1> NO.A00</user1></pre>	- 0000							
759 REC PT MUTE	OFF							
A00 LOAD	USER2							
*A01 SAVE	USER2							
A02 P.ON LOAD	OFF							
END								

- 4 While holding down the search button, turn the search dial and select the user file into which the USER1 contents are to be saved. User files which have been set to the lock mode are not displayed. When all the user files have been set to the lock mode, the "LOCKED" display appears and the contents cannot be saved.
- 5 Press the SET button. The following messages appear on the menu screen and counter display.



The user file number selected in step 4 is displayed in the shaded area.

- 6 Press the PLAY button. The contents of the USER1 file are saved in the user file which was selected in step 4 and stored in the memory. When the STOP button is pressed, the USER1 menu display appears while the settings remain unchanged.
- **7** Turn the search dial and move the cursor (\*) on the menu screen to any setup item except No. A00 (LOAD) and No. A01 (SAVE).
- 8 Press the SET button. The USER1 settings are now stored in the memory. If the USER1 settings are not going to be stored in the memory, do not press the SET button but press the MENU button.

### Automatic loading of user file when the power is turned on

When the user file to be loaded is selected in advance using setup menu item No. A02 (P.ON LOAD), it can be automatically loaded into USER1 when the power is turned on.

# SYSTEM menu

<sys< th=""><th colspan="7">:SYSTEM&gt;</th></sys<>	:SYSTEM>						
	ltem		Setting				
No.	Superimposed display	No.	Superimposed display	Description			
00	WFM SEL	0000 0001 0002 0003 0004 0005 0006 0007	CTL TC 	<ul> <li>This selects the signal to output from the VIDEO OUT 2 connector.</li> <li>0: The CTL signal is output.</li> <li>1: The TIME CODE signal is output.</li> <li>2: The VIDEO OUT signal is output.</li> <li>3: The SYNC signal is output.</li> <li>4: The PB L RF signal is output.</li> <li>5: The PB R RF signal is output.</li> <li>6: The PB L ENV signal is output.</li> <li>7: The PB R ENV signal is output.</li> <li><b>&lt; Note&gt;</b></li> <li>1. The settings can be changed at any time regardless of the setup menu item No. 30 (MENU LOCK) setting.</li> <li>2. The signals which are output during normal playback have approximately the levels given below. CTL: 0.1 to 0.3 Vp-p TC: 0.6 Vp-p VIDEO: 1.0 Vp-p</li> </ul>			
05	ENCODER SEL	0000 <u>0001</u> 0002	REMOTE <u>LOCAL</u> BOTH	<ul> <li>This selects whether the video output signal is to be adjusted on the VTR or with the external encoder remote control.</li> <li>0: Video output signals are adjusted with the external encoder remote control.</li> <li>1: Video output signals are adjusted on the VTR.</li> <li>2: Each adjustment of video output signal is made from the encoder remote controller of this unit and external equipment.</li> </ul>			
06	V LEVEL CTRL	0000 0001 0002	<u>HD</u> SD BOTH	<ul> <li>The output levels can be selected when adjusting video output levels from external encoder remote controller.</li> <li>0: HD video output level can be selected.</li> <li>1: SD video output level can be selected.</li> <li>2: HD/SD video output levels can be selected.</li> </ul>			

The underline on the setting item denotes the initial setting.

#### Video output signal adjustments

A control matrix of the adjustments is shown below.

Se	ettings	Item ad	ljusted
05: ENCODER SEL	06: V LEVEL CTRL	650: Y LVL (HD) 651: P <sub>B</sub> LVL (HD) 652: P <sub>R</sub> LVL (HD) 653: BK LVL (HD)	654: Y LVL (SD) 655: P <sub>B</sub> LVL (SD) 656: P <sub>R</sub> LVL (SD) 657: BK LVL (SD)
	HD	External encoder remote controller	Not adjustable
REMOTE	SD	Not adjustable	External encoder remote controller
	BOTH	Ext. encoder remote controller	External encoder remote controller
	HD	Unit	Unit
LOCAL	SD		
	BOTH		
	HD	Ext. encoder remote controller/Unit	Unit
вотн	SD	Unit	Ext. encoder remote controller/Unit
	BOTH	Ext. encoder remote controller/Unit	Ext. encoder remote controller/Unit

#### <Note>

external When the encoder remote controller (AJ-ER50, option) is used, VIDEO PHASE and SYS PHASE of the encoder remote controller will not operate.

> Ext. encoder remote: Unit: Ext. encoder remote/Unit:

Ext. encoder remote adjustment only. Setup menu adjustment only.

Simultaneous adjustment from external encoder remote and setup menu is possible but the result of adjustment from external encoder remote will not be reflected in the setup menu.

# SYSTEM menu

<SYSTEM> (continued)

	ltem		Setting	
No.	Superimposed display	No.	Superimposed display	Description
12	SYS H (HD)*1	0550 : _1100	-550 : 0	This enables the system phase to be adjusted in 27ns steps. -: The phase is advanced. +: The phase is delayed.
		: 1650	: 550	<note> If setting operation is performed, the setting value does not return to factory (default) setting.</note>
13	V PHASE (HD)*1	0000	-500 :	This enables the video system phase to be adjusted in 27ns steps.
		<u>0500</u> :	<u> </u>	<ul><li>-: The phase is advanced.</li><li>+: The phase is delayed.</li></ul>
		1000	500	<note> In the case of the HD up-converter output from the SD playback tape (when the option has been installed), the video phase is fixed.</note>
14	SYS SC (SD)*2	0000 :	-108 :	This enables the system phase to be adjusted in a total variable range of $+/-180$ degrees or more.
		<u>0108</u> :	<u> </u>	<ul> <li>-: The phase is advanced.</li> <li>+: The phase is delayed.</li> </ul>
		0216	108	<note> If setting operation is performed, the setting value does not return to factory (default) setting.</note>
15	VO SYS H (SD)* <sup>2</sup>	0000	-429	This enables the video out system phase to be adjusted in 74ns steps.
	п (оо) -	<u>0429</u>	0	-: The phase is advanced.
		: 0858	: 429	+: The phase is delayed. <b><note></note></b> If setting operation is performed, the setting value does not return to factory (default) setting.
16	SDI SYS H (SD)*2	0000	-429	This enables the SDI OUT system phase to be adjusted in 74ns steps.
	11 (3D)	0429	0	-: The phase is advanced.
		0858	429	+: The phase is delayed. < <b>Note&gt;</b>
				If setting operation is performed, the setting value does not return to factory (default) setting.
17	V PHASE (SD)* <sup>2</sup>	0000 :	-190 :	This enables the video system phase to be adjusted in 148ns steps.
		<u>0190</u> :	<u> </u>	<ul> <li></li> <li></li></ul>
		0380	190	<note> In the case of the SD down-converter output from the HD</note>
				playback tape (when the option has been installed), the video phase is fixed.
18	SCH COAR (SD)* <sup>2</sup>	<u>0000</u> 0001	<u>0</u> 90	This enables the SCH phase to be adjusted in 90-degree steps.
		0002	180	–: The phase is advanced.
		0003	270	+: The phase is delayed. (The SC phase changes but the H phase remains unchanged.)
19	SCH FINE (SD)* <sup>2</sup>	0000 :	-32 :	This enables the SCH phase to be adjusted in a total variable range of +/-45 degrees or more.
	,	<u>0032</u>	0	-: The phase is advanced.
		0064	32	+: The phase is delayed. (The SC phase changes but the H phase remains unchanged.)

The underline on the setting item denotes the initial setting.

\*1: With the HD output (HD tape playback or up-conversion output)

\*2: With the SD output (SD tape playback or down-conversion output)

# SYSTEM menu

### <SYSTEM> (continued)

	Item Setting		Setting	
No.	Superimposed display	No.	Superimposed display	Description
20	AV PHASE	0000 : 0100 : 0200	-100 : 0 : 100	This enables the phase of the audio output to be adjusted to the video output by 20.8µs. → The audio output phase is moved ahead of the video output. +: The audio output phase is delayed from the video output.
30	MENU LOCK	<u>0000</u> 0001	OFF ON	<ul><li>This selects whether to establish or release the system file lock mode.</li><li>0: The system file lock is released (changes can be made).</li><li>1: The system file lock is engaged (no changes can be made).</li></ul>

<bas< th=""><th>Item</th><th></th><th>Setting</th><th></th></bas<>	Item		Setting	
				Description
No.	Superimposed display	No.	Superimposed display	Description
000	P-ROLL TIME	0000 : 0005 : 0015	0S : <u>5S</u> : 15S	This sets the preroll time which can be set from 0 to 15 seconds in 1-second increments. <b><note></note></b> When the unit is set to automatic editing [PREVIEW, AUTO EDIT], the unit will not operate if the preroll time is set to 0 seconds.
001	LOCAL ENA	0000 <u>0001</u> 0002	DIS <u>ST&amp;EJ</u> ENA	<ul> <li>This selects the buttons which can be operated on the front panel when the REMOTE/LOCAL switch has been set to REMOTE.</li> <li>0: No buttons can be operated.</li> <li>1: Only the STOP and EJECT buttons can be operated.</li> <li>2: All buttons except for the RECORDER and PLAYER buttons can be operated.</li> </ul>
002	TAPE TIMER	<u>0000</u> 0001	<u>±12h</u> 24h	This selects the 12 or 24 hour display for the CTL counter. 0: 12 hour display 1: 24 hour display
003	REMAIN SEL	0000 <u>0001</u>	OFF ON	<ul> <li>This selects whether the REMAIN (remaining tape time) display is to be superimposed onto the HD SDI OUT3, SD SDI OUT3 and VIDEO OUT3 connector signals.</li> <li>0: Display is not superimposed.</li> <li>1: Display is superimposed.</li> <li><b><note></note></b></li> <li>1. Even when "1: ON" is selected, the remaining tape time will not be displayed while this is being calculated after a tape has been ejected or inserted.</li> <li>2. The remaining tape time is not displayed when TIME has been selected as the setup menu item No.006 (DISPLAY SEL) setting.</li> </ul>
004	SYNCHRO- NIZE	<u>0000</u> 0001	OFF ON	<ul><li>This sets whether the phase is to be synchronized between two decks.</li><li>0: The phase is not synchronized. The edit points will be off by several frames but editing can be entered more quickly.</li><li>1: The phase is synchronized. Error-free editing can be performed.</li></ul>
005	SUPER	0000 <u>0001</u> 0002	OFF ON SW	<ul> <li>This selects whether the time code and other displays are to be superimposed onto the HD SDI OUT3, SD SDI OUT3 and VIDEO OUT3 connector signals.</li> <li>0: Displays are not superimposed.</li> <li>1: Displays are superimposed.</li> <li>2: Pressing PLAY button after pressing SET button (front panel bottom (front panel bottom)) selects the super display ON/OFF.</li> <li><note></note></li> <li>Pressing SET button after pressing PLAY button results in same operation as in normal PLAY button pressing.</li> </ul>

<BASIC> (continued)

	ltem	Setting		
No.	Superimposed display	No.	Superimposed display	Description
006	DISPLAY SEL	0000 0001 0002 0003 0004 0005 0006	TIME T&STA T&S&M T&RT T&YMD T&MDY T&DMY	This selects what displays such as the time code are to be superimposed onto the HD SDI OUT3, SD SDI OUT3 and VIDEO OUT3 connector signals. 0: Time only 1: Time and operation mode 2: Time, operation mode and mode 3: Time and REC TIME 4: Time and REC DATE (year, month, day) 5: Time and REC DATE (year, month, day) 5: Time and REC DATE (day, month, year) <b><note></note></b> 1. The following modes are displayed in accordance with the format used. <format> <display> DVCPROHD <math>\rightarrow</math> DVCPRO_HD DVCPRO50 <math>\rightarrow</math> DVCPRO_50 DVCPRO <math>\rightarrow</math> DVCPRO DV <math>\rightarrow</math> DV DVCAM <math>\rightarrow</math> DV DVCAM <math>\rightarrow</math> DVCAM 2. With the 2 (T&amp;S&amp;M) setting, an error message is displayed when a warning or error has occurred. 3. REC TIME and REC DATE are displayed only in DV/DVCAM format playback mode. Operation mode is displayed in DVCPROHD/DVCPRO50/DVCPRO format mode.</display></format>
007	CHARA H-POS	0000 <u>0006</u> : 0037	0 6 : 37	<ul> <li>This selects the horizontal position of the characters used for the time code and other displays which are superimposed onto the HD SDI OUT3, SD SDI OUT3 and VIDEO OUT3 connector signals.</li> <li><b><note></note></b></li> <li>1. When this item has been set, the output is given to each OUT3 connector in a state of DISPLAY SEL even with SUPER OFF. However, when MENU is exited, the displays comply with the SUPER OFF or ON setting. CHARA TYPE is output to the each OUT3 connector in the status set on the MENU.</li> </ul>
008	CHARA V-POS	0000 : <u>0023</u> : 0032	0 : 23 : 32	<ul> <li>This selects the vertical position of the characters used for the time code and other displays which are superimposed onto the HD SDI OUT3, SD SDI OUT3 and VIDEO OUT3 connector signals.</li> <li><b><note></note></b></li> <li>1. When this item has been set, the output is given to each OUT3 connector in a state of DISPLAY SEL even with SUPER OFF. However, when MENU is exited, the displays comply with the SUPER OFF or ON setting. CHARA TYPE is output to the each OUT3 connector in the status set on the MENU.</li> </ul>
009	CHARA TYPE	<u>0000</u> 0001	<u>WHITE</u> W/OUT	This selects the display type for the SETUP MENU, etc. and the displays superimposed onto the HD SDI OUT3, SD SDI OUT3 and VIDEO OUT3 connector signals. 0: White characters on a black background 1: White characters with black edges
010	MONI CONTROL	0000	<u>MANU</u> AUTO	This sets whether the recorder is to be forcibly set to the EE status and the player's playback signals are to be output to the monitor by pressing the PLAYER button on the recorder when the monitor has been connected only to the recorder during deck-to-deck editing. 0: The EE status is not forcibly established. 1: The EE status is forcibly established, and the player's playback signals are output.

### <BASIC> (continued)

	ltem		Setting				
No.	Superimposed display	No.	Superimposed display	Description			
011	CU-ROLL TIME	0000 : 0005 : 0015	<u>0s</u> 5s : 15s	For setting the preroll time in the MULTI CUE mode. This can be set in 1-second increments from 0 to 15 seconds.			
015	AUTO STEP	<u>0000</u> 0001	OFF ON	<ul> <li>In ERROR LOG function, warning can be stored up to 99 messages. If it exceeds the capacity, processing is selected for storing the messages.</li> <li>0: Upper limit is 99 messages. Warning messages generated after that are not stored.</li> <li>1: 99 messages are stored. Warning messages given after that are stored in the place of 99th message. Warning messages already stored are then shifted down in the direction of smaller numbers in order.</li> </ul>			
020	SYS FORMAT	<u>0000</u> 0001	<u> </u>	This selects the recording format of this unit. 0: 1080i is selected. 1: 720p is selected.			
022	PB FORMAT	<u>0000</u> 0001	<u>MANUAL</u> AUTO	<ul><li>This selects the tape playback format.</li><li>0: Comply with the setup menu No.023 (FORMAT SEL) setting.</li><li>1: Comply with the format recorded in the tape.</li></ul>			
023	FORMAT SEL	0000 0001 0002 0003 0004 0005	<u>HD</u> 422 411 420p DV DVCAM	<ul> <li>This selects the format when the setup menu No.022 (PB FORMAT) is set to MANUAL.</li> <li>0: Comply with the setup menu No.020 (SYS FORMAT) setting.</li> <li>1: DVCPRO50 (422) format is selected.</li> <li>2: DVCPRO (411) format is selected.</li> <li>3: DVCPRO50 (420p) format is selected.</li> <li>4: DV format is selected.</li> <li>5: DVCAM format is selected.</li> </ul>			

The underline on the setting item denotes the initial setting.

#### Format in tape playback

022: PB FORMAT	020: SYS FORMAT	023: FORMAT SEL	Playback format
		HD	DVCPROHD (1080i)
	1080i	422	DVCPRO50 (422)
MANUAL		411	DVCPRO (411)
		420p	DVCPRO50 (420p)
		DV	DV
		DVCAM	DVCAM
	720p	HD	DVCPROHD (720p)
		422	DVCPRO50 (422)
		411	DVCPRO (411)
		420p	DVCPRO50 (420p)
		DV	DV
		DVCAM	DVCAM
AUTO			DVCPROHD (1080i)/DVCPROHD (720p)/ DVCPRO50 (422)/DVCPRO (411)/ DVCPRO50 (420p)/DV/DVCAM Auto detect

• In the eject mode, the format will follow the setup menu No.020 (SYS FORMAT).

• When setup menu No.022 (PB FORMAT) is set at AUTO, the format with format not detected (tape inserted) will follow the setup menu No.023 (FORMAT SEL). With DV/DVCAM selected, the unit operates regarding that HD has been selected.

# <BASIC> (continued)

ltem		Setting		
No.	Superimposed display	No.	Superimposed display	Description
030	HD FREQUENCY	<u>0000</u> 0001	<u>59.94</u> 60	<ul> <li>This selects the HD frequency.</li> <li>0: The 59.94 Hz frequency is selected.</li> <li>1: The 60 Hz frequency is selected.</li> <li>The field frequency set here is used only when no signals corresponding to the OUT REF setting are input. If the corresponding signals are input, the field frequency matches the field frequency of the input.</li> </ul>
031	OUT REF	0000 0001 0002 0003	<u>AUTO</u> INPUT HD_REF SD_REF	<ul> <li>This selects the video output reference.</li> <li>0: When the HD REF input signal is present, this signal serves as the reference.</li> <li>When the HD REF input signal is not present but the SD REF input signal is present, the SD REF signal serves as the reference.</li> <li>When neither the HD REF input signal nor SD REF input signal is present, the HD serial signal serves as the reference.</li> <li>When none of the HD REF input, SD REF input and HD serial signals are present, the internal sync signal serves as the reference.</li> <li>1: When the HD serial input signal is present, this signal serves as the reference.</li> <li>2: The signal which has been supplied to the HD REF IN connector serves as the reference.</li> <li>3: The signal which has been supplied to the SD REF IN connector serves as the reference.</li> </ul>

# <OPERATION>

Item		Setting			
No.	Superimposed display	No.	Superimposed display	Description	
100	SEARCH ENA	<u>0000</u> 0001	DIAL KEY	<ul><li>This selects the direct search dial operation.</li><li>0: For direct search dial operations.</li><li>1: Operation is not transferred to the search mode unless the search button is pressed.</li></ul>	
101	SHTL MAX	0000 <u>0001</u> 0002	×8.4 <u>×16</u> ×32	This sets the maximum speed for shuttle operations. 0: 8.4× normal speed 1: 16× normal speed 2: 32× normal speed <b><note></note></b> Depending on the tape format, the actual tape travel speed will differ slightly from what the superimposed display shows.	
102	FF. REW MAX	0000 0001 <u>0002</u> 0003 0004	×16 ×32 ×50 ×60 ×100	This sets the maximum speed for FF and REW operations. 0: 16 × normal speed 1: 32 × normal speed 2: 50 × normal speed 3: 60 × normal speed 4: 100 × normal speed <b><note></note></b> The maximum speed is automatically limited to 50× for DVCPROHD and 32× for DV or DVCAM.	
104	REF ALARM	0000 <u>0001</u>	OFF ON	This selects whether to warn the operator when the REF.VIDEO signal has not been connected. 0: Warning is not given. 1: Warning is given by the flashing STOP lamp.	
105	AUTO EE SEL	<u>0000</u> 0001	STOP	This selects the VTR mode in which the EE status is to be established when the TAPE/EE switch has been set to EE. 0: The EE status is established in the stop, FF or REW mode. 1: The EE status is established in the stop mode only. <b><note></note></b> The EE output with the DVCPRO50, DVCPRO, DV or DVCAM format is characterized by a black picture and muted sound. With setup menu No.118 (SD MODE INH) OFF, EE output is given in DVCPRO50/DVPRO format mode.	
106	EJECT EE SEL	0000 0001 0002	EE BLACK GRAY	<ul> <li>This selects the video and audio output statuses in the eject mode.</li> <li>0: The EE status is always established regardless of the TAPE/EE switch position.</li> <li>1: The statuses depend on the TAPE/EE switch position: EE: The EE status is established. TAPE: The video signals turn black; the audio signals are muted.</li> <li>2: The statuses depend on the TAPE/EE switch position: EE: The EE status is established. TAPE: The video signals turn black; the audio signals are muted.</li> <li>2: The statuses depend on the TAPE/EE switch position: EE: The EE status is established. TAPE: The video signals turn gray; the audio signals are muted.</li> <li></li></ul> <b><note></note></b> The EE output with the DVCPRO50, DVCPRO, DV or DVCAM format is characterized by a black picture and muted sound.	

#### <OPERATION> (continued)

	ltem		Setting	
No.	Superimposed display	No.	Superimposed display	Description
107	EE MODE SEL	<u>0000</u> 0001	<u>NORMAL</u> THRU	<ul> <li>This selects the EE mode output signals.</li> <li>0: Signals are output with a delay equivalent to the length of internal signal processing.</li> <li>1: Signals are output directly, without internal processing, and so are output with no delay.</li> <li><note></note></li> <li>When editing mode is selected, SDTI is selected as the video input signal (when the optional board AJ-UDC150AP has been installed), or INT SG is selected at either VIDEO or AUDIO, he internal operations are forcibly set to NORMAL.</li> </ul>
108	PLAY DELAY	<u>0000</u> : 0015	0 : 15	This set the play delay time in frame increments.
109	CAP.LOCK	<u>0000</u> 0001	<u>2F</u> 4F	This selects whether the playback framing is to be locked in 4- field or 2-field increments. 0: 2F mode 1: 4F mode
110	AUTO REW	<u>0000</u> 0001	OFF ON	This selects whether to rewind the tape automatically to the tape start when the tape end is detected. 0: The tape stops at the tape end. 1: The tape is rewound to the tape start.
111	MEMORY STOP	<u>0000</u> 0001	OFF ON	<ul> <li>This selects whether the VTR is to stop automatically when the counter value reaches "0" during a fast forwarding or rewinding operation in the CTL mode.</li> <li>0: The VTR does not stop.</li> <li>1: The VTR stops automatically.</li> <li><notes></notes></li> <li>1. The stop mode concerned is either the stop or the still-picture (SHTL STILL) mode depending on the setup menu No. 315 (AFTER CUE-UP) setting.</li> <li>2. When both the AUTO REW function and MEMORY function have been selected at the same time, the AUTO REW function takes precedence.</li> </ul>

The underline on the setting item denotes the initial setting.

#### Memory stop function The MEMORY STOP function does not work if it is activated within a range of 0 ±2 frames. FWD direction Zero point FF button FF button FF button FF button REW button FF button

- When the FF button is pressed, the VTR performs the regular fast forward operation since the zero point is not located in the direction of operation.
- 2 When the REW button is pressed, the PREROLL lamp lights (the SHTL lamp lights as well), the VTR proceeds with the preroll operation, and it automatically stops when it reaches the position where the counter reads "0."
- 3 When the REW button is pressed, the VTR performs the regular rewinding operation since the zero point is not located in the direction of operation.
- When the FF button is pressed, the PREROLL lamp lights (the SHTL lamp lights as well), the VTR proceeds with the preroll operation, and it automatically stops when it reaches the position where the counter reads "0."

<OPERATION> (continued)

	ltem		Setting	
No.	Superimposed display	No.	Superimposed display	Description
112	FRZ MODE SEL	0000 0001 0002	DIS STBOFF SOF&EJ	<ul> <li>This selects the output picture in the STANDBY OFF mode established from the playback picture and the EJECT mode.</li> <li>0: The video output is muted.</li> <li>1: The picture being played back is frozen and output in the STANDBY OFF mode only.</li> <li>2: The picture being played back is frozen and output in the STANDBY OFF mode and EJECT mode.</li> <li><notes></notes></li> <li>The status when the picture is frozen complies with what has been selected for the setup menu item No.604 (FREEZE SEL) setting.</li> <li>In the EJECT mode, the frozen picture is output only when 1 (BLACK) or 2 (GRAY) has been selected as the setup menu item No.106 (EJECT EE SEL) setting.</li> <li>When transferred to EJECT mode, FREEZE will be forcibly cancelled in case of change in output format of HD serial output.</li> </ul>
113	REC INH	<u>0000</u> 0001	OFF ON	<ul><li>This selects whether to allow or inhibit recording on the cassette tape.</li><li>0: Recording on the tape is allowed when its accidental erasure prevention tab has been set to the recording enable position.</li><li>1: Recording on the tape is inhibited.</li></ul>
114	REC INH LAMP	<u>0000</u> 0001	<u>LIGHT</u> FLASH	<ul> <li>This selects whether to cause the REC INHIBIT lamp to flash or light up when the cassette's tab has been set to the recording inhibit position.</li> <li>0: The lamp lights.</li> <li>1: The lamp flashes. (The lamp flashes at a frequency of approximately once a second.)</li> <li><note></note></li> <li>When "1" (ON) has been selected as the setup menu item No.113 (REC INH) setting, the REC INHIBIT lamp lights all the time regardless of this setting.</li> </ul>
115	EJECT SW INH	<u>0000</u> 0001	<u>REC</u> OFF	<ul><li>This selects whether to enable or disable the operation of the eject button on the front panel.</li><li>0: The button's operation is inhibited in the recording mode.</li><li>1: The button can be operated in any mode.</li></ul>
116	EJECT LAMP	<u>0000</u> 0001	<u>MODE1</u> MODE2	<ul><li>This selects whether EJECT lamp is kept lighting or turned off in a state of cassette out.</li><li>0: EJECT lamp is kept lighting.</li><li>1: EJECT lamp is turned off.</li></ul>
117	M CASSTT INH	0000 <u>0001</u>	OFF ON	It selects inhibit/permit of recording onto M cassette tape. 0: Recording onto M cassette tape is possible. 1: Recording onto M cassette tape is inhibited. <b><note></note></b> With 0 (OFF) selected, the status of inhibit/permit of recording onto cassette tape depends on the setting of setup menu No.113 (REC INH).
118	SD MODE INH	0000 <u>0001</u>	OFF ON	<ul> <li>This selects inhibit/permit of recording in DVCPRO50 and DVCPRO format mode.</li> <li>0: Recording onto cassette tape is possible.</li> <li>1: Recording onto cassette tape is inhibited.</li> <li><notes></notes></li> <li>With 0 (OFF) selected, the status of inhibit/permit of recording onto cassette tape depends on the setting of setup menu No.113 (REC INH).</li> <li>The recording format complies with the setup menu No.020 (SYS FORMAT) setting.</li> </ul>

### <OPERATION> (continued)

	ltem		Setting	
No.	Superimposed display	No.	Superimposed display	Description
131	PAGE MODE	<u>0000</u> 0001	<u>MANU</u> AUTO	<ul> <li>This selects the cue point operation when the MULTI CUE function has been set to ON.</li> <li>Operations are performed on the selected page and 8 cue points can be registered.</li> <li>1: When the page on which the cue points are being registered becomes full, operation automatically moves to the next page, and registration continues. A total of 80 cue points on a maximum of 10 pages can be registered.</li> </ul>
132	ROTA MODE	<u>0000</u> 0001	OFF ON	<ul> <li>This selects the registration operation when all the cue points have already been registered while the MULTI CUE function is set to ON.</li> <li>0: The registration operation is not performed.</li> <li>1: The registration operation is continued. When MANU has been selected as the setup menu item No.131 (PAGE MODE) setting, the cue point is registered in CUE*1 on the page concerned; if AUTO has been selected, it is registered in CUE01.</li> </ul>

### <INTERFACE>

	ltem	;	Setting	
No.	Superimposed display	No.	Superimposed display	Description
200	PARA RUN	<u>0000</u> 0001	DIS ENA	This selects whether two or more VTRs are to be operated in synchronization. 0: No operation in synchronization 1: Operation in synchronization <b><note></note></b> When operating two or more VTRs in synchronization, set all the VTRs to 0001 (ENA). (See pages 9 and 17.)
201	9P SEL	0000 <u>0001</u>	OFF ON	This selects whether the 9P connector functions when the REMOTE/LOCAL switch has been set to REMOTE. 0: Do not function 1: Function
202	ID SEL	<u>0000</u> 0001 0002	OTHER DVCPRO ORIG	This selects the ID information which is returned to the controller. 0: 20 25H 1: The DVCPRO's original ID (F0 33H) is returned. 2: The unit's original ID (A0 50H) is returned. <b><note></note></b> The 2(ORIG) setting should only be used when a Panasonic controller (AJ-A900 etc, sold separately) is connected.
203	50P SEL	0000 <u>0001</u>	OFF <u>ON</u>	This selects whether the PARALLEL (50P) connector functions when the REMOTE/LOCAL switch has been set to REMOTE. 0: Does not function 1: Functions
204	RS232C SEL	<u>0000</u> 0001	OFF ON	These settings are for selecting whether the RS-232C connector is to function when the REMOTE/LOCAL switch is set to REMOTE. 0: Connector does not function. 1: Connector functions.
205	BAUD RATE	0000 0001 0002 0003 0004 0005	300 600 1200 2400 4800 <u>9600</u>	These settings are for selecting the RS-232C communication speed (baud rate).
206	DATA LENGTH	0000 _0001	7 8	These settings are for selecting the RS-232C data length. (Unit: bit)
207	STOP BIT	<u>0000</u> 0001	1 2	These settings are for selecting the RS-232C stop bit length. (Unit: bit)
208	PARITY	<u>0000</u> 0001 0002	<u>NON</u> ODD EVEN	<ul><li>These settings are for selecting the none, odd or even for the RS-232C parity bit.</li><li>0: Parity bit is not used.</li><li>1: An odd number of bits is used for the parity system.</li><li>2: An even number of bits is used for the parity system.</li></ul>
209	RETURN ACK	0000 <u>0001</u>	OFF ON	These settings are for selecting whether the ACK code is to be returned when a command is received from RS-232C. 0: ACK code is not returned. 1: ACK code is returned.
210	50P STBY CMD	<u>0000</u> 0001	OFF/ON ON	<ul> <li>For selecting the method used to detect the STANDBY COMMAND signal input at the PARALLEL (50P) connector.</li> <li>0: Each time active signals are detected, the STANDBY ON or STANDBY OFF mode is selected alternately.</li> <li>1: When active signals are detected in the STANDBY OFF mode, the unit is transferred to the STANDBY ON mode. Nothing happens if they are detected during an operation in the STANDBY ON mode.</li> </ul>

# <INTERFACE> (continued)

	Item		Setting	
No.	Superimposed display	No.	Superimposed display	Description
211	LOCAL 50P	<u>0000</u> 0001	OFF ON	This selects whether the PARALLEL (50P) connector is to work when the REMOTE/LOCAL switch has been set to LOCAL. 0: The connector does not work. 1: The connector works.
212	MASTER PORT	<u>0000</u> 0001	IN/OUT OUT	This selects the remote control connector for controlling the slave machine when the unit is to be used as the master machine for deck-to-deck operations. 0: The IN/OUT connector is used. 1: The OUT connector is used. <b><note></note></b> This setting takes effect only when the REMOTE/LOCAL switch has been set to LOCAL.

	ltem		Setting	
No.	Superimposed display	No.	Superimposed display	Description
300	IN/OUT DEL	0000 <u>0001</u>	MANU AUTO	<ul> <li>This selects the operation to be performed when an edit poin has been set incorrectly (when the OUT point is before the IN point).</li> <li>0: Editing is not executed unless the illegal edit point is cleared or set again properly.</li> <li>1: The edit points already input are automatically cleared.</li> </ul>
301	NEGA FLASH	<u>0000</u> 0001	OFF ON	This selects whether to show a negative display when the IN point is greater than the OUT point. 0: No negative display. 1: Negative display.
302	CONFI EDIT	<u>0000</u> 0001	OFF ON	This selects whether to conduct simultaneous playback while editing is in progress. 0: No simultaneous playback 1: Simultaneous playback <b><note></note></b> Simultaneous playback is valid when the TAPE/EE switch is set to TAPE.
303	AUD EDIT IN	0000 <u>0001</u>	CUT FADE	This selects the way in which the digital audio edit IN points are to be joined. 0: Cut processing 1: V-fade processing
304	AUD EDIT OUT	0000 <u>0001</u>	CUT FADE	This selects the way in which the digital audio edit OUT points are to be joined. 0: Cut processing 1: V-fade processing
305	AUTO ENTRY	<u>0000</u> 0001	DIS ENA	This selects whether the IN point is to be entered using the PREROLL button when it has not been entered. 0: IN point is not entered. 1: IN point is entered.
306	CF ADJ SEL	<u>0000</u> 0001	<u>PLAYER</u> RECORD	<ul> <li>This selects the CF adjustment deck with deck-to-deck editing.</li> <li>0: The player's edit IN/OUT points are adjusted. (reference as the RECORDER side)</li> <li>1: The recorder's edit IN/OUT points are adjusted. (reference as the PLAYER side)</li> </ul>
307	AFTER CUE-UP	<u>0000</u> 0001 0002	STOP STILL STILL2	This selects the mode after cue-up operation is complete. 0: STOP mode 1: SHTL STILL mode 2: VAR STILL mode
308	VAR FWD MAX	<u>0000</u> 0001 0002	<u>+4.1</u> +1.85 +1	<ul> <li>This sets the maximum VAR FWD speed.</li> <li>0: +4.1× speed</li> <li>1: +1.85× speed</li> <li>2: +1× speed</li> <li><b>Notes&gt;</b></li> <li>At any speed setting other than 0 (+4.1×), the phase cannoble synchronized from the editing controller.</li> <li>Depending on the tape format, the actual tape travel speed will differ slightly from what the superimposed display shows</li> </ul>
309	VAR REV MAX	<u>0000</u> 0001 0002	<u>-4.1</u> -1.85 -1	This sets the maximum VAR REV speed. 0: -4.1× speed 1: -1.85× speed 2: -1× speed <note> Depending on the tape format, the actual tape travel speed will differ slightly from what the superimposed display shows.</note>

# <EDIT> (continued)

	ltem		Setting	
No.	Superimposed display	No.	Superimposed display	Description
310	JOG FWD MAX	0000 0001 0002	+4.1 +1.85 1	<ul> <li>This sets the maximum JOG FWD speed.</li> <li>0: +4.1× speed</li> <li>1: +1.85× speed</li> <li>2: +1× speed</li> <li><heta +1×="" and="" dial="" front="" is="" li="" on="" operated.<="" panel="" set="" speed="" the="" to="" value="" when=""> <li>At any speed setting other than 0 (+4.1×), the phase cannot be synchronized from an editing controller which synchronizes the phase using the JOG command.</li> </heta></li></ul>
311	JOG REV MAX	0000 0001 <u>0002</u>	-4.1 -1.85 1	This sets the maximum JOG REV speed. 0: -4.1× speed 1: -1.85× speed 2: -1× speed <b><note></note></b> The maximum speed is set to -1× when the dial on the front panel is operated.
312	POSTROLL TM	0000 0001 0002 0003 0004 0005	0s 1s 2s 3s 4s 5s	This sets the postroll time. Any time from 0 to 5 seconds can be set in 1-second units.
320	EDIT RPLCE1	0000 0001 0002 0003	N-DEF <u>CH1</u> CH2 CH1+2	<ul> <li>This sets the channel assignments for the controller's analogue audio preset when editing the digital audio of the VTR using a controller which does not have a digital audio edit preset control function.</li> <li>This selects the channel concerned when the VTR CH1 edit preset is set in compliance with the ON or OFF presetting for the analogue audio signals designated by the controller.</li> <li>0: Not set.</li> <li>1: Compliance with analogue CH1 edit preset.</li> <li>2: Compliance with analogue CH2 edit preset.</li> <li>3: Compliance with either analogue CH1 or CH2 edit preset.</li> </ul>
321	EDIT RPLCE2	0000 0001 <u>0002</u> 0003	N-DEF CH1 <u>CH2</u> CH1+2	The same type of setting as setup menu No. 320. This selects the channel concerned when the CH2 edit preset is set in compliance with the ON or OFF presetting for the analogue audio signals designated by the controller. 0: Not set. 1: Compliance with analogue CH1 edit preset. 2: Compliance with analogue CH2 edit preset. 3: Compliance with either analogue CH1 or CH2 edit preset.
322	EDIT RPLCE3	0000 0001 0002 0003	<u>N-DEF</u> CH1 CH2 CH1+CH2	<ul> <li>The same type of setting as setup menu No. 320. This selects the channel concerned when the CH3 edit preset is set in compliance with the ON or OFF presetting for the analogue audio signals designated by the controller.</li> <li>0: Not set.</li> <li>1: Compliance with analogue CH1 edit preset.</li> <li>2: Compliance with analogue CH2 edit preset.</li> <li>3: Compliance with either analogue CH1 or CH2 edit preset.</li> </ul>

# <EDIT> (continued)

	ltem	Setting		
No.	Superimposed display	No.	Superimposed display	Description
323	EDIT RPLCE4	0000 0001 0002 0003	<u>N-DEF</u> CH1 CH2 CH1+CH2	<ul> <li>The same type of setting as setup menu No. 320. This selects the channel concerned when the CH4 edit preset is set in compliance with the ON or OFF presetting for the analogue audio signals designated by the controller.</li> <li>0: Not set.</li> <li>1: Compliance with analogue CH1 edit preset.</li> <li>2: Compliance with analogue CH2 edit preset.</li> <li>3: Compliance with analogue CH1 or CH2 edit preset.</li> </ul>
324	EDIT RPLCEC	0000 0001 0002 0003	<u>N-DEF</u> CH1 CH2 CH1+2	<ul> <li>The same type of setting as setup menu No. 320. This selects the channel concerned when the CUE edit preset is set in compliance with the ON or OFF presetting for the analogue audio signals designated by the editor or controller.</li> <li>0: Not set.</li> <li>1: Compliance with analogue CH1 edit preset.</li> <li>2: Compliance with analogue CH2 edit preset.</li> <li>3: Compliance with either analogue CH1 ot CH2 edit preset.</li> </ul>

# <TAPE PROTECT>

	ltem		Setting	
No.	Superimposed display	No.	Superimposed display	Description
400	STILL TIMER	0000 0001 0002 0003 0004 0005 0006 0007 0008	0.5s 5s 10s 20s 30s 40s 50s 1min 2min	This selects the time to be taken until the unit goes into the tape protection mode when it is left standing in the stop or search still (JOG/VAR/SHTL) mode. (Unit: s = second, min = minute) <b><note></note></b> With DV/DVCAM tape used, the time is 10 sec. even when 2 (10s) or over is selected.
401	SRC PROTECT	<u>0000</u> 0001	<u>STEP</u> HALF	This selects the operation during the tape protection mode when the unit is left standing in the still status during the search mode (JOG/VAR/SHTL). 0: STEP FWD. 1: HALF LOADING. <b><note></note></b> When the total time of leaving in STILL mode with STEP FWD selected reaches 30 min. (1 min. in case of DV/DVCAM tape), the mode is automatically shifted to standby OFF (HALF- LOADING).
402	DRUM STDBY	0000 <u>0001</u>	OFF ON	This selects the drum operation in standby OFF (HALF- LOADING) mode. 0: The drum stops rotating. 1: The drum continues rotating.
403	STOP PROTECT	0000 0001	STEP HALF	This selects the operation in the tape protection mode when the unit has been left standing in the STOP mode. 0: STEP FWD 1: HALF LOADING <b><note></note></b> When the total time of leaving in STOP mode with STEP FWD selected reaches 30 min. (1 min. in case of DV/DVCAM tape), the mode is automatically shifted to standby OFF (HALF- LOADING).

The underline on the setting item denotes the initial setting.

#### <Note>

The cumulative standby time at the same tape position increases when transmitting programmes or otherwise using identical materials repeatedly.

# <TIME CODE>

	ltem	:	Setting	
No.	Superimposed display	No.	Superimposed display	Description
500	VITC BLANK	0000 0001	BLANK <u>THRU</u>	For selecting whether to output the VITC signal at the positions selected by setup menu items No. 501 (VITC POS-1) and No. 502 (VITC POS-2). 0: VITC signals are not output. 1: VITC signals are output. <b><note></note></b> This setting takes effect only with the SD output.
501	VITC POS-1	0000 : <u>0006</u> : .0010	10L : 16L : 20L	<ul> <li>This sets the position where the VITC signal is to be inserted.</li> <li><b><notes></notes></b></li> <li>The same line as the one used for the setup menu item No. 502 (VITC POS-2) setting cannot be set.</li> <li>This setting takes effect only with the SD output.</li> </ul>
502	VITC POS-2	0000 : <u>0008</u> : 0010	10L : 18L : 20L	<ul> <li>This sets the position where the VITC signal is to be inserted.</li> <li><b><notes></notes></b></li> <li>The same line as the one used for the setup menu item No. 501 (VITC POS-1) setting cannot be set.</li> <li>This setting takes effect only with the SD output.</li> </ul>
503	REGEN	<u>0000</u> 0001	<u>_REGEN</u> PRE	<ul><li>This sets the synchronization of the internal time code generator.</li><li>0: The time code reader is synchronized with the time code read from the tape.</li><li>1: What the time code generator will be synchronized with can be preset using either the operation panel controls or the remote controller.</li></ul>
504	RUN MODE	<u>0000</u> 0001	<u> </u>	<ul><li>This sets the operation mode in which the time code of the internal time code generator is to advance.</li><li>0: The time code advances only during recording.</li><li>1: It advances while the power is on regardless of the mode which has been established.</li></ul>
505	TCG REGEN	<u>0000</u> 0001 0002	<u>TC&amp;UB</u> TC UB	<ul><li>This selects the signal to be regenerated when the TCG (time code generator) is in the REGEN mode.</li><li>0: Both the time code and user's bit are regenerated.</li><li>1: Only the time code is regenerated.</li><li>2: Only the user's bit is regenerated.</li></ul>
506	REGEN MODE	0000 0001 0002 0003	AS&IN ASSEM INSRT MANU	<ul> <li>This selects whether the time code is to be regenerated during automatic editing using the unit's control panel.</li> <li>0: The time code is regenerated with assemble or insert editing.</li> <li>1: The time code is regenerated with assemble editing.</li> <li>2: The time code is regenerated with insert editing.</li> <li>3: The setup menu item No.503 (REGEN) setting is followed.</li> </ul>
507	EXT TC SEL	0000 0001 0002	LTC SLTC SVITC	<ul><li>This selects the time code in use of external time code.</li><li>0: LTC of TIME CODE IN terminal is used.</li><li>1: LTC information applied to serial signal is used.</li><li>2: VITC information applied to serial signal is used.</li></ul>
508	BINARY GP	0000 0001 0002 0003 0004 0005 0006 0007	<u>000</u> 001 010 011 100 101 110 111	<ul> <li>This sets the usage status of the user bit of the time code generated by the TCG.</li> <li>0: NOT SPECIFIED (character set not specified)</li> <li>1: ISO CHARACTER (8 bits character set based on ISO646, ISO2022)</li> <li>2: UNASSIGNED 1 (undefined)</li> <li>3: UNASSIGNED 2 (undefined)</li> <li>4: UNASSIGNED 3 (undefined)</li> <li>5: PAGE/LINE</li> <li>6: UNASSIGNED 4 (undefined)</li> <li>7: UNASSIGNED 5 (undefined)</li> </ul>

#### <TIME CODE> (continued)

	ltem		Setting	
No.	Superimposed display	No.	Superimposed display	Description
509	PHASE CORR	<u>0000</u> 0001	OFF ON	<ul><li>This selects whether to control the phase correction of the LTC generated by the TCG.</li><li>0: Phase correction control is not performed.</li><li>1: Phase correction control is performed.</li></ul>
510	TCG CF FLAG	<u>0000</u> 0001	OFF ON	This selects whether the CF flag of the TCG is to ON. 0: CF flag is OFF. 1: CF flag is ON.
511	DF MODE	<u>0000</u> 0001	DF NDF	This selects the DF/NDF mode for CTL and TCG. 0: Drop frame mode. 1: Non-drop frame mode. <b><note></note></b> The drop frame mode takes effect only when LOCAL is established or when ENA has been selected as the setup menu item No.001 (LOCAL ENA) setting.
512	TC OUT REF	<u>0000</u> 0001	<u>V OUT</u> TC IN	This is used to switch the phase of the time code, which is output from the TIME CODE OUT connector, for the external LTC input when the TC INT/EXT switch is at the EXT position. (In EE mode only) 0: Time code is synchronized with output video signal. 1: Time code is synchronized with external time code input.
513	VITC OUT	<u>0000</u> 0001	<u>SBC</u> VAUX	<ul> <li>This selects the output method of VITC to be superimposed on output video signal.</li> <li>0: Time code recorded in SBC region is outputted in playback mode.</li> <li>1: Time code recorded in VAUX region is outputted in playback mode.</li> <li><note></note></li> <li>VITC information detected by HD serial input is automatically recorded in VAUX region when the picture is recorded.</li> </ul>
514	HD EMBD VITC	0000 <u>0001</u>	OFF ON	<ul><li>This selects whether VITC information is superimposed on HD serial output.</li><li>0: VITC information is not superimposed.</li><li>1: VITC information is superimposed.</li></ul>
515	HD EMBD LTC	0000 <u>0001</u>	OFF ON	<ul><li>This selects whether LTC information is superimposed on HD serial output.</li><li>0: LTC information is not superimposed.</li><li>1: LTC information is superimposed.</li></ul>

The underline on the setting item denotes the initial setting.

#### SBC (sub code data) area:

This area is separate from the video and audio data area on the helical track. The time codes, recording dates and times, and other tape control information complying with SMPTE/EBU standards are stored here. As with the conventional LTC (linear time code), the time code can be read even during rewinding or fast forwarding. It can also be read out when the tape has stopped.

#### VAUX (video auxiliary data) area:

This area is to be found in the video data area on the helical track. The additional information relating to the video data is stored here.

	Item		Setting	
No.	Superimposed display	No.	Superimposed display	Description
600	VIDEO IN SEL	0000 <u>0001</u>	INT SG SDI	<ul> <li>This selects the video signals to be input.</li> <li>0: The internal signals selected by the VIDEO INT SG menuitem are generated.</li> <li>1: The serial video signals supplied to the HD SDI IN connector are selected.</li> </ul>
601	VIDEO INT SG	0000 0001 0002 0003	CB MB RAMP BLACK	<ul><li>This selects the type of internal signals.</li><li>0: The colour bar signal is selected.</li><li>1: The multi burst signal is selected.</li><li>2: The ramp signal is selected.</li><li>3: The black signal is selected.</li></ul>
602	SDI IN MODE	<u>0000</u> 0001	<u>DR OFF</u> DR ON	<ul> <li>This selects the HD SDI input processing method.</li> <li>0: After the lower 2 bits have been rounded off (rounded up for 5 or above, rounded down for 4 or below), the higher 8 bits are recorded.</li> <li>1: The 8-bit signals which have been dynamically rounded are recorded.</li> </ul>
603	V-MUTE SEL	0000 <u>0001</u> 0002 0003	N-MUTE <u>GRAY</u> BLACK NOISE	<ul> <li>This selects whether to mute the video output signals when LOW RF has been detected during playback.</li> <li>0: The signals are not muted. (They are frozen.)</li> <li>1: They are muted with gray.</li> <li>2: They are muted with black.</li> <li>3: They are muted with noise.</li> </ul>
604	FREEZE SEL	<u>0000</u> 0001	FIELD FRAME	This selects the freeze status for still pictures. 0: Field freeze 1: Frame freeze
605	INTERPOLATE	0000 <u>0001</u>	OFF <u>AUTO</u>	Vertical interpolation is automatically conducted during slow playback to reduce the vertical movement of the playbac pictures, but this setting enables the interpolation to be forcible turned off. 0: Interpolation is forcibly turned off. 1: Interpolation is automatically turned on during slow playback.
620	DOWNCON MODE	0000 0001 0002 0003 0004	FIT_V FIT_H FIT_HV 14:9 13:9	This selects the screen during down-conversion. 0: Side cut mode 1: Letterbox mode 2: Squeeze mode 3: Semi-letterbox 14:9 4: Semi-letterbox 13:9
621	UPCON MODE	0000 0001 0002	FIT_V FIT_H FIT_HV	This selects the screen during up-conversion. 0: Side panel mode 1: Top and bottom in vertical direction cut off 2: Stretch mode
622	D/C RESP H	<u>0000</u> 0001	<u>WIDE</u> STD	This selects the frequency band in horizontal direction in down convert and line convert (1080i⇔720p) mode.
623	D/C RESP V	<u>0000</u> 0001	<u>WIDE</u> STD	This selects the frequency band in vertical direction in dow convert and line convert (1080i⇔720p) mode.
004		0000	0.7.0	

#### <Note>

Setup menu items No.620 to No.625 do not work if the AJ-UDC150AP optional board has not been installed.

0001 The underline on the setting item denotes the initial setting.

<u>0000</u>

0001

<u>0000</u>

U/C RESP

U/C RESP

Н

V

624

625

STD

STD

convert mode.

convert mode.

NARROW

NARROW

This selects the frequency band in horizontal direction in up

This selects the frequency band in vertical direction in up

### <VIDEO> (continued)

	ltem	;	Setting				
No.	Superimposed display	No.	Superimposed display		C	Description	
626	D/C ENH H	0000 <u>0001</u> 0002 0003	0dB <u>+1dB</u> +1.5dB +2dB	1		rofile in horizontal (1080i⇔720p) moo	direction in down de.
627	D/C ENH V	0000 <u>0001</u> 0002 0003	0dB <u>+1dB</u> +1.5dB +2dB		This emphasizes the profile in vertical direction in down convert and line convert (1080i↔720p) mode.		
628	U/C ENH H	0000 <u>0001</u> 0002 0003	0dB <u>+1dB</u> +1.5dB +2dB		emphasizes the pr rt mode.	ofile in horizontal	direction in down
629	U/C ENH V	0000 <u>0001</u> 0002 0003	0dB <u>+1dB</u> +1.5dB +2dB		emphasizes the p rt mode.	profile in vertical	direction in down
630	1080i→HD OUT	<u>0000</u> 0001 0002	<u>1080i</u> 720p 1080i		selects the HD/SD ack or 1080i EE mo		mat in 1080i tape
		0002		Setting		Output connector	
					HD SDI OUT	SD SDI OUT	VIDEO OUT
			400	0:	1080i (No change)	480i (Down con. output)	480i (Down con. output)
	1080i→SD OUT	<u>0000</u> 0001 0002	<u>480i</u> —— 480p	1:	720p (Line con. output)	Mute	Mute
				2:	1080i (No change)	480p (Down con. output)	480i (Down con. output)
631	720p→HD OUT	0000 0001		This selects the HD/SD output signal format in 720p tape playback or 720p EE mode.			
		0002	720p	Setting		Output connector	
				Coung	HD SDI OUT	SD SDI OUT	VIDEO OUT
	720p→SD	0000		0:	1080i (Line con. output)	Mute	Mute
	OUT	<u>0001</u> 0002	<u>480i</u> 480p	1:	720p (No change)	480i (Down con. output)	480i (Down con. output)
				2:	720p (No change)	480p (Down con. output)	480i (Down con. output)
632	480p→HD OUT	<u>0000</u> 0001	<u> </u>	This selects HD/SD output signal in 480p tape (DVCPRO50P playback mode.			
		0002		Setting		Output connector	
					HD SDI OUT	SD SDI OUT	VIDEO OUT
	480p→SD	0000	<u>480p</u>	0:	1080i (Up con. output)	480p (No change)	480i (Down con. output)
	OUT	0001 0002	480p 480i	1:	720p (Up con. output)	480p (No change)	480i (Down con. output)
				2:	Mute	480i (Down con. output)	480i (Down con. output)

#### <Note>

Setup menu items No.626 to 632 do not work if the AJ-UDC150AP optional board has not been installed.

### <VIDEO> (continued)

	ltem	Setting					
No.	Superimposed display	No.	Superimposed display		I	Description	
633	480i→HD OUT		<u> </u>	This selects the HD/SD output signal format in 480i tape (DVCPRO50/DVCPRO/DV/DVCAM) playback mode.			
		0002		Setting		Output connector	
				Setting	HD SDI OUT	SD SDI OUT	VIDEO OUT
	480i→SD	0000	480i	0:	1080i (Up con. output)	480i (No change)	480i (No change)
	OUT	0001 0002	480i 480p	1:	720p (Up con. output)	480i (No change)	480i (No change)
				2:	Mute	480p (Up con. output)	480i (No change)
650	Y LVL (HD)*1	0000 : <u>1000</u> : 1413	0.0% : <u>100.0%</u> : 141.3%		adjusts the Y level o 0 dB to +3 dB).	of HD SDI OUT.	
651	Pb LVL (HD)*1	0000 : <u>1000</u> : 1413	0.0% : <u>100.0%</u> : 141.3%		adjusts the Рв leve o 0 dB to +3 dB).	I of HD SDI OUT.	
652	Pr LVL (HD)*1	0000 : <u>1000</u> : 1413	0.0% <u>100.0%</u> <u>101.0%</u> 141.3%		adjusts the Pr leve o 0 dB to +3 dB).	I of HD SDI OUT.	
653	BK LVL (HD)*1	0050 : <u>0150</u> : 0250	-10.0% : <u>0%</u> : +10.0%	This a	adjusts the black le	evel of HD SDI OUT	Γ.
654	Y LVL (SD)*2	0000 : <u>1000</u> : 1413	0.0% : <u>100.0%</u> : 141.3%		adjusts the Y level to 0 dB to +3 dB).	of HD SDI OUT an	d VIDEO OUT.
655	Pb LVL (SD)*2	0000 : <u>1000</u> : 1413	0.0% : <u>100.0%</u> : 141.3%		adjusts the Рв leve o 0 dB to +3 dB).	l of SD SDI OUT a	nd VIDEO OUT.
656	Pr LVL (SD)*2	0000 : <u>1000</u> : 1413	0.0% : <u>100.0%</u> : 141.3%		adjusts the Pr leve o 0 dB to +3 dB).	el of SD SDI OUT a	INDEO OUT.
657	BK LVL (SD)*2	0050 : <u>0150</u> : 0250	-10.0% : <u>0%</u> : +10.0%	This a	adjusts the black le	evel of SD SDI OUT	and VIDEO OUT.

#### <Note>

Setup menu item No.633 does not work if the AJ-UDC150AP optional board has not been installed.

The underline on the setting item denotes the initial setting.

\*1: With the HD output (HD tape playback or up-conversion output)

\*2: With the SD output (SD tape playback or down-conversion output)

### <VIDEO> (continued)

	ltem	Setting		
No.	Superimposed display	No.	Superimposed display	Description
670	CC (F1) BLANK <sup>*1</sup>	0000 <u>0001</u>	BLANK <u>THRU</u>	<ul><li>For selecting whether to turn the closed caption signals in the first field ON or OFF.</li><li>0: The signals are forcibly blanked.</li><li>1: The signals are not blanked.</li></ul>
671	CC (F2) BLANK <sup>*1</sup>	0000 <u>0001</u>	BLANK <u>THRU</u>	<ul><li>For selecting whether to turn the closed caption signals in the second field ON or OFF.</li><li>0: The signals are forcibly blanked.</li><li>1: The signals are not blanked.</li></ul>
672	VO SETUP (SD)* <sup>1</sup>	0000 <u>0001</u> 0002 0003	THRU <u>ADD22L</u> ADD21L ADD20L	<ul> <li>This selects the composite output signal in SD mode.</li> <li>0: The signal is output with no setup added.</li> <li>1: The signal is output from 22 line with a 7.5% setup added.</li> <li>2: The signal is output from 21 line with a 7.5% setup added.</li> <li>3: The signal is output from 20 line with a 7.5% setup added.</li> </ul>
673	EDH (SD)* <sup>1</sup>	0000 <u>0001</u>	OFF ON	This selects whether EDH is to be superimposed onto SERIAL OUT. 0: EDH is not superimposed. 1: EDH is superimposed.
674	ESR MODE (SD)* <sup>1</sup>	0000 <u>0001</u>	OFF AUTO	<ul><li>This selects the edge subcarrier reduction (ESR) operation mode in the playback circuitry.</li><li>0: ESR is forcibly set to OFF.</li><li>1: ESR is automatically set to ON or OFF depending on the VTR operation.</li></ul>
675	CCR MODE (SD)*1	<u>0000</u> 0001	OFF ON	<ul><li>This selects the processing for cross colour during playback.</li><li>0: The cross colour is output as is.</li><li>1: The cross colour can be reduced.</li></ul>
676	SDI INDEX O* <sup>1</sup>	<u>0000</u> 0001	OFF ON	<ul> <li>For selecting whether the VIDEO INDEX signal is to be superimposed onto the SD SDI output.</li> <li>0: The VIDEO INDEX signal is not superimposed onto the SD SDI output.</li> <li>1: The VIDEO INDEX signal is superimposed onto the SD SDI output.</li> </ul>
677	VO SETUP (HD)* <sup>2</sup>	0000 <u>0001</u> 0002 0003	THRU <u>ADD22L</u> ADD21L ADD20L	<ul> <li>This selects the composite output signal in HD mode.</li> <li>0: The signal is output with no setup added.</li> <li>1: The signal is output from 22 line with a 7.5% setup added.</li> <li>2: The signal is output from 21 line with a 7.5% setup added.</li> <li>3: The signal is output from 20 line with a 7.5% setup added.</li> </ul>

The underline on the setting item denotes the initial setting.

\*1: With the SD output (SD tape playback or down-conversion output)

\*2: With the HD output (HD tape playback or up-conversion output)

<VIDEO> (continued)

	ltem	Setting		
No.	Superimposed display	No.	Superimposed display	Description
680	V BLANK LINE	0000 0001 0002	<u>BLANK</u> THRU MANU	<ul> <li>This selects blanking ON/OFF for vertical blanking period of video signal in SD tape playback mode.</li> <li>0: Blanking is effected forcibly for all lines.</li> <li>1: No blanking is effected for any of the lines.</li> <li>2: Blanking ON or OFF is selected for each line.</li> <li><note></note></li> <li>When setting "2 (MANU)" is selected and the STOP button is pressed, operation transfers to the sub-screen, and ON or OFF can be selected for each line. To return from the sub-screen, press the STOP button again.</li> </ul>
	creen of the setup			
00	LINE 10&273	<u>0000</u> 0001	<u>BLANK</u> THRU	<ul><li>0: Blanking is forcibly effected.</li><li>1: No blanking is effected.</li></ul>
01	LINE 11&274	<u>0000</u> 0001	<u>BLANK</u> THRU	<ol> <li>Blanking is forcibly effected.</li> <li>No blanking is effected.</li> </ol>
02	LINE 12&275	<u>0000</u> 0001	<u>BLANK</u> THRU	<ol> <li>Blanking is forcibly effected.</li> <li>No blanking is effected.</li> </ol>
03	LINE 13&276	<u>0000</u> 0001	<u>BLANK</u> THRU	<ol> <li>Blanking is forcibly effected.</li> <li>No blanking is effected.</li> </ol>
04	LINE 14&277	<u>0000</u> 0001	<u>BLANK</u> THRU	0: Blanking is forcibly effected. 1: No blanking is effected.
05	LINE 15&278	<u>0000</u> 0001	<u>BLANK</u> THRU	0: Blanking is forcibly effected. 1: No blanking is effected.
06	LINE 16&279	<u>0000</u> 0001	<u>BLANK</u> THRU	<ul><li>0: Blanking is forcibly effected.</li><li>1: No blanking is effected.</li></ul>
07	LINE 17&280	<u>0000</u> 0001	<u>BLANK</u> THRU	0: Blanking is forcibly effected. 1: No blanking is effected.
08	LINE 18&281	<u>0000</u> 0001	<u>BLANK</u> THRU	0: Blanking is forcibly effected. 1: No blanking is effected.
09	LINE 19&282	<u>0000</u> 0001	<u>BLANK</u> THRU	0: Blanking is forcibly effected. 1: No blanking is effected.
10	LINE 20&283	<u>0000</u> 0001	<u>BLANK</u> THRU	0: Blanking is forcibly effected. 1: No blanking is effected.
11	LINE 21&284	<u>0000</u> 0001	<u>BLANK</u> THRU	0: Blanking is forcibly effected. 1: No blanking is effected.
12	LINE 22&285	<u>0000</u> 0001	<u>BLANK</u> THRU	0: Blanking is forcibly effected. 1: No blanking is effected.

### <AUDIO>

	ltem	;	Setting	
No.	Superimposed display	No.	Superimposed display	Description
700	AUDIO IN SEL	0000 0001 0002 0003 0004	AES ANA SDI INT SG USRSET	<ul> <li>This selects the audio input signals (for all channels simultaneously).</li> <li>0: The AES input is selected.</li> <li>1: The analogue input is selected.</li> <li>2: The serial input is selected.</li> <li>3: The internally generated signal is selected.</li> <li>4: The setup menu item No.714 to 721 settings are followed.</li> </ul>
701	CH1 IN LV	0000 <u>0001</u> 0002	4dB 0 <u>dB</u> 20dB	This selects the audio input (CH1) reference level switching.
702	CH2 IN LV	0000 <u>0001</u> 0002	4dB 0dB 20dB	This selects the audio input (CH2) reference level switching.
703	CH3 IN LV	0000 0001 0002	4 dB <u>0dB</u> –20 dB	This selects the audio input (CH3) reference level switching.
704	CH4 IN LV	0000 <u>0001</u> 0002	4 dB 0dB 20 dB	This selects the audio input (CH4) reference level switching.
705	CUE IN LV	0000 0001 0002 0003	4dB 0dB 20dB 60dB	This selects the CUE input reference level switching.
706	CH1 OUT LV	0000 0001 0002	4dB 0dB -20dB	This selects the audio output (CH1) reference level switching.
707	CH2 OUT LV	0000 0001 0002	4dB 0dB 20dB	This selects the audio output (CH2) reference level switching.
708	CH3 OUT LV	0000 0001 0002	4 dB <u>0 dB</u> –20 dB	This selects the audio output (CH3) reference level switching.
709	CH4 OUT LV	0000 0001 0002	4 dB <u>0 dB</u> –20 dB	This selects the audio output (CH4) reference level switching.
710	CUE OUT LV	0000 0001 0002	4dB 0dB 20dB	This selects the CUE output reference level switching.
711	MONIL OUT LV	0000 <u>0001</u> 0002	4dB 0dB 20dB	This selects the audio monitor output (Lch) reference level switching.
712	MONIR OUT LV	0000 0001 0002	4dB 0dB 20dB	This selects the audio monitor output (Rch) reference level switching.
713	MONI OUT	0000 <u>0001</u>	UNITY VAR	<ul><li>This selects the audio monitor output volume UNITY/ VARIABLE reference switching.</li><li>0: The volume is output at the preset value.</li><li>1: The volume is linked with the headphones volume control.</li></ul>

### <AUDIO> (continued)

	ltem	Setting		
No.	Superimposed display	No.	Superimposed display	Description
714	CH1 IN SEL	<u>0000</u> 0001	<u>ANA</u> DIGI	This selects the CH1 input when USR SET has been selected as the setup menu item No.700 (AUDIO IN SEL) setting. 0: Analogue input 1: Digital input
715	CH2 IN SEL	<u>0000</u> 0001	<u>ANA</u> DIGI	This selects the CH2 input when USR SET has been selected as the setup menu item No.700 (AUDIO IN SEL) setting. 0: Analogue input. 1: Digital input.
716	CH3 IN SEL	<u>0000</u> 0001	<u>ANA</u> DIGI	This selects the CH3 input when USR SET has been selected as the setup menu item No.700 (AUDIO IN SEL) setting. 0: Analogue input 1: Digital input
717	CH4 IN SEL	<u>0000</u> 0001	<u>ANA</u> DIGI	This selects the CH4 input when USR SET has been selected as the setup menu item No.700 (AUDIO IN SEL) setting. 0: Analogue input 1: Digital input
718	D IN SEL12	<u>0000</u> 0001	AES SDI	This selects the CH1 and CH2 digital input when USR SET has been selected as the setup menu item No.700 (AUDIO IN SEL) setting. 0: AES input 1: Serial input
719	D IN SEL34	<u>0000</u> 0001	<u>AES</u> SDI	This selects the CH3 and CH4 digital input when USR SET has been selected as the setup menu item No.700 (AUDIO IN SEL) setting. 0: AES input 1: Serial input
720	D IN SEL56	<u>0000</u> 0001	AES SDI	This selects the CH5 and CH6 digital input when USR SET has been selected as the setup menu item No.700 (AUDIO IN SEL) setting. 0: AES input 1: Serial input
721	D IN SEL78	<u>0000</u> 0001	AES SDI	This selects the CH7 and CH8 digital input when USR SET has been selected as the setup menu item No.700 (AUDIO IN SEL) setting. 0: AES input 1: Serial input
722	REC CH1	0000 0001 0002 0003 0004 0005	CH1 CH2 CH3 CH4 CH1+2 CH3+4	<ul> <li>This selects the input signal to be recorded on the audio CH1 track.</li> <li>0: Audio input CH1 signal.</li> <li>1: Audio input CH2 signal.</li> <li>2: Audio input CH3 signal.</li> <li>3: Audio input CH4 signal.</li> <li>4: Mixed audio input CH1 and CH2 signal.</li> <li>5: Mixed audio input CH3 and CH4 signal.</li> </ul>
723	REC CH2	0000 0001 0003 0004 0005	CH1 <u>CH2</u> CH4 CH1+2 CH3+4	<ul> <li>This selects the input signal to be recorded on the audio CH2 track.</li> <li>0: Audio input CH1 signal.</li> <li>1: Audio input CH2 signal.</li> <li>2: Audio input CH3 signal.</li> <li>3: Audio input CH4 signal.</li> <li>4: Mixed audio input CH1 and CH2 signal.</li> <li>5: Mixed audio input CH3 and CH4 signal.</li> </ul>

### <AUDIO> (continued)

	ltem	Setting		
No.	Superimposed display	No.	Superimposed display	Description
724	REC CH3	0000 0001 <u>0002</u> 0003 0004 0005	CH1 CH2 <u>CH3</u> CH4 CH1+2 CH3+4	<ul> <li>This selects the input signal to be recorded on the audio CH3 track.</li> <li>0: Audio input CH1 signal.</li> <li>1: Audio input CH2 signal.</li> <li>2: Audio input CH3 signal.</li> <li>3: Audio input CH4 signal.</li> <li>4: Mixed audio input CH1 and CH2 signal.</li> <li>5: Mixed audio input CH3 and CH4 signal.</li> </ul>
725	REC CH4	0000 0001 0002 0003 0004 0005	CH1 CH2 CH3 <u>CH4</u> CH1+2 CH3+4	<ul> <li>This selects the input signal to be recorded on the audio CH4 track.</li> <li>0: Audio input CH1 signal.</li> <li>1: Audio input CH2 signal.</li> <li>2: Audio input CH3 signal.</li> <li>3: Audio input CH4 signal.</li> <li>4: Mixed audio input CH1 and CH2 signal.</li> <li>5: Mixed audio input CH3 and CH4 signal.</li> </ul>
726	REC CH5	0000 0001 0002 0003 0004 0005	CH5 CH6 CH7 CH8 CH5+6 CH7+8	<ul> <li>This selects the input signal to be recorded on the audio CH5 track.</li> <li>0: Audio input CH5 signal.</li> <li>1: Audio input CH6 signal.</li> <li>2: Audio input CH7 signal.</li> <li>3: Audio input CH8 signal.</li> <li>4: Mixed audio input CH5 and CH6 signal.</li> <li>5: Mixed audio input CH7 and CH8 signal.</li> </ul>
727	REC CH6	0000 0001 0002 0003 0004 0005	CH5 CH6 CH7 CH8 CH5+6 CH7+8	<ul> <li>This selects the input signal to be recorded on the audio CH6 track.</li> <li>0: Audio input CH5 signal.</li> <li>1: Audio input CH6 signal.</li> <li>2: Audio input CH7 signal.</li> <li>3: Audio input CH8 signal.</li> <li>4: Mixed audio input CH5 and CH6 signal.</li> <li>5: Mixed audio input CH7 and CH8 signal.</li> </ul>
728	REC CH7	0000 0001 0002 0003 0004 0005	CH5 CH6 <u>CH7</u> CH8 CH5+6 CH7+8	<ul> <li>This selects the input signal to be recorded on the audio CH7 track.</li> <li>0: Audio input CH5 signal.</li> <li>1: Audio input CH6 signal.</li> <li>2: Audio input CH7 signal.</li> <li>3: Audio input CH8 signal.</li> <li>4: Mixed audio input CH5 and CH6 signal.</li> <li>5: Mixed audio input CH7 and CH8 signal.</li> </ul>
729	REC CH8	0000 0001 0002 <u>0003</u> 0004 0005	CH5 CH6 CH7 <u>CH8</u> CH5+6 CH7+8	<ul> <li>This selects the input signal to be recorded on the audio CH8 track.</li> <li>0: Audio input CH5 signal.</li> <li>1: Audio input CH6 signal.</li> <li>2: Audio input CH7 signal.</li> <li>3: Audio input CH8 signal.</li> <li>4: Mixed audio input CH5 and CH6 signal.</li> <li>5: Mixed audio input CH7 and CH8 signal.</li> </ul>

### <AUDIO> (continued)

	ltem	:	Setting	
No.	Superimposed display	No.	Superimposed display	Description
730	REC CUE	0000 0001 0002 0003 0004 0005 0006 0007 0008 0009 0010 0011 0012 0013	CUE CH1 CH2 CH3 CH4 CH5 CH6 CH7 CH8 CH1+2 CH3+4 CH5+6 CH7+8 CH1-8 CH1-8	This selects the input signals to be recorded on CUE. 0: CUE IN 1: Audio input CH1 2: Audio input CH2 3: Audio input CH3 4: Audio input CH4 5: Audio input CH5 6: Audio input CH6 7: Audio input CH6 7: Audio input CH7 8: Audio input CH7 8: Audio input CH3 and CH2 mixed signals 10: Audio input CH3 and CH4 mixed signals 11: Audio input CH5 and CH6 mixed signals 11: Audio input CH7 and CH8 mixed signals 12: Audio input CH7 to CH8 mixed signals 13: Audio input CH1 to CH8 mixed signals 14: Audio input CH1 to CH8 mixed signals 15: Audio input CH1 to CH8 mixed signals 16: Audio input CH1 to CH8 mixed signals 17: Selecting how to process the audio edit points (IN and
751		0000 0001 0002	CUT FADE	OUT points) during playback. 0: Processing complies with the status during recording. 1: Forcible cutting 2: Forcible fading
732	HD EMBD AUD	0000 <u>0001</u>	OFF <u>ON</u>	<ul><li>This selects whether the audio data is to be superimposed onto the HD serial output.</li><li>0: The audio data is not superimposed.</li><li>1: The audio data is superimposed.</li></ul>
733	SD EMBD AUD	0000 <u>0001</u>	OFF ON	<ul><li>This selects whether the audio data is to be superimposed onto the SD serial output.</li><li>0: The audio data is not superimposed.</li><li>1: The audio data is superimposed.</li></ul>
734	MONITOR MIX L	0000 0001 0002 0003 0004 0005 0006 0007 0008	OFE CH1+2 CH3+4 CH1+3 CH2+4 CH5+6 CH7+8 CH5+7 CH6+8	<ul> <li>This enables mixed signals to be selected for the headphone monitor left channel.</li> <li>0: No mixing</li> <li>1: The CH1 and CH2 signals are mixed.</li> <li>2: The CH3 and CH4 signals are mixed.</li> <li>3: The CH1 and CH3 signals are mixed.</li> <li>4: The CH2 and CH4 signals are mixed.</li> <li>5: The CH5 and CH6 signals are mixed.</li> <li>6: The CH7 and CH8 signals are mixed.</li> <li>7: The CH5 and CH7 signals are mixed.</li> <li>8: The CH6 and CH8 signals are mixed.</li> </ul>
735	MONITOR MIX R	0000 0001 0002 0003 0004 0005 0006 0007 0008	OFF CH1+2 CH3+4 CH1+3 CH2+4 CH5+6 CH7+8 CH5+7 CH6+8	<ul> <li>This enables mixed signals to be selected for the headphone monitor right channel.</li> <li>0: No mixing</li> <li>1: The CH1 and CH2 signals are mixed.</li> <li>2: The CH3 and CH4 signals are mixed.</li> <li>3: The CH1 and CH3 signals are mixed.</li> <li>4: The CH2 and CH4 signals are mixed.</li> <li>5: The CH5 and CH6 signals are mixed.</li> <li>6: The CH7 and CH8 signals are mixed.</li> <li>7: The CH5 and CH7 signals are mixed.</li> <li>8: The CH6 and CH8 signals are mixed.</li> </ul>

### <AUDIO> (continued)

	ltem		Setting	
No.	Superimposed display	No.	Superimposed display	Description
736	CUE SLOW	<u>0000</u> 0001	LINEAR	<ul> <li>For selecting the tape travel status (cue track playback status) during slow-motion playback.</li> <li>0: The output picture takes precedence, and the tape travels at the STEP speed.</li> <li>1: The cue track playback takes precedence and the tape travels at the linear playback speed.</li> <li><notes></notes></li> <li>When "1" (LINEAR) has been selected:</li> <li>Set the TC/CTL switch to the TC position because the CTL counter may not function properly.</li> <li>The picture may not appear as clearly as in the STEP mode.</li> </ul>
737	CH1 CUE SEL	<u>0000</u> 0001	OFF ON	<ul><li>This selects whether the CUE signal is to be output to the main line of CH1 in the search mode.</li><li>0: The CUE signal is not output.</li><li>1: The CUE signal is output.</li></ul>
738	CH2 CUE SEL	<u>0000</u> 0001	OFF ON	<ul><li>This selects whether the CUE signal is to be output to the main line of CH2 in the search mode.</li><li>0: The CUE signal is not output.</li><li>1: The CUE signal is output.</li></ul>
739	CH3 CUE SEL	<u>0000</u> 0001	OFF ON	<ul><li>This selects whether the CUE signal is to be output to the main line of CH3 in the search mode.</li><li>0: The CUE signal is not output.</li><li>1: The CUE signal is output.</li></ul>
740	CH4 CUE SEL	<u>0000</u> 0001	OFF ON	<ul><li>This selects whether the CUE signal is to be output to the main line of CH4 in the search mode.</li><li>0: The CUE signal is not output.</li><li>1: The CUE signal is output.</li></ul>
741	CH5 CUE SEL	<u>0000</u> 0001	OFF ON	<ul><li>This selects whether the CUE signal is to be output to the main line of CH5 in the search mode.</li><li>0: The CUE signal is not output.</li><li>1: The CUE signal is output.</li></ul>
742	CH6 CUE SEL	<u>0000</u> 0001	OFF ON	<ul><li>This selects whether the CUE signal is to be output to the main line of CH6 in the search mode.</li><li>0: The CUE signal is not output.</li><li>1: The CUE signal is output.</li></ul>
743	CH7 CUE SEL	<u>0000</u> 0001	OFF ON	<ul><li>This selects whether the CUE signal is to be output to the main line of CH7 in the search mode.</li><li>0: The CUE signal is not output.</li><li>1: The CUE signal is output.</li></ul>
744	CH8 CUE SEL	<u>0000</u> 0001	OFF ON	<ul><li>This selects whether the CUE signal is to be output to the main line of CH8 in the search mode.</li><li>0: The CUE signal is not output.</li><li>1: The CUE signal is output.</li></ul>

### <AUDIO> (continued)

	ltem		Setting	
No.	Superimposed display	No.	Superimposed display	Description
745	MONI CH SEL	0000 0001 0002 0003 0004	MANU AUTO1 AUTO2 AUTO11 AUTO21	<ul> <li>This selects the monitor output.</li> <li>0: The output is as selected in MONITOR SELECT.</li> <li>1: The cue signal is automatically output in all tape modes except that PCM AUDIO is output over the -1 to +1 range.</li> <li>2: The cue signal is automatically output in all tape modes except in the play mode in which PCM AUDIO is output.</li> <li>3: The cue input signal is automatically output when the unit is in the EE mode in addition to AUTO1.</li> <li>4: The cue input signal is automatically output when the unit is in the EE mode in addition to AUTO2.</li> </ul>
746	MON AUTO SEL	0000 0001 0002	L/R L R	If a setting other than MANU has been selected for setup menu item No.745 (MONI CH SEL), the CUE signal is automatically sent to the monitor output in accordance with the operation mode but this item selects the monitor channel which will be automatically switched to CUE. 0: The CUE signal is output to both the left and right channels. 1: The CUE signal is output to the left channel only. 2: The CUE signal is output to the right channel only.
747	MONI SEL INH	0000 0001 0002	OFF ON ON1	<ul> <li>This selects whether to enable or disable the MONITOR SELECT button on the front panel.</li> <li>0: The button's operation is enabled.</li> <li>1: The button's operation is disabled.</li> <li>2: In the FULL display mode, the button's operation is disabled; operation is enabled in the FINE display mode only.</li> </ul>
748	AUDIO PB VR	<u>0000</u> 0001	DIS ENA	<ul> <li>This selects whether the playback level controls are to work in the EE mode when INT SG has been selected as the setup menu item No.700 (AUDIO IN SEL) setting.</li> <li>0: The INT SG output level is fixed at UNITY.</li> <li>1: The INT SG output level can be varied using the playback level controls.</li> <li><notes></notes></li> <li>When 0 (DIS) is selected in setup menu No.760 (AUDIO VRCONT), the output level of INT SG is fixed at UNITY irrespective of the present setting.</li> <li>When 2 (MUTE) is selected in setup menu No.760 (AUDIO VRCONT), the output level of INT SG is muted irrespective of the present setting.</li> </ul>
749	ANA CH1 SEL	<u>0000</u> 0001	<u>— CH1</u> CH5	This selects the signals to be output to analogue output CH1. 0: The CH1 signals are output. 1: The CH5 signals are output.
750	ANA CH2 SEL	<u>0000</u> 0001	<u>CH2</u> CH6	<ul><li>This selects the signals to be output to analogue output CH2.</li><li>0: The CH2 signals are output.</li><li>1: The CH6 signals are output.</li></ul>
751	ANA CH3 SEL	<u>0000</u> 0001	<u>— CH3</u> CH7	This selects the signals to be output to analogue output CH3. 0: The CH3 signals are output. 1: The CH7 signals are output.
752	ANA CH4 SEL	<u>0000</u> 0001	<u>— CH4</u> CH8	This selects the signals to be output to analogue output CH4. 0: The CH4 signals are output. 1: The CH8 signals are output.
753	SD SDI CH1 SEL	<u>0000</u> 0001	<u> </u>	This selects the signals to be output to SDI output CH1. 0: The CH1 signals are output. 1: The CH5 signals are output.
754	SD SDI CH2 SEL	<u>0000</u> 0001	<u>CH2</u> CH6	This selects the signals to be output to SDI output CH2. 0: The CH2 signals are output. 1: The CH6 signals are output.

### <AUDIO> (continued)

	ltem		Setting	
No.	Superimposed display	No.	Superimposed display	Description
755	SD SDI CH3 SEL	<u>0000</u> 0001	<u>— CH3</u> CH7	This selects the signals to be output to SDI output CH3. 0: The CH3 signals are output. 1: The CH7 signals are output.
756	SD SDI CH4 SEL	<u>0000</u> 0001	<u> </u>	This selects the signals to be output to SDI output CH4. 0: The CH4 signals are output. 1: The CH8 signals are output.
757	JOG PROC	0000 <u>0001</u>	OFF ON	<ul> <li>This selects the slow signal processing for the digital audio output in the JOG, VAR or SHTL mode.</li> <li>0: Sound which has not been subjected to the digital audio slow signal processing is output even in the STILL mode.</li> <li>1: Sound which has been subjected to the digital audio slow signal processing is output.</li> </ul>
758	DV PB ATT	0000 <u>0001</u>	OFF <u>ON</u>	<ul><li>This selects the audio output level during DV format playback.</li><li>0: The audio output level is not attenuated.</li><li>1: The audio output level is attenuated.</li></ul>
759	REC PT MUTE	<u>0000</u> 0001	OFF ON	<ul><li>This selects whether to mute the audio signals at the joins between recordings during DV or DVCAM format playback.</li><li>0: The audio signals are not muted.</li><li>1: The audio signals are muted.</li></ul>
760	AUD VR CTRL	0000 <u>0001</u> 0002	DIS <u>ENA</u> MUTE	<ul> <li>This selects whether the adjusting volume for CH5~CH8 input/ output level (ANALOG, AES/EBU, SDI) functions.</li> <li>0: Input/output level is fixed at UNITY.</li> <li>1: Input/output level can be changed by the adjusting volume.</li> <li>2: Input/output level is muted.</li> </ul>

### <menu>

	Item		Setting	
No.	Superimposed display	No.	Superimposed display	Description
A00	LOAD	0000 0001 0002 0003	USER2 USER3 USER4 USER5	This selects the user file whose contents will be loaded into USER1. 0: The USER2 file contents are loaded. 1: The USER3 file contents are loaded. 2: The USER4 file contents are loaded. 3: The USER5 file contents are loaded. <b><note></note></b> When the SET button is pressed after loading, the setting will be stored in the memory. When the MENU button is pressed, the setting will not be changed.
A01	SAVE	0000 0001 0002 0003 0004	USER2 USER3 USER4 USER5 LOCKED	<ul> <li>This selects the user file into which the USER1 settings will be saved.</li> <li>0: The settings are saved in USER2.</li> <li>1: The settings are saved in USER3.</li> <li>2: The settings are saved in USER4.</li> <li>3: The settings are saved in USER5.</li> <li>4: This display appears when all the user files are in the change prohibit status.</li> <li><notes></notes></li> <li>User files whose status have been set to change prohibit cannot be selected.</li> <li>When all the user files are in the change prohibit status, the "LOCKED" display appears and the contents cannot be saved.</li> </ul>
A02	P.ON LOAD	0000 0001 0002 0003 0004	OFF USER2 USER3 USER4 USER5	<ul> <li>This loads the contents of the selected user file into USER1 and it starts operation with the USER1 settings when the power is turned on.</li> <li>0: Operation is started with the settings of the previously set user file.</li> <li>1: The contents of USER2 are loaded into USER1 and operation is started with the USER1 settings.</li> <li>2: The contents of USER3 are loaded into USER1 and operation is started with the USER1 settings.</li> <li>3: The contents of USER4 are loaded into USER1 and operation is started with the USER1 settings.</li> <li>4: The contents of USER5 are loaded into USER1 and operation is started with the USER1 settings.</li> </ul>
A03	MENU LOCK	<u>0000</u> 0001	OFF ON	This selects whether to set or release the user file (USER2 – USER5) lock mode. 0: The lock is released (changes can be made). 1: The lock is set (changes are prohibited). <b><note></note></b> The lock cannot be set for USER1.

The underline on the setting item denotes the initial setting.

#### <Notes>

- No. A00 (LOAD), No. A01 (SAVE) and No. A02 (P.ON LOAD) are the menu items which can be set only for USER1. They are not displayed with the USER2 USER5 files.
- No. A03 (MENU LOCK) is the menu item which can be set only for the USER2 USER5 files. It is not displayed with USER1.

# Time code

The time code is used when the time code signal generated by the time code generator (time code signal generator) is to be recorded on the tape, its values are to be read by the time code reader (time code signal reader), and the absolute position of the tape is to be displayed in increments of hours, minutes, seconds and frames.

The time code is written in the sub-code area (data area) of the helical track. This enables insert editing to be conducted independently using the time code alone. In addition, the VTR's playback speed can be read from the stop mode to slow-motion playback up to high-speed play (approx.  $50 \times$  normal speed/approx.  $100 \times$  when using DVCPRO tape).

The time code values are indicated using the display and superimpose functions.

### **User bit**

"User bit" refers to the 32-bit (8-digit) data frame among the time code signals which has been released to users. It enables operator numbers values to be recorded. The alphanumeric characters which can be used for the user bit are the figures 0 to 9 and the letters A to F.

1. S	1. Setting the internal time code					
1	Place the VTR in the stop mode.					
2	Set the TC/CTL switch to TC.					
3	Set the TC INT/EXT switch to INT. (Internal time code selected)					
4	Set the Setup menu No. 504 (RUN MODE). <b>REC RUN:</b> The time code runs at the same time as the recording proceeds. <b>FREE RUN:</b> The time code runs in the same way as the time regardless of the VTR's operation.					
5	Set the Setup menu No. 503 (REGEN). <b>REGEN:</b> Continuity is maintained with the recorded time code before editing. (Detailed settings are also possible using the menu settings. See the menu items below.) Setup menu No. 505 (TCG REGEN) Setup menu No. 506 (REGEN MODE)					
	<ul> <li>PRESET: Recording starts from the value set with the TC SET button.</li> <li><note></note></li> <li>During auto editing, REGEN will be selected by the setup menu No. 506 setting even if the switch has been set to the PRESET position.</li> </ul>					
6	<ul> <li>Set the TC SET button.</li> <li>Use the TC SET button to set the start number of the time code or user bit.</li> <li><b>1</b> Press the SHIFT button. The leftmost digit flashes.</li> </ul>					
	<ul> <li>Press the ADJ button to change the value. Each time the button is pressed, the number changes. The setting range is given below.</li> <li>When using the time code and user bit in real time 00:00:00:00 - 23:59:59:24</li> <li>User bit 00 00 00 00 - FF FF FF FF</li> </ul>					
	<b>3</b> Repeat steps 1 and 2 to change the value.					
	<b>4</b> When the setting of the start number is completed, press the START button. In the FREE RUN mode, the time code now starts running.					
	5 Proceed with the recording or editing.					
	<note> When OUT REF is SD REF, the time code complied with the colour frame (CF) information of SD REF is recorded . When HD SDI input only or OUT REF is HD REF, the CF information is recorded in free run mode.</note>					
2. S	2. Setting the external time code (TC switch $ ightarrow$ EXT)					
1	Place the VTR in the stop mode.					

- **2** Set the TC/CTL switch to TC.
- **3** Set the TC INT/EXT switch to EXT. (External time code selected)

- **1** Place the unit in the stop mode.
- **2** Set the TC/CTL button to TC.
- 3 Set the TC/UB switch to TC or UB. TC: The time code is displayed. UB: The user bit is displayed.
  - When it is no longer possible to read the time code, it is interpolated using the CTL signal.

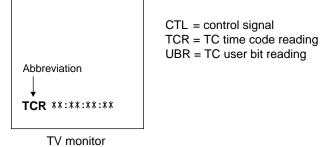
**4** Press the PLAY button. Playback now commences, and the time code appears on the display.

When setup menu No. 005 (SUPER) is ON, the time code value is superimposed onto the video signal from the VIDEO OUT3 connector.

#### <Notes>

- The colon between the seconds and frames changes to a period when the drop frame time code is read.
- When the time code signal is missing, it is automatically compensated for using the CTL signal.

The control signals, time code, etc. are displayed using abbreviations.



#### **Characters displayed**

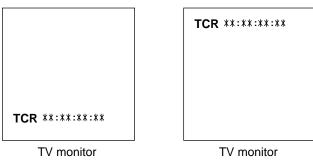
The background of characters superimposed on the display can be changed using setup menu No. 009 (CHARA TYPE).



TV monitor

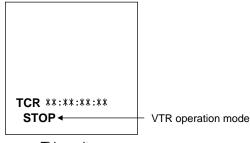
#### **Display position**

The position of the characters superimposed on the display can be changed using setup menus No. 007 (CHARA H-POS) and No. 008 (CHARA V-POS).



#### **Operation mode**

The VTR's operation mode can also be displayed using setup menu No. 006 (DISPLAY SEL).



TV monitor

# Audio recording channel

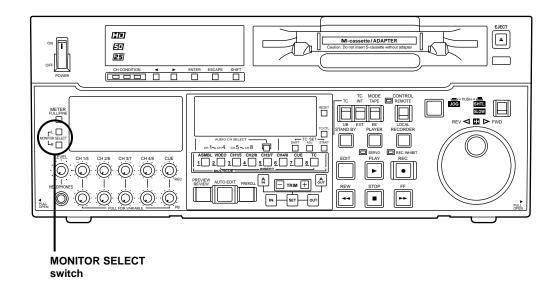
Recording track	Recording signal	
CH1	CH1 input/CH2 input/CH1 input + CH2 input	
CH2	CH1 input/CH2 input/CH1 input + CH2 input	
CH3	CH3 input/CH4 input/CH3 input + CH4 input	
CH4	CH3 input/CH4 input/CH3 input+ CH4 input	
CH5	CH5 input/CH6 input/CH5 input+ CH6 input	
CH6	CH5 input/CH6 input/CH5 input+ CH6 input	
CH7	CH7 input/CH8 input/CH7 input+ CH8 input	
CH8	CH7 input/CH8 input/CH7 input+ CH8 input	
	CH1 input/CH2 input/CH3 input/CH4 input/CH5 input/	
CUE	CH6 input/CH7 input/CH8 input/CH1 input +CH2 input/	
CUE	CH3 input + CH4 input/CH5 input +CH6 input/	
	CH7 input +CH8 input/CH1 input to CH8 input	

The audio recording channels are selected on the AUDIO setup menu as shown below.

### Monitor output channel

The monitor output channel is selected with setup menu item No.734 (MONITOR MIX L), No.735 (MONITOR MIX R) and the MONITOR SELECT switch as shown below.

Monitor output	Output signal
I	CH1/CH2/CH3/CH4/CH5/CH6/CH7/CH8/CH1+CH2/CH3+
L	CH4/CH5+CH6/CH7+CH8/CUE
R	CH1/CH2/CH3/CH4/CH5/CH6/CH7/CH8/CH1+CH2/CH3+
ĸ	CH4/CH5+CH6/CH7+CH8/CUE



The unit can be mounted into a 19-inch standard rack if the optional rack-mounting adapters (AJ-MA75P) are used. For the installation rails, it is recommended that the rail and bracket for 18" length (model number CC3061-99-0400) of Chassis Trak be used. If an even greater clearance is to be left between the VTR and rack when the VTR is pulled out, however, it is recommended that the 22" long Chassis Trak (model number CC-3001-99-0191) be used. (The complete slide rail and bracket unit is not available from Panasonic.) For further details, consult with your dealer.



Attach the inner members of the slide rails. Refer to Table 1 for the places where they are to be secured with the screws.

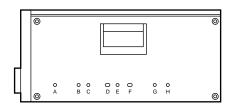


 
 Table 1 Locations where the screws are secured on right (R) side of inner members of slide rails

	18" Chassis Trak	22" Chassis Trak
Part Number	CC3061-99-0400	CC3001-99-0191
Screw holes to be used	B, E, G	С, Н

Attach the inner members at the same symmetrical positions on the left (L) side.

**Note:** The letters "A" to "H" are not actually marked on the side panels.

The length of the screws used is subject to restriction. Use screws which are less than 10 mm long in their place.

6 screws must be used to secure each inner member. When using the 22'' long slide rails, secure the screws at 4 locations.



Attach the outer member brackets to the rack.

Check that the height is the same for the left and right brackets.



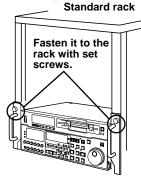
Remove the four screws at the front for attaching the left and right side panels.

4

Attach the AJ-MA75P rack-mounting adapters with included 4 screws.



**Back-mounting adapters** Remove the 4 rubber legs from the bottom of the unit, and install the unit in the rack. After the unit has been installed, check that it moves smoothly along the rails.



#### <Notes>

- Keep the temperature inside the rack to between +5°C and +40°C.
- Bolt the rack securely to the floor so that it will not topple over when the VTR is drawn out.

This unit is equipped with an auto head cleaning function which automatically reduces the amount of dirt on the video heads. In order to maximize the unit's reliability, it is recommended that the video heads be cleaned as and when appropriate.

For further details on how to actually clean the heads, consult with one of our service companies or with your dealer.

# Condensation

Condensation occurs due to the same principle involved when droplets of water form on a window pane of a heated room. It occurs when the unit or tape is moved between places where the temperature or humidity varies greatly or when, for instance:

- It is moved to a very humid place full of steam or a room immediately after it has been heated up.
- It is suddenly moved from a cold location to a hot or humid location.

When moving the unit to locations such as these, leave it standing for about 10 minutes rather than switching on the power immediately.

If condensation has formed on or in the unit, the AUTO OFF lamp lights and the cassette tape is automatically ejected.

Keep the power supplied and simply wait until the AUTO OFF lamp goes off.

It is recommended that the video heads be cleaned after the AUTO OFF lamp went off. It is recommended that the video head be cleaned after the AUTO OFF lamp went off.

#### ■Maintenance

Before proceeding with maintenance, be absolutely sure to set the power switch to OFF and take hold of the power plug and unplug it from the power outlet.

Use a soft cloth to clean the cabinet. To clean off dirt, use a cloth moistened with water. Remove the dirt, and take up any remaining moisture using a dry cloth.

To remove stubborn dirt, dilute some kitchen detergent, dip a cloth into the solution, wring it out well, and wipe. In the same way, after having removed the dirt, take up any remaining moisture using a dry cloth.

#### <Note>

Do not use alcohol, benzine, paint thinners or other such solvents. They can discolour the external parts surfaces or remove the paint.

When a warning occurs in this unit, the warning lamp lights up.

Opening the DIAG menu will display the warning description on the counter display and the monitor. Also, when an abnormal operation is detected in this unit, the AUTO OFF lamp lights up and a message appears on the counter display.

### **DIAG** menu

This display the VTR information.

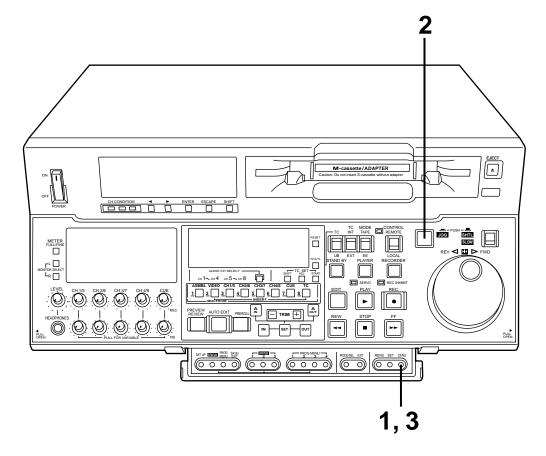
VTR information includes "WARNING" information and "HOURS METER" (usage time) information. A DIAG menu appears on the monitor when the monitor is connected to the VIDEO OUT3 connector on the connector section.

#### Displaying the DIAG menu

**1** Press the DIAG button.

The DIAG menu screen is displayed on the monitor.

- **2** The "WARNING" information and "HOURS METER" information can be switched by pressing the search buttons.
- **3** Press the DIAG button again to return to the original display.



### "WARNING" information display

- A warning message is displayed whenever a warning occurs (the warning lamp lights up). When warnings have not been detected, "NO WARNING" is displayed.
- When multiple warning occur, the descriptions for each warning can be checked by turning the search dial.

### **Displaying the "HOURS METER" information**

Turn the search dial to move the cursor (\*). The description for the item where the cursor is located is shown as a superimposed display.

Item No.	ltem	Description		
H00	OPERATION	Displays the time that the power has been supplied in one-hour units.		
H01	DRUM RUN	Displays the time that the drum has been rotating in one-hour units.		
H02	TAPE RUN	Displays the time that the tape has been running during FF, REW, PLAY, SEARCH (JOG, VAR, SHTL), REC, and EDIT modes (except for STILL in the JOG, VAR or SHTL mode) in one-hour units.		
H03	THREADING	The number of times for threading/unthreading is displayed in single units.		
H11	DRUM RUN r	Displays the time that the drum has been rotating in one-hour units. (Can be reset)		
H12	TAPE RUN r	Displays the time that the tape has been running during FF, REW, PLAY, SEARCH (JOG, VAR, SHTL), REC, and EDIT modes (except for STILL in the JOG, VAR or SHTL mode) in one-hour units. (Can be reset)		
H13	THREADING r	The number of times for threading/unthreading is displayed in single units. (Can be reset)		
H30	POWER ON	The number of times the power has been turned on is displayed in single units.		

#### <Notes>

• The resettable items in the "HOURS METER" information are reset by the shop when performing maintenance or other work.

• The search buttons and the search dial cannot be operated while the DIAG menu is displayed.

If "T&S&M" is selected in the setup menu No. 006 (DISPLAY SEL), a message appears in the mode display whenever a warning or error occurs. When multiple events occur, the event with the highest priority is displayed.

Priority	Display	Description
High ♠	Error messages (See error message table)	When an abnormal operation is detected in this unit, the AUTO OFF lamp lights up and an error message is displayed.
	INT SG	When INT SG is selected in setup menu No.600 (VIDEO IN SEL) or No.700 (AUDIO IN SEL), pressing REC button or EDIT button causes the display to be given for 2 sec. from the beginning (EE mode). Similarly in edit mode, the display will be given for 2 sec. from the beginning.
	NO INPUT	In case of no input signal at the connector selected by setup menu No.600 (VIDEO IN SEL) or No.700 (AUDIO IN SEL) except analogue audio, pressing REC button or EDIT button causes the display to be given for 2 sec. from the beginning (EE mode). Similarly in edit mode, the display will be given for 2 sec. from the beginning.
↓ Low	Warning messages (See warning message table)	When a warning occurs in this unit, the warning lamp lights up and a warning message is displayed. When multiple warnings occur, the warning with the highest priority is displayed.

#### Warning messages

Priority	Monitor display	Description	VTR operation
High	FAN STOP	This is displayed when the fan motor stops.	Operation continues
•	NO RF	<ul> <li>This appears when a blank part of the tape lasting for 1 or more seconds has been detected during playback.</li> <li>When all the following conditions have been met, it will be recognized as a blank part.</li> <li>When no signals are output from any of the heads</li> <li>When the playback data cannot be read</li> <li>When CTL is not present</li> </ul>	Operation continues
	SERVO NOT LOCKED	This is displayed when the servo is not locked for three or more seconds during playback, recording, or editing.	Operation continues
	LOW RF	This is displayed when envelope levels approximately 1/3 that of normal levels are detected for more than one second during playback, recording, or editing.	Operation continues
		This is displayed when the error rate increases and correction/ interpolation is performed on either the video or audio playback signal.	Operation continues

# Table of AUTO OFF Error messages

Counter display Monitor display		Description	VTR operation (Restart condition)
CAP ROTATE TOO CAP ROTA TOO SLOW SLOW		If the capstan motor speed is abnormally low, the AUTO OFF lamp lights, and the message display flashes.	STOP (POWER OFF→ON)
CAP TENSION ERROR	CAP TENSION ERROR	If an abnormal tension at the supply side is detected in the capstan mode, the AUTO OFF lamp lights, and the message display flashes.	STOP (POWER OFF→ON)
DEW DEW		<ul> <li>If condensation is detected, the AUTO OFF lamp lights, the message display flashes, and the VTR is transferred to the eject mode. After the tape is ejected, the drum rotates in order to eliminate the condensation.</li> <li>When the condensation has been eliminated, the AUTO OFF lamp and message display go off, and the VTR can be used.</li> <li><b><notes></notes></b></li> <li>1) If condensation is detected in the eject mode, the drum starts rotating as soon as it is detected.</li> <li>2) If condensation is detected when the cassette has been inserted, the drum rotation is stopped, and after the tape is ejected, the drum starts rotating.</li> </ul>	EJECT (Normal operation resumed after condensation is eliminated)
DRUM ROTATE TOO FAST	DRUM ROTA TOO FAST	If the cylinder motor speed is abnormally high, the AUTO OFF lamp lights, and the message display flashes.	STOP (POWER OFF→ON)
DRUM ROTATE TOO SLOW DRUM ROTA TOO SLOW		If the cylinder motor speed is abnormally low, the AUTO OFF lamp lights, and the message display flashes.	STOP (POWER OFF→ON)
E-FF E-FF		If the tape start and tape end are detected simulta- neously either during or after loading, the AUTO OFF lamp lights, and the message display flashes.	STOP (POWER OFF→ON)
FRONT LOAD ERROR	FRONT LOAD ERROR	The AUTO OFF lamp lights and the message display flashes when the take-up reel has been rotating idly for a fixed period of time while the start/end processing operation during loading (half position) is being performed.	STOP (POWER OFF→ON)
FRONT LOAD MOTOR	FRONT LOAD MOTOR	If the cassette does not move up even when 6 seconds have elapsed since the VTR was transferred to the eject mode, the AUTO OFF lamp lights, and the message display flashes. <b>Note&gt;</b> If the cassette does not move down inside the machine even when 6 seconds have elapsed since the cassette was inserted, the VTR is transferred to the eject mode.	STOP (POWER OFF→ON)
LOADING MOTOR	LOADING MOTOR	When the unloading operation is not completed within 6 seconds, the AUTO OFF lamp lights, and the message display flashes. <b><note></note></b> When the loading operation is not completed within 6 seconds, the VTR is transferred to the eject (unload-ing) mode.	STOP (POWER OFF→ON)

# Table of AUTO OFF Error messages

Counter display Monitor display		Description	VTR operation (Restart condition)
		If the reel motor at the take-up side is running in the reverse direction, the AUTO OFF lamp lights, and the message display flashes.	STOP (POWER OFF→ON)
REEL TENSION ERROR	REEL TENSION ERROR	If an abnormal tension at the supply side is detected in the reel mode, the AUTO OFF lamp lights, and the message display flashes.	STOP (POWER OFF→ON)
SERVO COMM ERROR	SERVO COMM ERROR	When the servo microcomputer does not follow the instructions of the system control microcomputer even when 10 seconds have elapsed, the AUTO OFF lamp lights, and the message display flashes.	STOP (POWER OFF→ON)
SERVO CONTROL ERROR	SERVO CONTROL ERR	When there is no response from the servo micro- computer for 1 or more seconds, the AUTO OFF lamp lights, and the message display flashes.	STOP (POWER OFF→ON)
SERVO ERROR	SERVO ERROR	When only the servo microcomputer was reset in an instantaneous power failure, the AUTO OFF lamp lights, and the message display flashes.	STOP (POWER OFF→ON)
S-FF/REW TIMEOVER	S-FF/REW TIMEOVER	If the start/end processing operation is not completed, the AUTO OFF lamp lights, and the message display flashes.	STOP (POWER OFF→ON)
S REEL ROTA TOO FAST	S REEL TOO FAST	If the supply reel motor should rotate at an abnormally fast rate, the AUTO OFF lamp lights, and the message display flashes.	STOP (POWER OFF→ON)
S REEL TORQUE ERROR	S REEL TORQUE ERR	If an abnormal torque applied to the supply reel motor is detected or if an abnormal current flowing to the current-sensing resistor is detected, the AUTO OFF lamp lights, and the message display flashes.	STOP (POWER OFF→ON)
T REEL ROTA TOO FAST	T REEL TOO FAST	If the take-up reel motor should rotate at an ab- normally fast rate, the AUTO OFF lamp lights, and the message display flashes.	STOP (POWER OFF→ON)
T REEL TORQUE ERROR	T REEL TORQUE ERR	If an abnormal torque applied to the take-up reel motor is detected, the AUTO OFF lamp lights, and the message display flashes.	STOP (POWER OFF→ON)
UNLOAD ERROR	UNLOAD ERROR	If the tape has not been wound up during unloading, the AUTO OFF lamp lights, and the message display flashes.	STOP (POWER OFF→ON)
WINDUP ERROR	WINDUP ERROR	If, after the total tape amount has been detected, the amount of tape wound up on the take-up reel and the amount of tape supplied by the supply reel differ to an abnormal extent while the tape is traveling in the forward or reverse direction, the AUTO OFF lamp lights, and the message display flashes.	STOP (POWER OFF→ON)
WINDUP REEL NOT ROTA		If, after the cassette has been inserted, the tape take- up reel has not wound up the tape while the total tape amount is not detected and while the tape is traveling in the forward or reverse direction, the AUTO OFF lamp lights, and the message display flashes.	STOP (POWER OFF→ON)

### 1. Introduction

(1) The VTR can be operated by commands when the RS-232C interface is used. (See command table on page 111 – 113.)

#### (2) Conditions for acknowledging commands from RS-232C interface The front panel REMOTE/LOCAL switch must be at REMOTE. The setup menu item No. 204 "RS232C SEL" must be ON.

If the above conditions are not met, [ACK] + [STX]ER001[EXT] is returned to the external unit. Whether the [ACK] code is returned depends on the setting which has been selected for setup menu item No. 209 "RETURN ACK".

#### 2. Hardware specifications

#### **External interface specifications**

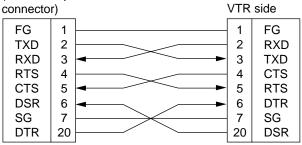
#### 1) Connector specifications

Connector: D-SUB 25-pin (crossover cable supported)

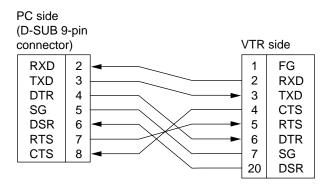
Pin No.	Signal	Circuit name	Description
1	FG	Protective ground	Frame ground
2	RXD	Received data	Data is sent to PC.
3	TXD	Transmitted data	Data is received from PC.
4	CTS	Clear to send	Shorted with pin 5.
5	RTS	Request to send	Shorted with pin 4.
6	DTR	Data terminal ready	No processing
7	SG	Signal ground	Signal ground
20	DSR	Data set ready	+ voltage output after communication enable status

# 2) Example of connection with controller (PC) ■ Using crossover cable with D-SUB 25-pin connectors





#### Using crossover cable with D-SUB 9-pin and 25-pin connectors



### 3. Software specifications

### Protocol

### 1) Communication parametres

ooninnannoation parametroo	
Communication system	Asynchronous, full duplex
Communication speed	300/600/1200/2400/4800/ <u>9600</u>
Bit length	7 bit/ <u>8 bit</u>
Stop bit	<u>1 bit</u> /2 bit
Parity bit	NONE/ODD/EVEN
ACK code	ACK code returned/ACK code not returned <b><note></note></b> The ACK code is what is returned from the VTR to the controller when data has been successfully sent from the controller.

The underlining indicates the factory settings.

#### Any changes to the settings can be made using the setup menu items listed below.

Communication parametre	Setup menu item	
Communication speed	No. 205 BAUD RATE	
Bit length	No. 206 DATA LENGTH	
Stop bit	No. 207 STOP BIT	
Parity bit	No. 208 PARITY	
ACK code	No. 209 RETURN ACK	

### 2) Send format [controller (PC) $\rightarrow$ VTR]

■ Data format

[STX] [command] [:] [data] [ETX]

02h XX XX XX 3Ah XX-XX 03h ←(ASCII code: symbols, numbers upper-case letters)

#### 20h<XX<7Fh

- [command]: Command identifier; a 3-byte identifier (ASCII code: symbols, numbers, upper-case letters) is sent as the command.
- [ : ]: This code serves as a delimiter between the command and data.
- [data]: Data (ASCII code: symbols, numbers, upper-case letters) can be added in the number of bytes required.

#### ■ Outline of send procedure from controller

- 1. The send command starts with STX (start of text = 02h). The command is then identified by COMMAND which follows and the data is added as required.
  - The format ends with ETX (end of text = 03h).
- 2. When a different command is to be sent, a response is awaited from the VTR, and then the command is sent. (See page 110.)
- 3. If STX is sent again before ETX is sent, the receive data buffer inside the VTR is cleared. A command error is returned to the controller, and the data is newly processed with STX which was received again at the head.

### **RS-232C** interface

#### 3) Return format [VTR $\rightarrow$ controller (PC)]

The following responses are made to the command. If necessary, more than one response is made.

#### When the communication has terminated normally

- 1. The receive completion message is returned.
  - [ACK] 06h
- 2. The execution completion message is returned. [STX] [command] [data] [ETX]
  - 02h XX XX XX XX-XX 03h
- [command]: This is the message (data) which is returned or the execution completion message identifier.
- [data]: This is the data to be returned. It can be omitted.

Example: Send command			Return message (data)
	[STX] OPL [ETX] -	$\rightarrow$	[ACK] [STX] OPL [ETX]

- When the communication has terminated abnormally
  - [NACK] 15h

#### When processing is not possible due to incorrect data or trouble in the VTR

- 1. The receive completion message is returned. [ACK]
  - 06h
- 2. An error code is returned.

[STX] E R N1 N2 N3 [ETX] 02h Error code 03h

#### 4. Error code table

- ER001: Invalid command
  - Unsupported command received.
  - Error in command execution
- ER002: Parametre error
- ER102: VTR mode error (front loading motor)
- ER103: VTR mode error (loading motor)
- ER104: VTR mode error (drum, capstan system)
- ER105: VTR mode error (reel system)
- ER106: VTR mode error (tension system)
- ER108: VTR dew error
- ER1FF: VTR system error

### 5. Command table

### (1) Commands relating to operation control

<Notes>

- As for the return (completion) message, [ACK] is first returned when data is received, and the execution message is subsequently returned. It is only the execution message which is listed in this table.
- In the case of commands not listed in the table, ER001 (invalid command) is returned after [ACK] has been returned.

VTR operation	Send command	Return (completion) message	Supplementary notes	
STOP	[STX] OSP [ETX]	[STX] OSP [ETX]	This command is for stopping the tape travel. The resulting output picture and sound statuses differ according to the settings selected for the setup menu No. 105 (AUTO EE SEL).	
EJECT	[STX] OEJ [ETX]	[STX] OEJ [ETX]	This command is for ejecting the cassette tape. The resulting output picture and sound statuses differ according to the settings selected for the setup menu No. 105 (AUTO EE SEL).	
PLAY	[STX] OPL [ETX]	[STX] OPL [ETX]	This command is for starting playback.	
REWIND	[STX] ORW [ETX]	[STX] ORW [ETX]	This command is for rewinding the tape. The resulting output picture and sound statuses differ according to the settings selected for the setup menu No. 105 (AUTO EE SEL). The maximum tape speed differs according to the setting selected for setup menu No. 102 (FF. REW MAX).	
FAST FORWARD	[STX] OFF [ETX]	[STX] OFF [ETX]	This command is for fast forwarding the tape. The resulting output picture and sound statuses differ according to the settings selected for the setup menu No. 105 (AUTO EE SEL). The maximum tape speed differs according to the setting selected for setup menu No. 102 (FF. REW MAX).	
REC	[STX] ORC [ETX]	[STX] ORC [ETX]	This command is for starting the recording.	
SHTL FORWARD	[STX] OSF:data [ETX]	[STX] OSF [ETX]	This is the forward direction shuttle command.	
	data = n: speed data 0: STILL 1: ×0.03 2: ×0.1 3: ×0.2 4: ×0.5 5: ×1 6: ×1.85 7: ×4.1 8: ×9.5 9: ×16 : This speed differs according to the setting selected for setup menu No. 101 (SHTL MAX). A: ×32 : This speed differs according to the setting selected for setup menu No. 101 (SHTL MAX).			

### **RS-232C** interface

VTR operation	Send command	Return (completion) message	Supplementary notes
SHTL REVERSE	[STX] OSR:data [ETX]	[STX] OSR [ETX]	This is the reverse direction shuttle command.
	setu A: ×32 : This	ip menu No. 101 (SHTL I	to the setting selected for
STANDBY OFF	[STX] OBF [ETX]	[STX] OBF [ETX]	This command is setting the VTR to standby OFF.
STANDBY ON	[STX] OBN [ETX]	[STX] OBN [ETX]	This command is setting the VTR to standby ON.

### (2) Commands relating to inquiries

<Notes>

- As for the return (completion) message, [ACK] is first returned when data is received, and the execution message is subsequently returned. It is only the execution message which is listed in this table.
- In the case of commands not listed in the table, ER001 (invalid command) is returned after [ACK] has been returned.

VTR operation	Send command	Return (completion) message	Supplementary notes			
CTL/TC DATA	[STX] QCD [ETX]	[STX] CD data [ETX]	This command is for inquiring about the counter value.			
REQUEST		h = TC: gh = mm = 00–59: r ss = 00–59: s ff = 00–29: f	SP (20h): for a plus display – (2Dh): for a minus display 0–9: hours 00–23: hours ninutes CTL or TC is returned, whichever corresponds to the front display made			
STATUS REQUEST	[STX] QOP [ETX]	[STX] xxx [ETX]	This command is for inquiring about the VTR's operation mode.			
		SRS: (IN/OUT) OBF: STANDB OSF: SHTL FC OSR: SHTL RE OJG: JOG FOF OSW: VAR FOF EAE: AUTO EL	T FORWARD (including the STANDBY ON) UT) PREROLL NDBY OFF FORWARD REVERSE FORWARD/REVERSE FORWARD/REVERSE O EDIT ON (MANUAL EDIT)			
ID (VTR No.) REQUEST	[STX] QID [ETX]	[STX] data [ETX] This command is for inquiring about the VTR used.				
		data = AJ-HD150				

#### (3) Microsoft QuickBASIC sample programme

```
CLS
STX = CHR (\&H2): ETX = CHR (\&H3): NAK = CHR (LF): ACK = CHR (\&H6)
PRINT "*** RS-232C COMMUNICATION SAMPLE PROGRAM ***"
PRINT "Type Command 'QUIT' to quit."
PRINT
REM *** Communication Port Initial & Open ***
REM Port 1,9600Bps, No parity, 8 bit data, 1 stop bit
OPEN "COM1:9600,N,8,1" FOR RANDOM AS #1 LEN = 256
REM *** Input Command & Send Command ***
SendCmd:
INPUT "Input Command ="; SEND$
IF SEND$ = "QUIT" THEN GOTO ProgEnd
PRINT #1, STX$ + SEND$ + ETX$
REM *** Wait for Receive Command ***
WHILE LOC(1) = 0
        WAITKEY$ = INKEY$
        IF WAITKEY$ = "Q" THEN PRINT "*** Quit ***": GOTO ProgEnd
WEND
REM *** Receive Command ***
RecvCmd:
RECV\$ = INPUT\$(1, \#1)
IF RECV$ = STX$ THEN RECV$ = "[Stx]"
IF RECV$ = ACK$ THEN RECV$ = "[Ack]"
IF RECV$ = NAK$ THEN RECV$ = "[Nak]"
IF RECV$ = ETX$ THEN BUFFER$ = BUFFER$ + "[Etx]": GOTO DispOut
BUFFER$ = BUFFER$ + RECV$
GOTO RecvCmd
REM *** Output Receive Command ***
DispOut:
PRINT "Receive Command ="; BUFFER$
PRINT
BUFFER$ = ""
GOTO SendCmd
REM *** End Program ***
ProgEnd:
CLOSE
END
```

## Connector signals

### **VIDEO IN**

HD SERIAL IN (DIGITAL)	BNC  imes 1	
HD REF IN	$BNC\times 2$	Loop-through, $75\Omega$ termination switch provided
SD REF IN	BNC  imes 2	Loop-through, $75\Omega$ termination switch provided

### **VIDEO OUT**

HD SERIAL OUT (DIGITAL) BNC $\times$ 3			
SD SERIAL OUT (DIGI	TAL) BNC × 3		
VIDEO OUT	BNC × 3		
HD REF OUT	$BNC \times 1$		
SD REF OUT	BNC × 1		

### **AUDIO IN**

SERIAL IN (DIGITAL)	BNC  imes 1	
AUDIO IN (DIGITAL)	$BNC \times 4$	CH1/CH2,CH3/CH4,CH5/CH6, CH7/CH8
		AES/EBU format
AUDIO IN (ANALOG)	$XLR \times 4$	CH1, CH2, CH3, CH4
CUE IN	XLR  imes 1	
TIME CODE IN	$XLR \times 1$	

Pin No.	Signal
1	GND
2	HOT
3	COLD

### **AUDIO OUT**

SERIAL OUT (DIGITAL)	BNC × 3	
AUDIO OUT (DIGITAL)	$BNC \times 4$	CH1/CH2,CH3/CH4,CH5/CH6, CH7/CH8
		AES/EBU format
AUDIO OUT (ANALOG)	$XLR \times 4$	CH1, CH2, CH3, CH4
CUE OUT	$XLR \times 1$	
TIME CODE OUT	$XLR \times 1$	
MONITOR OUT	$XLR \times 2$	
HEADPHONES (front)	6.35 mm	Phone jack

# RS-422A REMOTE (9P) REMOTE IN/OUT

Pin No.	Signal	Pin No.	Signal	Pin No.	Signal
1	FRAME GROUND	4	RECEIVE COMMON	7	TRANSMIT B
2	TRANSMIT A	5		8	RECEIVE A
3	RECEIVE B	6	TRANSMIT COMMON	9	FRAME GROUND

### **REMOTE OUT**

Pin No.	Signal	Pin No.	Signal	Pin No.	Signal
1	FRAME GROUND	4	TRANSMIT COMMON	7	RECEIVE B
2	RECEIVE A	5		8	TRANSMIT A
3	TRANSMIT B	6	RECEIVE COMMON	9	FRAME GROUND

### PARALLEL REMOTE (50P)

Pin No.	Signal	Pin No.	Signal	Pin No.	Signal
1	REC COMMAND	20	STBY ON/OFF COMMAND	33	EJECT STATUS
2	PLAY COMMAND	21	ERR 0 STATUS*	34	ERR 2 STATUS*
3	FF COMMAND	23	CUE COMMAND	39-40	REC INH MENU STATUS
4	REW COMMAND	24	ERR 1 STATUS*	41	CUE STATUS
5	STOP COMMAND	26	+POWER	42	REMOTE STATUS
10	LOCAL ENABLE COMMAND	27	REC STATUS	45	LOCAL STAUTS
11	EJECT COMMAND	28	PLAY STATUS	46	STBY STATUS
12	IN SET COMMAND	29	FF STATUS	47	GND
13	REC INHIBIT ON COMMAND	30	REW STATUS	49-50	GND
15	LOCAL DISABLE COMMAND	31	STOP STATUS		

### \*50-pin error status table

	Pin21/	Pin24/	Pin 34/ ERROR 2	AJ-HD150		
	ERROR 0	ERROR 1		Output priority sequence	VTR status	
Ī	0	0	0	1	SERVO NOT LOCKED	
	0	0	1	4	SEVO LOCKED	
	0	1	0	3	HIGH ERROR (UMBER)	
	0	1	1	2	HIGH ERROR (RED)	
	1	0	0			
	1	0	1			
	1	1	0			
	1	1	1			

1:Active\_L 0:Open

### RS-232C REMOTE (25-pin D-SUB crossover cable supported)

· · · · · · · · · · · · · · · · · · ·			
Pin No.	Abbreviation	Circuit	Description
1	FRAME GROUND	Protective ground	Frame ground
2	RxD	Received data	Sends data to the PC.
3	TxD	Transmitted data	Receives data from the PC.
4	CTS	Clear to send	Shorted with pin 5.
5	RTS	Request to send	Shorted with pin 4.
6	DTR	Data terminal ready	No processing
7	GND	Signal ground	Signal ground
20	DSR	Data set ready	Positive power output after communication enable status

### **ENCODER REMOTE (15P)**

Pin No.	Signal		
1	FRAME GROUND		
2	REM (G)		
3	REM RX (X) REMOTE CONTROL PROTOCOL RECEIVE		
4	REM TX (X) REMOTE CONTROL PROTOCOL TRANSMIT		
5	REM RX (Y) REMOTE CONTROL PROTOCOL RECEIVE		
6	REM TX (Y) REMOTE CONTROL PROTOCOL TRANSMIT		

#### CAUTION

These servicing instructions are for use by qualified service personnel only. To reduce the risk of electric shock do not perform any servicing other than that contained in the operating instructions unless you are qualified to do so.

Printed circuit board	Abbr. name	Full name	Function	Factory setting
F1 board ADDA	SW1	Audio Input Impedance SW	This sets the CH1 audio input impedance. HIGH/600 $\Omega$	HIGH
	SW101	Audio Input Impedance SW	This sets the CH2 audio input impedance. HIGH/600 $\Omega$	HIGH
	SW 201	Audio Input Impedance SW	This sets the CH3 audio input impedance. HIGH/600 $\Omega$	HIGH
	SW 301	Audio Input Impedance SW	This sets the CH4 audio input impedance. HIGH/600 $\Omega$	HIGH
H3 board CUE	SW101	Cue Input Impedance SW	This sets the CUE input impedance.	HIGH

### **Specifications**

HD SDI PR output gain:

HD SDI Y black level:

#### GENERAL

Power supply: AC 220 - 240 V, 50 - 60 Hz Power consumption: 220 W  $\Box$  is the safety information. Operating ambient temperature: 5°C to 40°C Operating ambient humidity: 10% to 90% (no condensation) Weight: 20 kg Dimensions (W  $\times$  H  $\times$  D): 424 (max. 435.4) × 175.2 × 448.9 mm (Not including the support legs, connectors, JOG dial and fan) Recording format: DVCPRO HD Recording video signal: 1080i/720p, 59.94 Hz/60 Hz selectable Recording audio signal: 48 kHz, 16 bits, 8 channels Recording tracks: Digital video/audio: helical track The time code is recorded in the sub-code area. Cue track: 1 track Control track: 1 track Tape speed: 135.28 mm/sec 46 minutes (using the AJ-HP46LP) Recording time: 32 minutes (using the AJ-HP32LP) Tape: Metal tape FF/REW time: Approx. 1 min (with AJ-HP46LP) Search speed: ±50× speed (colour) Digital slow: Plus direction: 1× speed Minus direction: -1× speed Editing accuracy: ±0 frames (using the time code) Tape timer accuracy: ±1 frame (using the continuous CTL signal) Servo lock time: Less than 0.3 sec (standby ON) Loading time: Approx. 3 sec Audio split editing: YES VIDEO Sampling frequencies: Y: 74.25 MHz, PB/PR: 37.125 MHz Quantizing: 8 bits Video compression method: DCT + variable length code Video compression rate: 1/6.7Error correction: Reed-Solomon product code Video recording bit rate: 100 Mbps Video input connector HD serial digital input: BNC×1, complies with SMPTE 292M standard HD reference input: BNC $\times$ 2, loop-through, 75 $\Omega$  on/off SD reference input: BNC×2, loop-through, 75 $\Omega$  on/off **Video Output Connector** HD serial digital output: BNC×3, complies with SMPTE 292M standard OUT3 (superimpose on/off) BNC×3, complies with SMPTE 259M-C/294M standard, Serial digital component output: OUT3 (superimpose on/off) HD reference output: BNC×1 BNC×1 SD reference output: Analogue composite output: BNC×3, video 1, video 2 (WFM OUT), video 3 (superimpose on/off) Output during SD playback or when the down-converter is installed **Video Signal Adjustment** HD SDI Y output gain:  $-\infty$  to +3 dB HD SDI PB output gain:  $-\infty$  to +3 dB

−∞ to +3 dB

±10%

# **Specifications**

HD SDI output system phase: SD SDI (composite video)Y output gain: SD SDI (composite video)PB output gain: SD SDI (composite video)PR output gain: SD SDI (composite video)Y black level: SD SDI output system phase: Composite video output SC phase: SD SDI and composite output video phase: HD SDI output video phase:	±0.5H (±429 samples, 74ns steps)
AUDIO Digital Audio Sampling frequencies: Quantizing: Frequency response: Dynamic range: Distortion: Crosstalk: Wow & flutter: Headroom:	48 kHz (synchronous with video) 16 bits 20 Hz to 20 kHz ± 1.0 dB (at the reference level) Better than 90 dB (1 kHz, emphasis OFF) Less than 0.05% (1 kHz, emphasis OFF, reference level) Less than -80 dB (1 kHz, between 2 channels) Below measurable limit 20 dB
Cue Track Frequency response:	300 Hz to 6 kHz ± 3 dB
Audio Input Connector Analogue input (CH1/CH2/CH3/CH4): Digital input (CH1/CH2, CH3/CH4, CH5/CH6, CH7/CH8): Serial digital input: Cue track input:	XLR×4, 600 $\Omega$ /high impedance selectable, +4/0/–20 dBu selectable BNC×4, AES/EBU format BNC×1, complies with SMPTE 292M XLR×1, 600 $\Omega$ /high impedance selectable, +4/0/–20/–60 dBu selectable
Audio Output Connector Analogue output (CH1/CH2/CH3/CH4): Digital output (CH1/CH2, CH3/CH4, CH5/CH6, CH7/CH8): Serial digital output: Cue track output: Monitor output: Headphones:	XLR×4, low impedance, +4/0/–20 dBu selectable BNC×4, AES/EBU format BNC×3, complies with SMPTE 292M XLR×1, low impedance, +4/0/–20 dBu selectable XLR×2, low impedance, +4/0/–20 dBu selectable 6.35 mm phone jack, variable level, $8\Omega$
Other Input/Output Connectors Time code input: Time code output: RS-422A input: RS-422A output: RS-232C: Parallel input/output: Encoder remote:	XLR×1, 0.5 to 8 Vp-p, 10 kΩ XLR×1, low impedance, 2.0 Vp-p±0.5Vp-p (at 600Ω added) D-sub 9-pin, RS-422A interface D-sub 9-pin, RS-422A interface D-sub 25-pin, RS-232C interface D-sub 50-pin D-sub 15-pin

Weight and dimensions when shown are approximate. Specifications are subject to change without notice.

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